

Episode 338

For the Week of May 5th, 2024

Just Another Manic Monday

Timestamps

- 0:00:00 - Intro
- 0:07:07 - Competitive Halo News
- 0:54:18 - Rostermania
- 1:07:28 - Upcoming Tournaments of the Week
- 1:08:53 - Scrim & Tournament & League Recaps
- 1:19:29 - Topic - HCS Open Series Results
- 1:31:40 - Halo News
- 1:33:52 - CoD and Other Games Watch
- 1:40:32 - Will's Adventures
- 1:56:13 - Shoutouts/Community Creations/Ending

On This Episode...

- We are back to Monday's!
- A discussion around the competitive sandbox and the future of the HCS.
- Our topic of the HCS Open Series Week 3 Results.

News (Competitive)

- [Tournament Announcement](#) - by TylenuL
 - Happy to announce I'll be hosting a \$1,000 Halo Infinite tournament thanks to my community on May 25th at 12PM EST!
 - First come first serve- capping the amount of teams at 64. Some great practice before HCS London!
 - Sign up here: <https://forms.gle/zgArEZziUqsyDJar9>
 - DM me with any questions!
- A New Bug Has Entered the Chat - by many
 - Forbidden CTF has a new bug where a flag capture may count twice.
 - [FrankTheFlank](#) - Flag Cap Counts for TWO CAPS! What is this Glitch????
 - [Seiichi](#) - nah i need an explanation on this one Tashi, can you look into this for us? it's crazy someone got 2 points off of one cap.
 - [Heinz](#) - Thanks for the clip - I relayed to the team for investigation.
- [Halo Data Hive Update](#) - by Halo Data Hive
 - Adding some additional stats to all areas of Halo Data Hive 🍌
 - Body Kills & Coverage
 - Grenade Kills & Coverage

- Melee Kills & Coverage
 - Headshot Kills & Coverage
 - Average Life Duration
 - Callout Assists
 - For HCS and Community Series it will only be available for new series from today (5/4) onwards.
- A Discussion Around the Competitive Sandbox - by many
 - [Lucid](#) - Why are we not working in any different weapons into comp at all? Skewer, sentinel beam, hydra just a few that could be introduced back into comp. Instead we're corner camping on half the map pool with shotguns.
 - [Bound](#) - When will "competitive" halo return to actually being competitive? Any weapons that don't require a level of skill shouldn't ever belong in the sandbox i.e. (AR, Shotguns, Sentinel beam the covenant AR) have no place in comp and should never belong there.
 - [Frosty](#) - We just lost touch with what competitive actually is. The worst part is the movement mechanics which no one is even talking about anymore. Strafe speed so high everyone is jiggle leaking every life. Everyone has god movement cause sliding is busted, game is too easy. We're playing with the entire sandbox of weapons made for casuals. They made the bandit for comp but the ttk is so fast the gameplay is dogshit. Everyone is just running at each other brainlessly. The changes being made have 0 comp intentions in mind.
 - [Tsquared](#) - Surely there is an easy way to fix this:
 - Consistent communication between pros & 343 team
 - Offseason testing of new maps, gametypes & weapon settings
 - Team captain focus groups w/ the 343 team
 - We did this for years w/ MLG. The one issue was lack of participation from players. Not saying or calling out the players by any means with the last part. I'm on their side. Simply stating this was the issue in the past b/c everyone is so focused on competing and practicing that sometimes we didn't want to play unofficial gametypes.
 - [Spartan](#) - I think when they drop the ego and the idea of "pro players should never have any control or influence over the competitive maps and settings" that will be possible.
 - [Tsquared](#) - Has that been said or more just the vibe e1 is feeling? It should definitely be a shared space with them ultimately making the end decision. Def an important topic & curious of the current state of things. Guessing lots of red tape - are any of my bullet points a thing?
 - [Spartan](#) - It's been publicly said lol can't remember where whether it was in a tweet, a blog, or on stream but it was said
 - [Tsquared](#) - Everyone wants the same thing which is it to be

competitive and to grow so having public convos and taking time to clearly state what pros want fixed is important. Pros aligning, being professional, organized and clear - otherwise it's just bitching. You know this just reiterating.

- Also no, none of the bulletpoints are a thing. We didn't know anything about rig coming back aside from people spectating the pro team playing it from friends list. Otherwise we would've never known it was being tested lol.
 - [Tsquared](#) - We used to have meetings with the captains before every tourney at MLG to discuss things like this - best way to fix it would be during media day, the captains represent their team and the 343 team meet to discuss how to improve the entire space across the board.
- [Tsquared video outlining thoughts](#).

Roster Mania!

- [Spartan Update](#) (May 2nd, 2024) - by Spartan
 - Signed the release form from Sentinels earlier today.
 - Next move should be announced at some point soon.

