

First Steps

What you should do is go around trying to get all locations, usually they're at the front when you enter the building, some automatically when you find a new area. You can go down to Bob's barn, and up the road to the right of your house to go into the city. If you get into combat, remember you can always run. I'd recommend going into the sewers, skater park is also a location I'd recommend getting. You talk to the storekeeper at the back of the shop to get it. These people are almost always just straight through the door, and continue walking straight. When it comes to getting to the deep city, I'd recommend exploring the sewers and remembering where stuff is. When you find a single gator next to a similar staircase to that of the other entrance, that is the city entrance. When entering, you'd automatically get a city fast travel, then you can copy the tactics you have used before. Some places like the circus don't have fast travel. Also, keep the "two left shoes" you get from the person in front of the buffet. They'll be important later.

Weight gain is useful #1

Becoming a werewolf is super helpful since you can eat any normal enemy regardless of size. Also, even if your will is out, as long as there are no other enemies, you won't faint. The only "dying" is when someone vore's you, which you should assume that most enemies do. When it gets to becoming a werewolf, there's the cheat menu (which will be at the bottom of this guide.) You should warp to the city, go left, maybe explore until you find this haunted mansion looking place, it is referred to as the library. Get the code if you haven't already and go up through the doors, either one is fine they'll both lead you to the same place. It's the door to the left right past the blue werewolf, pretty close. All you need is to present an offering, and then you'll become a werewolf, when you're not full for long enough, you'll turn into a werewolf.

Weight gain is useful #2

Feeding yourself and others can be pretty useful, but feeding yourself is the most useful since higher weight levels will give you a higher max full. When it comes to weight gain, there are certain places I'd recommend. I always go down to Bob's barn, there's a place where you can just gain weight and let the game run for a bit, it's where you found the cow. You'll need to keep it open though, so I'd recommend listening to music while you do. This tactic will also get more effective when you do the quests for Henriette, there are some that will increase this weight gain. That extra full cap is good and can save you. These quests are the "Injection" quests, which essentially come after a few things. The one in Bob's barn and the doctor will increase the effectiveness of Bob's tube feeding systems. These are the easiest, then you can increase it further through more quests. I'll let you figure that stuff out. When it comes to stuffing others, there are some things I'd recommend. Order the food online, the bakery has "super" fattening foods,

which is the most fattening by far. I'd recommend getting more of that than anything else, not only is it more worth your money, but the boss fights that require stuffing make these extra fattening pastries useful as well. You also increase the weight of NPC's faster, which can be useful for quests, or you just wanna see your favorite character get bigger quickly.

How do I get money?

When it comes to getting money, I'd recommend doing quests first off. Saving up money and packing on weight without using money. Buy the best fridges at the mall (in the deep city, at this point I'll just assume you got every warp point you can at this time) and then it's pretty close to everything. You can tell there's a fridge, what looks to be some streaming equipment with a light, get these, the TV will also help you find places to order food online. The bed is also nice, some things might just be nice to have, but the key thing you want is the fridge and streaming setup. Upgrade those to the fullest, but at least make sure you have one level of either of them. You can then purchase a subscription that just has food delivered to you, and I'm not even sure you get charged money afterwards. This is quick and the easiest one, and you'll always be able to do more quests if you get bored. Another way to earn money is to head to the back door of Bob's Barn and choose the breeding option. Money is important, but some things require weight.

Easiest ways to handle weight?

When it comes to handling weight, here are some of your best options. I'll go through them quickly since everything else has become pretty bloated already.

- Blueberry can be cured by sleeping or through the owner at gator park, I'd recommend sleeping so you can use your streaming setup. Through Henriette, with that status and talking to her, she'll make a cure and effect item. Which will let you cure it on the go. Perfect.
- You can use the ATM outside of your house, they're also in other places. It's the thing next to the vending machine with a big screen. It's good for storing weight, but there's also a better use for it.
- Training, you can exchange weight for a stat boost to increase your mobility (or stats you can't increase in the cheat room.) I'd recommend mobility myself so you can get more weight quicker, and the "belly wheels" plus other items like a skateboard that can drop from the skaters in the sewers can increase your mobility, which is really good. You'll either have to fight or pay for these items though. Belly wheels are through the mall btw.
- Making sure you have some weight when you want to fight can help, since enemies would probably be easier.

I've already done all of that, now what?

First, let's get off something simple.

When you get a tome piece, always put it in the book. You'll keep your stats in (most) endings that don't end in a total game over.

To increase world level, just do quests for everything that can offer. Though pizza delivery might not be that effective, so just stick to the main, which is Henriette, The "Boss", and Nectarine. When it comes to the boss's quests where you have to take down other companies, let's start off simple.

Deeds

Nectarine offers a quest to get a deed, preferably get it and save the quest for later. You'll need it for the Boss's quest.

Moray's

Just do a lot of the delivery quests and eventually he won't freak out when you offer help, and that's the state you want him in. At that point he'd gladly be bought out.

