

Still WIP - Lore&Story Spoiler Complete, thoughts and discussion soon

Introduction

There will be 2 parts to this document. Maybe 3.

The first part will be to detail the lore and history of the world. Or rather, it's the story of the world and of the past, there will not be much focus on the main characters' (Willem and the Fairies) stories, aside from some glimpse into Willem's past. Most question regarding lore and/or world building should have its answer here. Contains spoilers/reveals from books 4 and 5.

I tried to write it in a "storytelling" flavour, as I consider listing pointform facts will be boring, and would not do the intricate world of SukaSuka any justice. But then again, my own command of the English language is not quite competent, so do forgive me if anything is unclear or grammatically incorrect. Feel free to message me on reddit /u/eyphio if you want any clarifications or have any suggestions to rephrase sentences.

Bear in mind that while most of the expositional information were given clearly in the novels, primarily in volumes 4 and 5, there are parts which required some interpretation, and of course, here are that of my own.

The second part will be about the plot of the books. Or rather, the story of the main characters. The format of this... turned out to be rather weird. I attempted to deliver a distilled version of the story while keeping some semblance of a narrative. Not sure if it turned out too well, I will be adding a list of events thing for reference sometimes.

Needless to say, this part will contain direct plot spoilers.

I decided to write this document with the intention of introducing others to the world of SukaSuka, for those watching the anime and is curious about the lore and world building, for those whom might be afraid to get into this world because of the looming death flags and feel trains. This is not intended in anyway to replace reading novels, I simply cannot and will not, even if given the ability, to evoke the atmosphere and emotion of the novels with my measly words here. While there is currently no official English translation, /u/fgilan has an ongoing fan translation project, and it is quite well written. If you can, support the books, you can find them on kadokawa and bookwalker, links listed below.

Kadokawa - <http://www.kadokawa.co.jp/product/321407000109/>

Bookwalker - <https://bookwalker.jp/dee102fd40-7793-4669-aab9-3cd16d42cfe1/>

fgilan's fan translation -

<https://fgilantranslations.com/shuumatsu-nani-shitemasu-ka-isogashii-desu-ka-sukutte-moratte-ii-desu-ka/>

Regarding translation of certain names/nouns/etc

For the most part, I will be using the "official" romanization of names as provided by the SukaSuka official site and the crunchyroll licensed sub. And most, if not all of them, are different from fgilan's fan translation.

ie. Kutori -> Chtholly, Aiseia -> Ithea, Kaliyon -> Carillon, etc.

Of course, the fault does not lie with fgilan, official romanizations of many things were not provided until the anime. The sound is still the same, it's just the flavour of things mostly.

Additionally, as per the norm of Japanese fiction, the writers will almost certainly pull off this "kanji but read differently" thing.

They are in the form of kanji with small katakana markings to indicate pronunciation, like the following example.



the kanji reads 'holy sword', while the katakana reads 'ka li yo n'. Those with some Japanese background will know that, their distinction between l and r in Japanese can be vague, and thus it is not easy to go from reading 'kaliyon' to recognizing it is actually 'carillon'.

In this documents, phrases like these will be presented in the form of
<kanji transliteration> *katakana interpretation*

ie. <Holy Sword> *Carillon*

For recurring ones, I will be referring to them with their katakana interpretation.

Updates

- Book 3 plot finished, omg it was painful to write, I need some time to heal.
- My pc broke for the past week, anyways, book 4 plot finished (I want to cry)
- Book 5 plot complete (but very crude), will do a detailed discussion/elaboration soon
- Going to rework book 5 plot stuff sometime
- Have been busy, now let me recollect my thoughts and pick up where i left off

- HUGE SPOILER ALERT BEGINNING NEXT PAGE -

Part I - Lore and History of the World

- The Ancient Times -

Visitors - Wanderers from Distant Stars

It has been far too long since these immortal beings departed from their homeland.

The cause of their journey has been long forgotten, and eventually, they can no longer find their way back to their home.

Driven to frenzy by their nostalgia, they settled on a planet of ashen barrens. There, they used their powers to remodel the planet in the image of their home, and slumbered peacefully in this garden of reminiscence they built.

