



**KINDERGARTEN
DAILY LESSON LOG**

SCHOOL:	Visit DepEdResources.com for More	TEACHING DATES:	
TEACHER:		WEEK NO.	5
CONTENT FOCUS:	Ako ay espesyal. Ako ay may natatangi at naiibang kakayahan sa aking kapwa.	QUARTER:	SECOND

BLOCKS OF TIME	Indicate the following: Learning Area (LA) Content Standards (CS) Performance Standards (PS) Learning Competency Code (LCC)	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
ARRIVAL TIME	Developmental Domain(s): (Language, Literacy and Communication)	Daily Routine: National Anthem Opening Prayer Exercise <i>Kamustahan</i> Attendance <i>Balitaan</i>	Daily Routine: National Anthem Opening Prayer Exercise <i>Kamustahan</i> Attendance <i>Balitaan</i>	Daily Routine: National Anthem Opening Prayer Exercise <i>Kamustahan</i> Attendance <i>Balitaan</i>	Daily Routine: National Anthem Opening Prayer Exercise <i>Kamustahan</i> Attendance <i>Balitaan</i>	Daily Routine: National Anthem Opening Prayer Exercise <i>Kamustahan</i> Attendance <i>Balitaan</i>
	Content Standard: The child exhibits an understanding of increasing his/her conversation skills					
	Performance Standard: The child shall be able to confidently speaks his/her feelings and ideas in words that make sense					
	Learning Competency Code: LLKOL-Ig-3,LLKOL -00-1 KAKPS-00-14, KAKPS-00-15 SEKPSE-IIa-4					
MEETING TIME 1	Developmental Domain(s): Pagpapaunlad ng Kakayahang Sosyo-emosyonal LA: Pagpapahalaga sa Pagkakaiba	Mensahe: Ako ay may mga katangiang katulad ng sa aking kapwa. Awit: I am Special Play: "People Sorting"	Mensahe: Ako at ang aking kapwa ay may pagkakaiba. Tanong: Ang mga tao ba ay magkakatulad? Paano sila nagkakaiba? May pagkakapareho ba ang mga tao? Magkaparehas ba sila ng mga kayang gawin? Parehas ba sila ng mga nais at hindi nais? Awit: "I am special"	Mensahe: Naisasagawa ko nang mahusay ang ilang mga gawain. Tanong: Ano ang mga gawain na kayang mong gawin ng napakahusay?Sino ang kayang umawit? Sino ang kayang sumayaw?	Mensahe: Kaya kong maging mabuti at matulungin sa aking kapwa. Tanong: Ano – anong mga bagay ang ginagawa mo para sa ibang tao, sa iyong pamilya, kklase, kalaro?	Mensahe : Ako ay may mga kanaisnais na pag-uugali. Tanong Ano-anong bagay ang nagugustuhan mo sa iyong sarili?
	Content Standard: Ang bata ay ay nagkakaroon ng pag-unawa sa pagkakaiba at pagkilala ng mga tao					
	Performance Standard: Ang bata ay nagpamalas ng pagkilala ng pagkakapareho at pagkakaiba ng tao					