Chocolate Factory

When it comes to the chocolate factory, just fuck around, maybe interact with the chocolate on the conveyor belt, but keep an eye out for NPCs which might be in a particularly unsafe spot. It'll trigger you to get trapped and put down somewhere below, if it defaults to you being popped in another run, you can always get back there at a smaller size, and you should be good. Trigger the switches around the place to open up the paths that will let you loop to the stairs. Keep in mind that as long as you aren't directly in front of the space where those blueberry traps are, you'll be perfectly fine to tackle the boss fight. Make sure to bring the most fattening foods you have, and don't mash when it comes to feeding them. You might select something that isn't fattening or that helpful. If you get overstuffed and haven't increased max fullness, using Henriette's "good stuff" is always useful. Buy it from her at her shop. In the chocolate factory fight, don't bother using bully or those other direct movesets. Always feed the "jackal" pot hinted at by an NPC that got trapped in there with you. It'll indirectly feed one of the boss's, which will make them break the scale. Giving you a "win" which will net you a reward for the quest the "Boss" gave you. I'm assuming that you also know how to get to the boss, and if you did this before, you just won't get the money. So no worries. The boss is located in the infinity HQ, through the elevator.

The Mall

I would've liked you to read the guide, but I'll describe it in some steps.

1. When first entering the mall, go to the right and fight the Boss's contact. You should either win or straight up vore them if you're a werewolf.

2. Next, go to the circus like you've been told. Hunt some slimes down with a slime extractor, which you would be able to get when talking to the Gator Park owner about slime sales. Use the cotton candy slime with an NPC located to the bottom left of the entrance you came in, they're in a similar place to all the other salespersons. Use at least 2 to make cotton candy, I've only ever needed 2, even then I'd recommend making more just for the sake of it.
3. Go to the Baron's yacht as instructed, make sure to bring the "good stuff" since this boss directly affects your will. Making sure to feed them to the point they get to the second size and nearly full. Escape and then re-enter the fight. You'll be given the opportunity to feed him again and he'll be at that second size. Keep feeding him, and once that green bar is full. They should get into a bigger size, and break his ship. He'll blame you of course, but pick up the page and turn it in to the book. You'll be able to call the boss again and tell him that the mission was successful.
4. After that, get the Casino investigation quest. Do the thing for the alligator, like do it **fully**, then go down to the right in the roulette section. (Which are these tables with a "pile" of whatever.) You'll find a cow NPC, ask them about the croc and they'll talk about them. Go to the bartender near the entrance, and there should be a dark colored NPC. Ask them about the croc and bother them a bit, and preferably win the fight. After this, tell the boss about it. Then probably leave the casino, and there should be a shady figure at the bar again. Pressure them about this "cult," and preferably win. He'll first offer a drink, you should deny it. Tell the boss about this cult and the god, then you'll have to purposefully lose in the casino, which will cost you an entire weight level. So use the ATM beforehand. After that, you'll need to do Nectarine's quest to get the disco deed, which you should have gotten already since no quests are timed. I'd recommend fighting myself since there's no way in hell I'm sacrificing a lovely fatass myself. Just make sure to bring enough of that "good stuff". It's amazing. Also, make sure to grind a lot before doing these things beforehand. Increase stats and find equipment. After this, boss will tell you to fight boogie. After getting in the back there should be a "bouncer" that offers you to an event, which is the fight for boogie. But remember that important thing I told you earlier? The two left shoes? You'll just become immune to their shenanigans. Or you could be like me who turned the downsides into upsides, allowing myself to win it through the RNG. While I was forced to wait, I used a healing item or just waited. When I had the option to fight, I of course did so. There's even times you'll just be able to do anything, because Boogie hasn't done any of his stuff. If you had the two left shoes on, boogie will attack you. So you'll might need to try a bit harder compared to what I did.

This all should trigger an end of the world even. Which would be a “reset”. If you’ve put all the pages into the book, you’ll keep everything. Don’t give any of them to the Boss, he’s evil and eats the entire limbo. Save up and repeat this entire process until you get a max weight level of 20. Yes, it’s a long journey, but it’ll probably make that “kaiju” ending easier. So eventually after getting all the pages, you’ll be able to “eat” them, you can trigger Kaiju later on if you wanted to, I’d recommend keeping that stuff off to increase your weight level. Weight level is also good because big sprites are good.

Cheats to help you.

Warning, do not use the NPCs that offer quest completions. It’ll default to the worst ending, a total game over. In my opinion this should be changed by the dev. Not only for people’s saves, But also to make it easier to speed through everything.

You can use the NPCs in the bottom though, werewolf just gives you werewolf, and the vampire is pretty obvious. It’d be nice if you could cure it here as well... Besides that, don’t use the “mobility” or “weight level” person. It’s broken, you’ll have to manually modify the stats through a save editor. Yes there are ones online, that’s your best bet to fixing mobility. It’s nothing like going into parameters, just the stats at the top.

How do you get into this room? It’s in your house to the top left, left of the credits book. I’d recommend this myself since it’d really be a pain to go through training, and that free gold is really nice.