They were known as the <Celestial Gods>, the *Visitors*.

The Beasts

Long ago, this planet was naught but vast expanses of ashen barrens, with immortal *beasts* roaming on the land.

It was nothing like the homeland of the *Visitors*.

So the *Visitors* shattered their own souls into small fragments, and used them as a catalyst of a curse.

A curse that transformed the *beasts* that roamed the land into humans, the *emnetwihts*.

Poteaux - Guardians of the Visitors

The *Visitors* weren't alone in their journey across the sea of stars. With them on their vessel were three powerful beings known as <Earthen Gods>, the *Poteaux*: <Duke of the *Ebon Candle*>, <Marquess of the *Jade Nail*>, and <Earl of the *Carmin Lake*>. They are the faithful companion and guardian of the *Visitors*.

As the *Visitors* created the *emnetwihts*, the *Poteaux* reshaped the land from the ashen barrens to an exquisite landscape reminiscent of their home.

- Age of the Prosperity of the Emnetwihts -

The Emnetwihts and their Enemies

Objectively speaking, the emnetwihts were weak.

They lack the physical prowess of the *dragons*, their dexterity grace far inferior to that of the *elves*, and even in numbers, they were shadowed by the absurd reproductive abilities of the *orcs*.

But the emnetwihts had a gift - the fabled <holy swords>, *carillons*.

Emnetwiht heroes armed with *carillons* were unrivalled forces on the battlefield, and so, the emnetwihts prospered.

The Social Structure of the Emnetwihts

Although there exists various emnetwiht countries across the land, the most prominent one was known as the *Holy Empire*, ruled in part by the *Church of Divine Light* (the empire and the church for short, respectively).

The *church* was mainly responsible for selecting the heroes, the *braves* to wield the powerful *carillons*.

The Carillons and the Braves

The <holy swords>, *carillons*, were unique weapons created by chaining numerous special *talismans* together in the form of of a sword via magic. The normally mundane effects of the *talismans* interact in an almost miraculous manner to yield tremendous power. One of the *carillons*' most fundamental function was to use the opponent's *Venenom* to strengthen the wielder, which allowed *emnetwiht braves* to triumph over foes they normally shouldn't be able to. However, it has to be noted that, not all *braves* can wield all *carillons*, powerful unique *carillons* will choose their wielder.

The *braves* were divided into 2 categories. There was the unique and immensely powerful *regal-brave*, selected by the church. A *regal-brave* was capable of learning the most difficult techniques and wielded the most powerful of the *carillons*. Maybe it was no coincidence that almost all *regal-braves* in history had a tragic past, perhaps it was the requirement, or rather, the *cause* to wield such unparalleled power.

Then there were the *quasi-braves*, heroes recognized by the church and were capable to wielding standard *carillons*. The *quasi-braves* can be powerful in their own right, but there exists an almost insurmountable gap between their capabilities and those of a *regal-brave*. Willem was a quasi-brave, and he wielded mass production type *Carillons*

Venenum

<Magic Force/Mana>, or *venenum*, is a power opposite in concept of life force. *Venenum* is capable of strengthening one's physical power, cause explosions, construct thaumaturgy spells, etc. *Venenum* is generated within the user's heart and carried over the user's body via their bloodstream, as such, extensive usage will cause deterioration of bodily functions and even death. It is essentially a power which requires the user to throw away their life to obtain. Conversely, races that are resilient against death, the Trolls and the Reptrace for example, cannot call forth the power of *venenum*.

- 526 Years Ago... the Fall of the Emnetwihts -

The Remaining Visitors

It was not made clear how or why, since the *visitors* were supposed to be ageless and immortal, perhaps it was due to the fragmenting of their souls. But at this time, only 2 *visitors* remains on this planet.

