



<CS4ALL>
San Francisco
Unified School District

Elementary Computer Science Professional Learning Community Meeting #1

Wednesday, September 13th ♦ 4:00 to 6:30 PM ♦ C&I Offices

Goals

1. Learn from and share best practices with colleagues.
2. Deepen knowledge and skills in computer science.
3. Develop understanding and facility with the curriculum.
4. Build a collaborative and supportive community.
5. Maintain equity at the forefront of our work.
6. Have fun! 😊

Agenda

3:45 - 4:00	Refreshments & Networking <i>(optional)</i>
4:00 - 4:15	Hello Ruby Map Algorithm activity • Kindergarten goo.gl/PiisQN 1st/2nd Grade goo.gl/1V5RKU
4:15 - 4:25	Welcome & Overview
4:25 - 5:30	Reflecting on Initial Successes and Challenges • individual reflection (5 min) • group reflection (15 min), share-out (10 min) • collaborative problem solving (20 min), share-out (5 min)
5:30 - 5:40	Break • <u>Resource distribution</u>: ○ Rosie's Runtime cards ○ Bee Bot mat cards (letters, numbers, shapes)
5:40 - 5:50	Teacher Showcase • Kahoot: kahoot.it then enter the Game PIN! • October Mini-Presentation sign up goo.gl/npCpi9
5:50 - 6:20	Scratch Surprise and Studios! • Scratch activity cards • Scratch studio: https://scratch.mit.edu/studios/4266444/
6:20 - 6:30	Close-Out and Survey • Reflection, Q&A, and Feedback Survey • Next meeting: PLC #2 on 10/18, 4:00 - 6:30 PM, location TBD • Student Participation in CS Survey goo.gl/ea3N4f

My Notes

Reflecting on Initial Successes and Challenges

Scratch Surprise and Studios

Hello Ruby / Teacher Showcase

- Hide [physical gems](#) (purchase from Amazon) around the room, and have students create algorithms for uncovering them! ([Karen M](#))