

HOW TO MAKE A MULE IN BLOODBORNE - BL4 GUIDE

PART 1 - UNLOCKING FRCs - Estimated time: 4 hours

1) CENTRAL YHARNAM

- Molotovs
- Hunter set
- Blood stone shards
- Saw hunter badge
- Pungent blood cocktails
- Music box (optional)

Kill Gascoigne with a +2 Saw Cleaver

Strategy: [Bloodborne BL4 Boss Guide - Father Gascoigne \[READ THE DESCRIPTION\]](#)

2) OLD YHARNAM

- +3 Saw Cleaver
- Fire paper from Alfred
- Fire paper in Old Yharnam
- Beast blood pellets
- Ritual blood (1) x2

Kill BSB with a +3 Saw Cleaver

Strategy: [Blood Starved Beast Boss Guide | Bloodborne Speedrun Tutorial](#)

3) TWIN BLOOD STONE SHARDS

- Cathedral Ward
- Hemwick (kill Witches later on with better gems and backstab chain)
- Hypogean Gaol (Snatcher farming later)

4) CATHEDRAL WARD

- Radiant Sword Hunter badge
- Poison knives from the alley with to the left of the emblem gate
- Tempering radial gem before the entrance to Forbidden Woods
- cummmfpk for consumables

5) PTHUMERU CHALICE

- +6 Saw Cleaver
- Kill Undead Giant
- Kill Watchers for Pthumeru Root

6) FALSE DEPTH RUNES

- **Oedon Writhe (3) jgn2jkkw** - pre lamp bonus room, layer 1 - Visceral ATKs grant QS bullets +3, needed for Keeper of the Old Lords
- **Clockwise Metamorphosis (3) jgn2jkkw** - pre boss bonus room, layer 1
- **Blood Rapture (2) dtx7qxbq** - layer 1 - Visceral ATKs restore HP +250, needed for Keeper of the Old Lords
- **Anticlockwise Metamorphosis (3) dgt23fwp** - pre lamp bonus room layer 1
- **Eye (3) p2tbryh2** - pre lamp layer 1 - mandatory for mob farming
- **Great Lake (3) emhiqpp3** - pre lamp layer 1 (optional)
- **Lake (3) srigzz9m** - pre boss layer 1 (optional)

7) FALSE DEPTH ELEMENTAL GEMS

- **vq6gvene** - waning fire 20.3% to 21.8%, looted from layer 1 pre lamp coffin - save scum for better drop
- **apf4ugyz** - wandering madness x2 for radials 22.3% fire/bolt/tempering, pre lamp layer 1 - save scum for the fire radials, farm equipping the fire waning
- **apf4ugyz** - brainsucker radials 9.1% phys +67.5 flat arc, pre lamp layer 1 before and inside the treasure room - save scum, farm equipping the fire waning and a fire radial if you dropped one on the way to the treasure room
- **258eatgn** - brainsucker boss (layer 1) for triangle flat arc gem 9.8%temp +32.6 arc

8) UNCANNY SAW CLEAVER +6/10

- **462yygcg** - loot the weapon from the coffin in layer 1, pre lamp bonus room
- **Snatchers farm for twin blood stone shards in Hypogean Gaol for a +6** - Charge R2 to trigger transformation into charged R2 to the back instead of taking the visceral
- **Kill Witches of Hemwick to use runes - 0 insight, chain backstab strat (2:10:40).**
- **Reverse depth chunk farming for a +9 - zh784e7n terrible cursed glyph** - Boar as layer 1 boss is the most efficient method for a fast +9, equip Eye (3) and use pungent blood cocktails
- **Blood Rocks** - all layer 1, pre lamp bonus room treasure - **6gn7kd3v; csdupmbq; 3xmi7j9r**

9) FALSE DEPTH TEMPERING GEMS

- **rz2xju5h radials 25.3%** - Merciless Watcher in pre lamp bonus room layer 1, circular room
- **258eatgn triangles 25.3%** - Merciless Watcher in pre lamp bonus room layer 1, circular room
- Equip Eye (3) and use the flat arc saw cleaver. Parry into dash L1, dash backwards

10) UNDEFILED CHALICE - FRC SHORTCUT + SINISTER RITE

Undeified Pthumeru Dungeon

Follow the document linked above to loot the materials and buy Sinister Root chalices needed to open FRCs.

- **Layer 1 - Keeper of the Old Lords (2:03:18)**

Strategy: flat arc Cleaver, equip Blood Rapture (2), Oedon Writhe (3) and Anticlockwise (3).

Shoot, trigger the backdash double swipe. Parry the second swing, R1 twice. Backdash once. Shoot, trigger the backdash double swipe and repeat. If low on stamina, take the visceral to regain bullets and health thanks to the runes.

If second phase occurs, use poison knives. Two will poison the boss. Approach Keeper only when she is running at you, dodge to the right and do a trick attack. Some attacks can't be punished, wait for the right opening to do so.

After FRC access, rapid poison gems can be used as a substitute for flat arc.