One goes by the name of Nils D. Foreigner, titled the "*Stranger*". He was actually not of the same kind of the other *Visitors*, he merely wandered onto this planet by chance, and his powers differ quite a bit from the others. Nils seem to care little about his status as a god-like *visitor*, and instead masquerades around the planet as a common emnetwiht. He was the 18th *Regal-Brave* as designated by the *Holy Church*, the teacher/master of both Willem-Kmetsch and Lillia Asplay, and the founder of the organization <The Choir of the Reimagining of the *True World*>

The other is Elq Harkstein, an infant girl by the standards of the *visitors*. As the last of her kind, she was guarded by the 3 *Poteaux* in a barrier within the remains of their vessel. She affectionately calls the 3 *Poteaux* Ebo, Jay, and Carma.

The Choir of the Reimagining of the *True World*

<The Choir of the Reimagining of the *True World*> (*True World* for short) is a Cult-like organization founded 80 somewhat years ago. It's original purpose was to preserve the truth of the world's creation (hence the name "*True World*"), and in calamitous times, bring about salvation. However, due to the negligence of its founder, the organization began to have split ideals, with branches conspiring to villainous schemes with their knowledge.

They were thought to be responsible for an outbreak of cursed creatures 2 years prior, the situation was swiftly dealt with by a group of *quasi-braves* which Willem was a part of.

The Failing Curse

If we likened the *Visitors' Souls* to pie doughs and the *beasts* to be the pie's fillings, and there is only a finite amount of pie dough where the pie fillings increase, eventually there won't be enough pie dough to cover all the pie fillings. The emnetwihts has grown and prospered so much, that there is no more souls of the *visitors* remaining. The curse that the *visitors* places on the *beasts* is on the verge of being undone, if nothing is done, the emnetwihts will soon revert back to *beasts*.

Visitors - The Enemy of the Emnetwihts

It was clear what has to be done to ensure the survival of the emnetwiht: to kill the last of the *Visitors*, Elq Harkstein, and use her soul as catalyst to reinforce the curse. And so, the *Holy Church* declared the *Visitors* as the enemy of emnetwiht.

Elq however, is but a small child. She barely understands the concept of conflict, hostility, and death. Her guardians, the 3 *Poteaux*, do not share the same nostalgia as their masters in the past, they were solely dedicated to protecting Elq. And so, they declared war to wipe out emnetwhit.

The Braves

First and foremost is the 19th generation *regal-brave*, Lillia Asplay, the wielder of the legendary *carillon* Seniorious. She, like Willem, was the student of Nils D. Foreigner. She is confident, happy-go-lucky, and even tomboyish to an extent. As a *regal-brave*, her tragic past was that of a homeland destroyed. However, although she has the sorrow from her past, she lacks the drive to revenge. Whilst being the most powerful emnetwiht of her time, she cares little about the fate of the world. She wielded the legendary *carillon* and carried the burden of the *regal-brave* only so that Willem doesn't have to.

There was the young mage, Souwong Kandel. His arsenal of powerful thaumaturgy spells being in stark contrast with his youthful naivety. At all times, he dons a white scholar robe with great pride. He liked to give grandiose titles to himself and others. His own was *Magus of the Pole Star*, and he gave Willem that of the *Black Agate Sword Master*, much to Willem's dismay.

There was Emissa Hodwin, a flamboyant lady whom specialized exclusively in creating massive *Venenum* explosions. There was Hilgram Moto, a stoic martial artist capable of shattering earth with his bare hands. There was Navrutri, the womanizer of the group.

Last but not least, there was the *quasi-brave*, Willem-Kmetsch. Willem was probably the one whom aspired the most to become a *regal-brave*, but he was of common birth, and he lacked the latent talent to become one. His *venenum* flow was below average, nor could he learn any of the advanced sword techniques, he was only able to wield mass production type *carillons*. But Willem wasn't discouraged by his shortcomings. He sought out to learn every technique he was capable of, and honed them to the extreme. From sword skills, to exotic hand-to-hand combat techniques, to battlefield medics, and even to maintenance of *carillons* mid combat, which normally required a group of talisman specialist in a workshop setting. What he lacked in talent, he made up with persistence; what he lacked in specialty, he made up with variety. Thus, regardless of the situation on the battlefield, Willem will always have a skill that gives him an advantage, however slight it may be. For this, Willem was sometimes referred to as the *Talentless Master*, at recognized by many as the strongest *quasi-brave* of his time.

