

Update 00: Foundations

A new era has begun. Widespread, disorganized and disunited nomadic tribes is being replaced by more populous, more prosperous agricultural states. After so many generations of following the same patterns and harvesting the dependable crops, the idea of agriculture has emerged and spread to several peoples. These once nomadic tribes have since united and organized themselves in different fashions, to be extrapolated upon below.

Chakarra has emerged as a dominant tribe along the cold, heavily forested Hiutakuni Peninsula. Their proud sailing tradition has earned the respect of other local tribes, which struggle to emulate their ship-building and sailing prowess.

It is believed that the **Hiukuni** immigrated from that same Hiutakuni Peninsula, perhaps this is why they call themselves by a similar name. Whilst the Chakarran people perfected their skills upon the waves, the Hiukuni took a different route - some might claim a more civilized route - establishing a definite capital in the breathtaking surrounding mountains, and expanding their lands and their glory through the might and skill of a now-legendary emperor called Chuchi. They have developed more skill in construction and metallurgy than their brethren from across the (U)Miuna Sea.

Karuina was founded by the exiled nobles of the Hiukuni's civil war. Three of the defeated sons allied themselves together and established a state across the Wiukna Straights. Like the Chakarra, they make much of their sustenance from the sea. Agriculture is limited, but much more prevalent than the Chakarra.

The three rulers, chosen by their blood, are called the "Soulless Trio" by the people. Once they reach a mature age, they purposely sacrifice their own totems at the altar. This is said to give them the courage they will need in battles to come.

Charzu formed as a direct result of Hiukuni expansion. They consider themselves not brothers of the Hiukuni, but their own separate entity. Skirmishes along the borders of the two territories are increasing, and the leader of Charzu has called for a complete ceasefire.

To the north, across an inhospitable desert, the peaceful **Likanae Peoples** have gained prominence through their usage of elephants for agriculture. They were the first to do so, and now other tribes are quickly catching on to this method. Whilst many of the neighboring tribes are also peaceful and even closely related to the Likanae Peoples, news of tribes further down river have also adapted the use of elephants - but for destruction.

Across that desert again, to the east, **Kechyk** has risen as the strongest state along the Sheine Rivers under the guidance of its divinely chosen rulers, and its intricate military tactics. It is also the first civilization to utilize horses for chariots in war.

Along the shore south of Kechyk is the **Syenit** nation. Though sharing beliefs nearly identical to the

Kechyki pantheon, their government is not chosen by the divine blood, but chosen by the priesthood. Religion is much more of an issue in the south as of yet. The elected king has spoken a series of guidelines to aid citizens in ensuring they comply with the wills of the Mute Gods.

Eastward, across mountains and rivers and rough terrain, civilization is developing as well. At the estuary of the river there, tribes settled a city, Quar, which was governed by a Council of representatives from a group of tribes. **Quaramat** grew in size, and soon the tribal representative's power was replaced by the emerging merchant and military class. The tribes revolted against this theft of their power, but a great general named Uanmir crushed them.

Zelzu is nearby Quaramat to the southeast. They have emerged as a peaceful democratic agricultural society. They have fought some wars with the surrounding tribes but have maintained mostly friendly relations. The city of Quar has become one of their primary trading partners.

Up north, where the winter and summer are both mild, the city of **Tyrica** has emerged as a dominant force at the mouth of the Bronze River, and taken over surrounding areas. They trade with the Ishmen monotheists towards the north, competing with other nearby city-states. This area is possibly the most densely populated on the planet at this time.

Nearby to the west, after a series of battles, a group of city-states and kingdoms has been unified by **Nugai**, a great general of the past, and the empire named after him. Their society has been set up with feudalism, with lords and kings vying for power below the emperor. Trade and war both flourish in the "Bronze Cradle" between Nugai, Tyrica, and the surrounding city-states. A common topic of conversation amongst the peoples is which form of government is the best - some are republics, and other are ruled by minor kings.

Further north, along a river that divides the continent southwest to northeast, the **Hadun** people, have become the dominant sedentary civilization along the river, though they still keep a strong migratory tradition. A four-year-long Pilgrimage from the mild climate in the west, all the way to the harsh jungles in the northeast is the typical coming-of-age event in a typical Hadun citizens life.

Following the river downstream, through the wetlands at the mouth of the river, lies a chain of islands, where two more notable states have established themselves. The Tima people of **Timurayam** have recently began their agriculture, due to pressure from a major cyclone destroying much of their previously established food. Hopefully this move will ensure a more stable food supply. It should also be noted that the Tima have developed a rudimentary writing script, used mostly for records of trades. At the northern end of the island chain, the warrior **Ushanij** people have united much of the surrounding peoples via warfare. With an emphasis on controlled combat to decide succession, that seems to be a key to their lack of succession crises. Two neighboring tribes, the Seiju and Yomkoilat, recently have stopped fighting each other and now focus on their more powerful neighbor.

Across the great sea to the east, the **Pweysel** dynasty have united many surrounding peoples through both intrigue and warfare. They have heard stories of the barbarians in the jungles across the lake. Two

great alliances of the barbarian jungle tribes, **the L'ellion Alliance** and the Aychulli Alliance. The former is closer, and thankfully seems to be less savage. The L'ellion's religious beliefs prohibit wanton bloodshed between men. But the gods of the much less organized Aychulli tribes encourage it. The Aychulli believe they must offer sacrificial human blood before their prayers will be answered.

Though this land has been touched by many civilizations thus far, this is only the beginning.