- **Layer 2 - Watchdog of the Old Lords for Defiled root**

Strategy: BL4 Watchdog of the Old Lords vwa6kcqd

- **Layer 3 - Amygdala for Sinister chalices (use flat arc Cleaver)**

Strategy: Amygdala: A Comprehensive Guide by Arti

This boss is needed to obtain the Great Pthumeru lhyll chalice. Having it in inventory will unlock Ritual Blood (3) and Tomb Mold (3) for purchase, needed to conduct the ritual to make Sinister Lower Pthumeru as it's the cheapest in terms of materials required to unlock the Sinister rite. It can be bought together with the other needed sinister chalices from the **bath messengers in cn6anzq4k, layer 1 pre lamp bonus room.**

- **Arcane Haze Extractor - FD Lower Pthumeru (depth 3) ux2bg9mk**

Layer 1 - Watchers in long room

Layer 2 - Extractor in the pre boss bonus room

PART 2 - FARMING FOR MANDATORY GEM SETUPS - Estimated time: 1 hour

1) FLAT ARC GEMS

RADIALS - 7ebbm4z

Layer 1 - Brainsucker mob inside the cave to the left, past the lamp drops **9.1% arc +67.5 arc**

TRIANGLE - q2f8y9fh

Layer 1- Brainsucker boss drops **9.8% arc +72.5 arc**

Use Fire gems.

2) POORMAN

RADIALS - e8um2a42

Layer 1 - Watchers in long room (**1:16:55 - 1:24:30**)

Kite the watchers, parry dash L1 with flat arc cleaver.

Layer 2 - 2 Labyrinth Spirits for **12.2% Phys. near death + 27% Phys. near death**
(**1:27:00**)

Fire gems and R1 spam.

TRIANGLE - khsva3kx (**1:29:29**)

Layer 1 - Labyrinth Spirit near the lamp drops **12.2% Phys. near death + 27% Phys. near death**

Fire gems and R1 spam.

3) RAPID POISON

RADIALS - n6fbw837 (**2:54:06**)

Layer 1 main area - 2 purple aura scorpions with babies in oil pool for **+16.8 RP +14 Flat Arc**

Use Fire gems/molotovs

TRIANGLE - 6g62eurh (**3:01:20**)

Layer 1 pre lamp - 2 purple aura scorpions with babies for **+16.8 RP +14 Flat Arc**

Bosses weak to rapid poison generally have 180 rapid poison defense. Need enough RP to proc in 3-4 hits.

BRIEF CHALICE BOSS GUIDES

- **Beast Possessed Soul**

Near Death gems. Pellets, parry into charged R2 -> L1.

Optional: use cocktails to backstab into Charged R2 -> Charged R2 -> L1.

- **Merciless Watchers in stairs arena ([1:54:00](#))**

Optimal Farm location. Get on the second floor. Will keep the gun watcher a floor above and not shooting you. Same parry strat as before. Gems: either near death or flat arcane work

- **Pthumerian Elder ([3:16:24](#))**

Rapid Poison Gems. Generally Speaking, dash right, pause, dash right. R1 mash. Every 4th R1 procs rapid poison.

- **Undead Giant, chain variant ([1:41:19](#))**

Rapid Poison Gems. AI loop. If loop breaks in phase 1, circle counterclockwise and roll to reset. If loop breaks in phase 2, take distance and wait for big swing + chain, then walk in. Will trigger a vertical slam. Roll right and loop is reset

Strategy: [LVL4 No rolling/sprinting/dashing Undead Giant \(Ball and Chain\)](#)

- **Watchdog of the Old Lords ([3:03:00](#))**

Refer to Undefined Watchdog strat.

- **Blood Starved Beast**

R1 Mash/Backstab into Visceral with Rapid Poison gems.

- **Loran Silverbeast**

Fire Gems.

- **Celestial Emissary**

Rapid Poison gems, every 4th r1 staggers and procs.

- **Ebrietas**

No.

- **Labyrinth Sage/Madman**

Near Death Initially. Sneak up for the first backstab. Pungent Blood Cocktail. Charged R2 -> R2.

Once a full set of fire madmen gems is obtained, swap to those.

- **HBLB/BLB**

Very inconsistent due to worm, probably avoid or upgrade mule to 24-30 vit. Use Clockwise (2) and (3), Lake (3) as runes, top hat and executioner set.

TL;DR to the fight: stay directly underneath the head and roll the first attack backwards then roll in on the second.

When in worm phase strafe diagonally right in or out to avoid worm thrust. Allow the boss to approach you.

- **Abhorrent Beast**

Near Death Gems. Feel free to poison knife, takes 1 to poison.

Pulsing gems (all shapes) urx3wn2n - 5 HP regen/2 sec + 2nd effect

Sleeping Beast-Possessed Soul (triangles), can be kited towards Bone Ash Hunter (radials), Logarius Wheel Hunter (wanings). **All enemies are close to each other on Layer 1.**

PART 3 - POST AMELIA GOODIES

Anticlockwise (1) in Forbidden Woods

Anticlockwise (2) from Patches

Clockwise (2) in Nightmare Frontier

Cosmic Eye Watcher Badge in Upper Cathedral Ward for buying Beast Blood Pellets

Reminder to follow Eileen's quest line before touching the skull in the Grand Cathedral.

Spreadsheet [Bloodsheets](#)

False Depth Runes list by Hakuno [Bloodborne fast build](#)

Raw Footage: [Part 1](#), [Part 2](#)