The Final Battle - Braves vs. Poteaux and Visitor Elq Harkstein

In order to reach and defeat *Visitor* Elq Harkstein and obtain her soul to reinstate the curse on emnetwiht, the braves must first defeat the 3 *Poteaux* guarding her: Ebon Candle, Jade Nail, and Carmine Lake.

Willem himself fought against Ebon Candle. While normally an insurmountable foe for a *quasi-brave*, Willem pushed himself beyond the limit and used everything at his disposal. Various charms and talismans were used to guard against the *poteau's* ranged projectiles; he channelled so much *venenum* into *eleven Percival* type *Carillons* to the point of overdrive and became unusable afterwards. He even used *forbidden spells*, where even casting even one of them would have resulted in the death of the user, Willem use *seven* of them. His reasoning being, if he is going to die anyways, there is no difference to himself using one or seven *forbidden spells*. In the end, Willem succeeded in destroying the body of the immortal *poteau*, forcing the latter into a slumber of centuries to restore his body. However, instead of death the side effects of the *forbidden spells* Willem used intertwined and became a petrification curse. The next time he wakes, it will be 526 years later.

Souwong and Emissa teamed up together to fight against Jade Nail. They were killed in the battle, but before he died, Souwong placed a curse upon his own body, effectively becoming an undead.

It was not known who fought against Carmine Lake, but she was also assumed to be defeated.

Eventually, *regal-brave* Lillia Asplay made her way in front of *Visitor* Elq Harkstein.

The mere existence of a *visitor* is overwhelming for any emnetwiht. After all, emnetwihts were created from a mere tiny fragment of a *visitor's soul*. Even Elq Harkstein, a child with no concept of hostility, not even understanding the fact she was being attacked, her mere presence was able to wound the all-powerful *regal-brave* to the brink of death. However, against all odds, Lillia

Asplay managed to impale Elq with Seniorious, the legendary *carillon* with the unique ability: a curse that defines its target as dead. This ability functions without exception, the physical body of the young *visitor* was marked as dead, the consciousness and soul of Elq Harkstein fell into a deep slumber.

And so the emnetwihts achieved victory over the *Visitors*, the corpse of Elq Harkstein was retrieved by *True World*, and her soul will be used to reinstate the curse of emnetwiht.

The end of the world has been averted.

But there was only one problem.

The End of the World - 526 Years Ago...

The 18th *regal-brave*, founder of the *True World*, the *Stranger* Nils D. Foreigner was nowhere to be found.

Worse, amongst the ones whom were oblivious to the the truth, there were conflicts regarding the usage of the *visitor's soul*. Some sought to use it as deadly weapon, some sought to use it as a cure for all diseases, and some overly righteous idiots just attacked the *True World* on the assumption that they were an evil organization.

In order to reinstate the *Visitor's Curse* on the emnetwihts, one must first shatter the *visitor's soul* into tiny fragments, that of the size of grains of sand. But without the expertise of the *Stranger*, coupled with all the ongoing conflicts, this process did not go well.

Only half of Elq's soul was shattered, while the other half remained intact. And of the other half that was shattered, instead of being tiny fragments, they were small chunks of the size of pebbles.

They have failed, and it was too late.

One by one, the emnetwihts started to fall into deep slumber, dreaming of an ashen barren accompanied by a chanting voice of an nostalgic song. They dreamed of their past self long ago as beasts of the ashen barrens, in their homeland.

When they next woke, they were beasts. Driven to fury by their nostalgia, they sought to return the land to what it once was, and sought to annihilate anything that was not of their own kind.

And so the world ended, the surviving races fled to the skies, to the flying archipelagos of *Regles-Aile*.

- The Aftermath -

The Seventeen Beasts

In the beginning, the beasts were all of the same.

But due to their time as emnetwihts, they differentiated into sixteen distinct forms, corresponding to emnetwiht's sixteen causes of death.