	Learning Competency Code: SEKPP-Ib-1,SEKPSE-If-2 SEKPSE-IIIc-6 ,					
WORK PERIOD 1	Developmental Domain(s): Kagandahang Asal (Pagpapahalaga sa Sarili)	Pamamatnubay ng Guro:	Pamamatnubay ng Guro:	Pamamatnubay ng Guro:	Pamamatnubay ng Guro:	Pamamatnubay ng Guro:
	Content Standard: Ang bata ay nagkakaroon ng pag-unawa sa konsepto ng disiplina na batayan upang lubos na mapahalagahan ang sarili	Target Letter: Bb • Letter Mosaic: B • Lette Collage: Bb SKMP-00-7	Pagsulat ng titik B Word Search: Mga salitang nagsisimula sa titik B KAKPS-00-2	Listen and Write LLKPA-Ig-1	Step on Words LLKPA-Ig-1	Word Round- Up LLKPA-Ic-2
	Performance Standard: Ang bata ay nakapagpamalas ng tamang pagkilos sa lahat ng pagkakataon na may paggalang at pagsasaalang-alang sa sarili at sa iba	Malayang Paggawa: (Mungkahing Gawain)	Malayang Paggawa: (Mungkahing Gawain)	Malayang Paggawa: (Mungkahing Gawain)	Malayang Paggawa: (Mungkahing Gawain)	Malayang Paggawa: (Mungkahing Gawain)
	Learning Competency Code: KAKPS-00-1, KAKPS-00-2, KAKPS-00-3, KAKPS-00-5, KAKPS-00-7, KAKPS-00-9	1. Mirror! Mirror on the Wall SKMP-00-2 2. Puzzles KAKPS-00-3 3. Word Lotto KAKPS-00-1 4. CVC Connect KAKPS-00-5 5. Writer’s Workshop SEKPSE-IIIc-6	1. Writer’s Workshop SEKPSE-IIIc-6 2. Mirror! Mirror on the Wall SKMP-00-2 3. Puzzles KAKPS-00-3 4. Word Lotto KAKPS-00-1 5. CVC Connect KAKPS-00-5	1. CVC Connect KAKPS-00-5 2. Writer’s Workshop SEKPSE-IIIc-6 3. Mirror! Mirror on the Wall SKMP-00-2 4. Puzzles KAKPS-00-3 5. Word Lotto KAKPS-00-1	1. Word Lotto KAKPS-00-1 2. CVC Connect KAKPS-00-5 3. Writer’s Workshop SEKPSE-IIIc-6 4. Mirror! Mirror on the Wall SKMP-00-2 5. Puzzles KAKPS-00-3	1. Puzzles KAKPS-00-3 2. Word Lotto KAKPS-00-1 3. CVC Connect KAKPS-00-5 4. Writer’s Workshop SEKPSE-IIIc-6 5. Mirror! Mirror on the Wall SKMP-00-2
	Developmental Domain(s): Sining LA: (Malikhaing Pagpapahayag)	Gawain: Introduce the poem: I am Special.	Ipakilala: Tignan kung sino ang espesyal.	Gawain: Calll in groups to show the drawing of themselves and their friends. Who is/ are your friends? Why did you like them?	Pamatnubay ng Guro: Show Poster “ I can learn” Pag- usapan ang mga paraan na matutunan ang mga bagong bagay	Poem: I can do many things Do Snap and Clap
	Content Standard: Ang bata ay nagkakaroon ng pag-unawa sa pagpapahayag ng kaisipan at imahinasyon sa malikhain at malayang pamamaraan	Ipapakita ng mga mag-aaral ang kanilang puppets sa harap ng klase. Play: “I say, You say”	Play: Oral blending games.	Poem:		

MEETING TIME 2	Performance Standard: Ang bata ay nakapagpamalas ng kakayahang maipahayag ang kaisipan, damdamin, saloobin at imahinasyon			Awit: Five Green Speckled Frogs/ Five Little Monkeys	I can do Many Things		
	Learning Competency Code: SKMP-00-1, SKMP-00-4 SKMP-00-7, SKMP-00-10						
SUPERVISED RECESS	Developmental Domain(s): Pangangalaga sa Sariling Kalusugan at Kaligtasan	SNACK TIME					
	Content Standard: Ang bata ay nagkakaroon ng pag-unawa sa kakayahang pangalagaan ang sariling kalusugan at kaligtasan						
	Performance Standard: Ang bata ay nakapagpamalas ng pagsasagawa ng pangunahing kasanayan ukol sa pansariling kalinisan sa pang araw-araw na pamumuhay at pangangalaga para sa sariling kaligtasan						
	Learning Competency Code: KPKPKK-Ih-1 KAKPS-00-16						
NAP TIME							

STORY	Developmental Domain(s): Language, Literacy and Communication LA: Book and Print Awareness	Kuwento “ Si Putot”	Kuwento “Ang Nawawalang kuting”	Kuwento “The Gingerbread Man”	Kuwento “Ang Prinsipeng Ayaw Magsalita”	Kuwento “ Si Diwayen”
	Content Standard: The child demonstrates an understanding of book familiarity, awareness that there is a beginning and an end, written by					

