

# BAYA BAE

Motion Graphics Designer

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## PROFESSIONAL SUMMARY

Motion Graphics designer with over eight years of experience in motion graphics design and animation. Proven ability to create high-quality animations for various mediums, including mobile games and advertising campaigns. Skilled in using After Effects, Cinema 4D, Premiere Pro, Spine 2d, Photoshop, and Illustrator.

## SKILLS

### // TECHNICAL

After Effects  
Cinema 4D  
Photoshop  
Illustrator  
Spine  
Premiere Pro

## EDUCATION

### Master of Fine Arts

#### Computer Arts

*School of Visual Arts, New York*  
2015 - 2017

### Bachelor of Fine Arts

#### Visual & Media Design

*Sookmyung Women's University, Seoul*  
2006 - 2010

## WORK EXPERIENCE

### Lead Animator

*Tilting Point | New York | Jun 2022 - October 2024*

- Responsible for creating high-quality animations for mobile games and advertising campaigns.
- Collaborate with the design and development teams to ensure that animations align with the project's overall vision.
- Lead a team of animators to meet project deadlines and deliverables.

### Senior Motion Graphics Designer

*Tilting Point | New York | Mar 2020 - Jun 2022*

- Created high-quality animations and motion graphics for mobile games and advertising campaigns.
- Collaborated with the design and development teams to ensure that animations aligned with the project's overall vision.
- Assisted in training and mentoring junior animators.

### Motion Graphic Designer II

*Tilting Point | New York | Jan 2019 - Mar 2020*

### Motion Graphic Designer

*Tilting Point | New York | Jan 2018 - Jan 2019*

### Motion Graphics Designer

*CJ E&M | Seoul | 2011 - 2013*

- Brand designer in Broadcasting Company
- TV Program branding (Titles, Logo, Promotions)