Aurora, of the second

Légitime tarde, of the fourth

Timere, of the sixth

Then, there was the one beast that was the manifestation of the collective nostalgic desires of all the beasts. An unique, singular beast, possessing the power of reducing all back to the ashes that they once were.

Chantre, of the first.

She was a lone one, her voice cannot be understood by the other beasts. So she gazed at the moon, lamenting, and waiting.

The Leprechauns

Fairies. They were said to be ethereal spirits taken a liking to emnetwihts, imitating their appearance and lending help in times of need.

After Souwong Kandel led the surviving races to the flying archipelagos of *Regles-Aile*, rebuilding the civilization and acting as the great sage thanks to his wealth of knowledge as a prodigious mage, he soon found the civilization faced with the threat of the beasts once again.

While the beasts cannot fly, *Timere* is capable of drifting with the winds onto a nearby floating island, where they can grow and mount an attack. The only ones with the power to fell these beasts were the emnetwiht *braves* wielding *carillons*. Although some *carillons* were salvaged and brought onto *Regles-Aile*, there were no suitable wielders.

Souwong, now working with the reawoken *poteau* Ebon Candle, devised a plan. They collected the remains of the shattered soul chunks of Elq Harkstein, and gave them physical bodies via means of necromancy. They created the <Golden Fairies>, the *Leprechauns*.

These fairies are akin to spirits or ghosts, but with physical bodies. Due to the fact they were not born normally, they do not inherently understand the concept of death, and thus have an high affinity for *venenum* usage. As their souls is essentially the same with that of the emnetwihts', they can wield *carillons*. And most importantly, due to the sheer size of their souls, they can withstand reincarnation upon death, their bodies fades into particles of light and a new fairy will be 'born' somewhere in a forest.

The reincarnations, however, comes with a price. Due to the size of these fairies' souls, memories and personalities of their past incarnation may surface if the fairies live for long enough. This is called *mental disintegration*. As the fairies usually die on the battlefield in their teens, only few cases of such has been documented. The consequences of *mental disintegration* differs case by case, for some, their past personality will simply take over peacefully; in others, their personalities will clash and the physical body can no longer be maintained.

Elq Harkstein, the Eternal Dreamer

While her physical body is dead due to the curse of the legendary *carillon*, *Seniorious*, her consciousness still remains. The shattering of Elq's soul was incomplete, half of it was used to create the Leprechauns, and the other half remains intact and hosts Elq's own consciousness. Because the shattering of the soul was incomplete, the fairies were still connected to Elq. The young *visitor* watches over the lives of the fairies as if they were dreams.

- End of Part I -

Some Thoughts and Clarifications Regarding Part I

First of all, I regret having to type out 'emnetwiht' a million times... I should probably do a ctrl+f and replace them with humans sometime... Anyways, here are some of my thoughts and clarifications regarding part I, the lore and history of the world, that I cannot really fit them into the storytelling flavour I was going for.

Some will call into question, if the *Visitors* were supposed to be immortal, why is it that Elq is the only one alive? In short, I don't know. The 5 volumes in SukaSuka never explained this explicitly. Perhaps it is that their physical bodies are immortal, but they are in fact dead since they shattered their souls and used it to created the humans. Perhaps they were like Elq and the fairies, able to see the humans living about their daily lives, which would sate their desire of nostalgia.

Next, if the *Visitors* created the humans, where did the other races came from? Again, this is another unanswered question. They were definitely not from the beasts and the *Visitor's souls*,

otherwise they would all turn into beasts when the curse failed. Perhaps SukaMoka has an answer for this, but I have not read them.

Also, most of the people, including the *braves*, were not aware of the curse failing. Most of them, including Willem, thought the world is ending because insanely powerful *poteaux* and *visitor* have declared war on humans. In the beginning paragraphs of the first book, it was said that the holy church has designated the *poteau* and *visitor* as enemy of mankind, but it was unclear which came first. Did the holy church designate *poteaux* and *visitor* as enemies first, or did the *poteaux* declared war against humans knowing that the curse is failing and humans will come and try to take Elq's soul? If the latter was the case, even the holy church may not know of the curse.