Upcoming Tournaments of the Week - Presented By NoobCombo

- Tuesday, May 7th
 - [HALO REC LEAGUE FFA SERIES](#)
- Thursday, May 9th
 - [HCS OPEN - NA](#)
- Saturday, May 11th
 - [HYDRA GAMING QUEENS FELLOWSHIP 4V4](#)
- Saturday, May 11th and Sunday, May 12th
 - [HCS MAJOR QUALIFIER - NA](#)
- Sunday, May 12th
 - [HCS OPEN CHAMPIONSHIP - ANZ](#)
 - [HCS OPEN CHAMPIONSHIP - MX](#)
 - [HCS MAJOR QUALIFIER - EU](#)

Scrim/Tournament/League Recaps

- [Scrims Available For All Regions at HaloDataHive](#)
- [SWAT NATION TAC-LASH 3V3](#) Results
 - 3rd
 - Casuals
 - Who lz Timmy, Shepherd, Leche

- 2nd
 - No Bullet Mag
 - Almighty, Flash, TheDeitySam
- 1st
 - Jake Trash
 - Minds, Love Lily, Dirty Brains
- [Bracket](#)
- [VOD](#)
- [HALO HQ HUSKY WARS](#) Results
 - 4th
 - Booty Benders
 - Carti, Krusher, Fulcrum, Zev
 - 3rd
 - Raijin
 - Spar, Ambition, Meanest, Absent
 - 2nd
 - Jumpout Gang Youth Team
 - Stickahh, Delboy, ShabbyDagger, Lunny
 - 1st
 - KATRINA FR
 - Bastos, Foulteurs, Barlniak, CqLiii
 - [Bracket](#)
 - [VOD](#)

Topic - HCS Open Series Week 3 Results

- [Previous Week Results](#)
- HCS OPEN - ANZ
 - 4th
 - IM BBR
 - Madsy, Junior, Benjy, Benno
 - 3rd
 - DSR
 - Krispey, nChef, Spectre, Cheezen
 - 2nd
 - Fury
 - Noobles, Middoh, Rated, Divinity
 - 1st
 - Mindfreak
 - Scoobmeistr, Swayz, Plasma, Wryce
 - [Bracket](#)
- HCS OPEN - MX
 - 4th
 - SNOM
 - DolanSZN, PinkSakura, Ateniuz, Negvvtv
 - 3rd
 - Team Goriloco
 - Goriloco, Bullet, Gambino, Pelugod
 - 2nd

News - Regular

- [Umm... This isn't great...](#) - by Sura
 - Fun fact: each time you crash infinite, it incorrectly screenshots your desktop after the crash and uploads it to 343's servers.
 - So basically, anything that is below the infinite window gets sent (can be your browser, banking, messaging..)
 - Sent a ticket about this, no response.
 - What it's meant to do is screenshot the infinite window and send it, but I don't know how that's supposed to be relevant or helps with anything. Besides this, a 50MBish minidump of the infinite process is sent, but it is sanitized for personal details.

CoD (and other games) Watch

- [Sony Backtracks on PSN Linking with Helldivers 2](#) - by PlayStation
 - Helldivers fans -- we've heard your feedback on the Helldivers 2 account linking update. The May 6 update, which would have required Steam and PlayStation Network account linking for new players and for current players beginning May 30, will not be moving forward.
 - We're still learning what is best for PC players and your feedback has been invaluable. Thanks again for your continued support of Helldivers 2 and we'll keep you updated on future plans.

Wills Adventures Within the Haloverse

- What games did Will play during the week?
 - Halo Infinite
 - Fall Guys
- Josh?
 - Halo Infinite
 - Firefight for challenges.

Shoutouts

- Happy belated birthday to Snakebite and Onset!
- Shoutout to everyone who followed/subbed during the live show!
- Shoutout to everyone who is a Patron at the Semi-Pro and higher tiers!
 - Harty
 - Claas
 - Bart
 - Blackout
 - BarnabyJones
 - Remedy Boots
 - HeadHoncho09
 - Wattzzy
 - Dakota
 - Christian
 - dpancakes
 - Ashley

- Voodoومان
- Rasta Monkey Jr
- Rikkid3rr
- Snaggu
- Raidrater
- Peanutmut
- 1SwoleDaddy
- Danny OJ
- Rizznak
- Zarnorz
- AubyDamned
- Mr.Smyliey
- HiTechRedneck
- Goalie Sniper
- TheOnlyN33b
- Heavy Rainfall
- ElatedDartBoard

Community Creations

- [Halo memes every day!](#)
- [Tune into Ladies Night by Sin on Wednesday at 7PM EST for LATAM Night!](#)
 - Featuring AirborneVanessa, LBlodreina, and Neurotyks.
 - Production by Ferzilla and Kaiju Prods.
- [We need to talk about Halo Infinite...](#) - by Lucid
- [Halo's True Renegade | RENEGADE](#) - by Tied The Leader
- [Expectations - A Proton Gaming Film | HCS Arlington Major 2024 Hosted by Optic Gaming](#)
- [Toolez vs JKFire: Minigame Madness!](#) - by All-in-Juan

Plugs

- Patreon (patreon.com/hcsprotalk)
- Podcast Services (just search for HCS Pro Talk)
 - iTunes (<https://itunes.apple.com/us/podcast/hcs-pro-talk/id1330849607?mt=2>)
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 - Podcast Evolved Partnership

- Make sure to check out HaloEvolved.co, your home for Halo!
 - Lore - Podcast Evolved - <https://halopodcast.com/shows/podcast-evolved>
 - Missions - Mission Debrief - <https://halopodcast.com/shows/mission-debrief>
 - Halo Paramount+ Show - Halo TV+ - <https://evolvedhalo.com/shows/htv>
 - Books - Book Club - <https://halopodcast.com/shows/book-club>
 - Blocks - Builds with Blocks - <https://halopodcast.com/shows/builds-with-blocks>
 - Top Halo News Stories - Halo Headlines - <https://evolvedhalo.com/shows/halo-headlines>
 - Halo Gear Guide - <https://evolvedhalo.com/shows/halo-gear-guide>