	author(s)and illustrated by someone					
	Performance Standard: The child shall be able to use book, handle pages; take care of books, enjoy listening to stories repeatedly and may play pretend-reading and associates him/herself with the story					
	Learning Competency Code: LLKPA-00-2, LLKPA-00-2 LLKPA-00-4, LLKPA-00-9 LLKPA-00-7, LLKPA-00-8					
WORK PERIOD 2	Developmental Domain(s): Kalusugang Pisikal at Pagpapaunlad ng kakayahang motor (Kasanayang Fine Motor)	Pamamatnubay ng Guro: Hand Game (connecting; up to quantities of 5) MKAT-00-26 Malayang Paggawa: (Mungkahing Gawain)	Pamamatnubay ng Guro: Hand Game (connecting; up to quantities of 5) MKAT-00-26 Malayang Paggawa: (Mungkahing Gawain)	Pamamatnubay ng Guro: (Classroom Inventory) Lift the Bowl and Peek Thru the wall (concrete; up to quantities of 5) MKAT-00-26 Malayang Paggawa:	Pamamatnubay ng Guro: Lift the Bowl and Peek thru the wall (concrete; up to quantities of 5) MKAT-00-26 Malayang Paggawa:	Pamamatnubay ng Guro: Quickie Shadow Lengths MKME-00-2 Malayang Paggawa: 1. Comparing quantities: A game for Partners MKC-00-8 2. It's A match numbers (1-5) MKC-00-4 3. Find 5 MKC-00-2 4. Call out: Numbers (0-5) MKC-00-2 5. Block Play
	Content Standard: Ang bata ay nagkakaroon ng pag-unawa sa sariling kakayahang sumubok gamitin nang maayos ang kamay upang lumikha o lumimbag					
	Performance Standard: Ang bata ay nakapagpamalas ng kakayahang gamitin ang kamay at daliri	1. Block Play KPKFM-00-1.6 2. Comparing quantities: A game for Partners MKC-00-8 3. It's A match numbers (1-5) MKC-00-4	1. Call out: Numbers (0-5) MKC-00-2 2. Block Play KPKFM-00-1.6 3. Comparing quantities: A game for Partners MKC-00-8	1. Find 5 MKC-00-2 2. Call out: Numbers (0-5) MKC-00-2 3. Block Play KPKFM-00-1.6 4. Comparing quantities: A game for Partners	1. It's A match numbers (1-5) MKC-00-4 2. Find 5 MKC-00-2 3. Call out: Numbers (0-5) MKC-00-2 4. Block Play KPKFM-00-1.6	
	Learning Competency Code: KPKFM-00-1.5, KPKFM-00-1.6 MKAT-00-1					

		4. Find 5 MKC-00-2	4. It's A match numbers (1-5) MKC-00-4	MKC-00-8	5. Comparing quantities: A game for Partners MKC-00-8	KPKFM-00-1.6
		5. Call out: Numbers (0-5) MKC-00-2	5. Find 5 MKC-00-2	5. It's A match numbers (1-5) MKC-00-4		
INDOOR/ OUTDOOR	Developmental Domain(s): Kalusugang Pisikal at Pagpapaunlad ng kakayahang motor (Kasanayang Gross Motor)	Move the Body- PEHT p.55 PNEKBS-Ic-	Ankle Walk KPKGM-Ig-3	Drop the handkerchief KAKPS-00-19	Clothes Relay KAKPS-00-16	Deep and Wide KAKPS-00-13
	Content Standard: Ang bata ay nagkakaroon ng pag-unawa sa kanyang kapaligiran at naiuugmay dito ang ankop na paggalaw ng katawan					
	Performance Standard: Ang bata ay nakapagpamalas ng maayos na galaw at koordinasyon ng mga bahagi ng katawan					
	Learning Competency Code: KPKGM-Ie-2, KPKGM-Ig-3					

**MEETING
TIME 3**

DISMISSAL ROUTINE

REMARKS	
REFLECTION	Reflect on your teaching and assess yourself as a teacher. Think about your students' progress this week. What works? What else needs to be done to help the students learn? Identify what help your instructional supervisors can provide for you so when you meet them, you can ask them relevant questions.
A. No. of learners who earned 80% in the evaluation.	
B. No. of learners who require additional activities for remediation.	
C. Did the remedial lessons work? No. of learners who have caught up with the lesson.	
D. No. of learners who continue to require remediation	
E. Which of my teaching strategies worked well? Why did these work?	

F. What difficulties do I encounter which my principal or supervisor can help me solve?	
G. What innovation or localized materials did I use/discover which I wish to share with other teachers?	