Interestingly enough, Willem actually never fought a beast back then. Throughout the first 4 books there is the subplot of Willem trying to get a sense of what happened 526 years ago, but of course, if you have read this sentence here, you know what happened.

Anyways, back on track. If the holy church was truly oblivious, then the only one pulling the strings will be the other *Visitor*, the *Stranger* - Nils D. Foreigner. (side note, the word here is 異邦人, with hiragana reading of いほうじん, which can technically be translated as foreigner, but Foreigner is his last name, ughhhhh) Note that Nils was actually the 18th generation *regal-brave* and wielded Seniorious, so he is affiliated with the church. Furthermore, he was also the founder of *True World*, and a *Visitor* himself. My own interpretation goes that Nils was aware that the curse will someday fade, so he founded *True World* to prevent it. Then he became the 18th generation *regal-brave* so he can have connections to pull strings within the church. Nils probably pulled some strings within the church to get them to declare *Poteaux* and *Visitor* as public enemy so they can mobilize forces to kill Elq, and have *True World* secretly retrieve the corpse and soul to reinstate the curse. Truly a master keikaku (TL note: keikaku means plan).

Except, where the hell did he go? Why did he set everything up, and only to disappear himself, effectively making all his efforts a waste? The book gave no explicit answer, and it probably never will, not even in SukaMoka, because plot spoilers

. Nils only directly appeared in volume 5, and did not receive much characterization in the grand scheme of things. I will discuss my thoughts on this guy more after I finish part 2 of this document.

Appendix I - Special Kanji Translations

Ok, why do we even need an appendix?

Well, because I find the use of these “Special Kanji with Katakana Readings” interesting.

Here are some examples taken from the book.

星神
ヴイジトルス

The kanji 星神 reads ‘star god’, or <Celestial God> as I’ve decided to give it some flavour.

The katakana ‘ヴイジトルス’ reads ‘vi ji to ru su’, or *visitors*

It was actually kind of annoying, because the kanji does not indicate any plurality, but katakana is in plural. When I was writing part I, Elq is the only one left, so do I go with *Visitor* or *Visitors*.

星神
かみさま

Interestingly though, later they gave the hiragana reading to 星神 as かみさま, or as most of you will know by google translate as ‘kamisama’, simply being gods.

地神
ポトー

Of course, now I have bring up . The kanji is easy, 地神 is just earth god, or <Earthen God> with flavour. Now the katakana here is interesting ‘ポトー’ reads ‘bo to’ with an extended o. The hell is boto? Turns out it is actually Poteau, a French word for ‘post’. Author why you do this? I mean, I kinda get it, you are playing on the ‘visitors and guide post’ theme, but why French? WHY? Side note, again kanji does not deal well with plurality, luckily in French, the plural of Poteau is Poteaux, and I don’t think there is a difference in pronunciation.

正規勇者
リーガル、ブレイブ

準勇者
クァン、ブレイブ

Now the braves, we have and . The kanji 勇者 is the standard for heroes, usually read as ‘yuusha’, but here they made it ブレイブ, bu rei bu, or brave. The differentiating factor between the 2 is 正規 vs. 準.

正規 is usually read as ‘seiki’, meaning regular. The katakana is リーガル, or rigaru. Normally one would think the proper romanization is ‘legal’, being closer to ‘regular’, but a chapter in vol3

『あの戦いが始まる前に』
regal braves

suggested otherwise . Something I honestly don’t get because ‘regal’ means ‘kingly’. Perhaps it is in the sense of the ‘king of braves’?

準 was easier, クアシ, kuashi, quasi. Here quasi was used to mean ‘almost’, indicating the power difference between a regal-brave and the quasi-brave.

Finally, I want to discuss the naming of the beasts here. We first get to see the 6th beast

〈深く潜む六番目の獣〉

which translates roughly to <The Sixth Beast that Hides in the Deep>. As you can see, there is almost no way that this can be translated in any eloquence. Conveniently, this long phrase can be easily read as *Timere*, latin for ‘fear’. Yes, latin... Don’t even get me started on why the 2nd beast being *Aurora*, and the 4th being *Légitime tarde*. Legitimately late, what even...

Those aside, what’s important is the first beast

〈月に嘆く最初の獣〉(シヤントル)

(I’m too lazy to find the picture in the book now so I took this from kadokawa’s site)

The main thing in this phrase is 月に嘆く, ‘Tsuki ni nageku’ a phrase which I would transliterate as “lamenting (while gazing) at the moon”. Which is rather poetic.

The katakana reads シヤントル ‘shi-a-n-to-ru’. While ‘Shiantor’ could be a fitting name for the first beast, if you take into account the keyword of 嘆 (to lament, to sigh), and also the title of the last chapter to vol.3, “la chanteuse”, you can arrive at the ‘correct’ romanization.

シヤントル = **Chantre**

Chantre, French for ‘chanter’, or singer if you want to stretch a bit. I find this quite profoundly beautiful. I will discuss this in more detail after I finish part 2 of this document.

Ok, enough side track, I will get onto writing part 2 next.

Part II - The Story of Willem and the Fairies - Book Digest and Thoughts

Book 1 (episodes 1-3)

This is a story of meeting and discovery.

We were introduced to the fantastical floating islands of Regles-Aile.

We were introduced to the fairy girls, who sacrifice their lives to protect the islands.

And we were introduced to Willem, the sole survivor of the destruction of the land from 526 years ago, awoken in a strange world, unsure of what he should do.

To be honest, I think the anime adaptation of book 1 was near perfect. And thus I will not go into the plot here. Instead, I will outline the one major thing the book had that the anime did not cover, aside from expositional details - Willem's monologues throughout.

"What am I?" This was the first glimpse into Willem's mind.

- The answer was simple at first: Someone who does not belong here, a life that should not be alive. Even if there was a home to return to, there was no means for him to do so. He is a stranger, helplessly lost in a strange land.

"What am I?" Willem asked himself as he reminisced.

- Long ago, he was the eldest kid in an orphanage. His master, despite being the head adult of the orphanage, was a truly hopeless man. And thus, the role of the caretaker and father to the kids had fallen onto Willem himself.

"What am I?" Willem asked himself once again, gazing upon the salvaged Carillon meant to be wielded by the fairies.

-Someone whom aspired to be a regal-brave. Someone whom, like the fairies, once wielded the Carillons and a quasi-brave himself. And now, having lost all that, he is but a mere empty shell.

"What am I?" This time, Willem asked himself after seeing the fairies return from battle.

-No longer a brave, he has no cause to fight to protect the world, nor does he have the power to do so. He is merely an officer in name, a ghost that can disappear without a trace. Or so he thought.

"What am I?" Willem reassured himself when facing the crying fairy girl.

-Merely an empty shell of a brave, he had lost what he once wanted to protect. A mere shell shouldn't have desires, he mustn't have desires. But, he couldn't just leave the girl in front of him in tears.

"What am I?" This time, Willem stopped his thoughts, for there are more pressing matter at hand. He cannot just be a bystander and let the girls die. And so, he dove head first into a sea of documents, desperately trying to find something that he can do to help.

"What am I?" Despite his failure to come up with an answer, Willem still have to decide how he will live from this point on. In a daze, he thought he had seen a familiar figure, speaking to him from the otherworld.

- Quit squabbling around and just do what you can.

And so, a decision has been made.

This was Willem's journey to find his purpose in this world.

He is a stranger to this world, but if he can become someone else's home and support, he will do all he can to remain here, to welcome them back when they return.

Even if, by doing so, he is breaking all the promises to return to all whom he cherished in the past.

"I'm sorry." Willem apologized. And then, he turned his attention to preparing the butter cake, a promise that this time, he intends to fulfill.

-end of book 1-

Book 2 (Episodes 4-6)

Book 2 is the story of reunion.

There was the short-lived reunion between the Chtholly, Ithea, Ren, and Willem, after they returned from the battle, before Willem was called away.

There was the unexpected reunion between Willem and Souwong, his friend from 526 years ago. The once naive young mage is now an undead, using his wisdom over the past five centuries serving as the great sage of Regles-Aile.

There was the strange reunion between Willem and Ebon Candle, his enemy from 526 years ago. The once mighty poteau is now working with Souwong, using his powers to preserve and protect the floating islands.

There was the tragic reunion between Chtholly and mysterious girl with red hair, a phenomenon called erosion where Chtholly slowly begins to lose her memory and eventually fell unconscious, her personality on the verge of fading away. But, perhaps it was a miracle of love, Chtholly wakes up.

And finally, there was the miraculous reunion between Chtholly and Willem.

The later half of book 2 is finally where the story begins to grip at your heart. Willem was called away after the initial short-lived reunion with Chtholly and the fairies, when he still have not fulfilled his promise of making her a butter cake upon return.

Then, unexpectedly, Willem meets with Souwong and Ebon Candle. After the initial joys and nostalgia, however, we begin to see the differences. Souwong had been alive for more than 5 centuries on the floating islands of Regles-Aile, working with Ebon Candle to protect it. But even though his time on the sky vastly outnumbered his time on the land, Souwong still longed to return to and reclaim the land. He sought Willem's help, the big brother whom he once looked up to as the bravest of the braves. But Willem rejects Souwong. For Willem, there was no place on the land where he can call home, but in the fairy warehouse, there are still people waiting for his return, and he has his eyes set on only that, to fulfill the promise of the butter cake.

"Sorry, great sage. It seems that I am no longer capable of fighting for the future of the world."

"I thought that you were more of a brave."

"I did too."

Ironically, it was Ebon Candle whom acknowledged that Willem have changed. Or rather, his goals have changed, and convinced Souwong to let him return.

"His will is absolute and unwavering, that is his essence. He can only have one goal, and he will stop at nothing, disregarding all else. He has decided to protect the fairies, and he will persist to the end to achieve that. I for one, wouldn't want to be on the receiving end of his salvo of forbidden spells again."

However, in the meantime, Chtholly has fallen unconscious. Her excessive venenum usage has triggered the phenomenon of erosion, her memories and personality are on the verge of fading away. The butter cake promise has yet to be fulfilled...

In her dreams, Chtholly met a mysterious little girl who called herself Elq. Elq invited Chtholly to play with her.

Chtholly, barely remembering her own name at this point, is certain of one thing.

She has to go back. Because there's someone waiting for her to return.

Even if there will be a lot of sad things, there's someone she wants to see again, there's a reason for her to live.

Elq, after hearing this, let go of Chtholly's hand.

And she woke up, finally properly reuniting with Willem, able to fulfill their promise.

-end of book 2-

Book 3

Book 3 was a story of hope and despair.

Let's go back a bit in time, about a month ago, before Willem first came to the Fairy Warehouse.

Mature Fairies, aside from being sent to fight off the *Timeres* that managed to reach Regles Aile, will sometimes act as guards for the salvagers. The salvagers are a bunch of adventure-loving idiots who try to scrounge up whatever they can find in the ruins of the land below.

Two of such fairies were Rhantolk Ytri Historia and Nopht Keh Desperatio.

They accompanied a salvager expedition group to the ruins of the designation Ground Level K96-MAL. Or, as Willem used to know it, the town of Gomag, his home.

Chtholly returned.

She said "I'm home."

She heard Willem said to her "Welcome home."

She ate the butter cake

Their promise have been fulfilled

And so, once again, the little hand of fate reached out to Chtholly.

Her mental disintegration is still ongoing. Her blue hair slowly turning red, strand by strand.

The salvager group unearthed a lot of relics in the ruins, but due to an attack from the beasts, they were stranded, so they sent a message calling for help, along with a document listing their findings. And so the military started organizing for a rescue and retrieval group.

Among the list was a carillon of familiar name to Willem - Lapidemsibilus. A sword with the ability to preserve the mental state (heart) of its wielder. A potential cure for Chtholly, Willem will not miss this chance.

And so, after pulling a few strings with his rank within the military, Willem secured a spot for himself, along with Chtholly and Ren, to join the rescue group and headed to the land beneath.

In the ruins of his hometown, Willem once again realized that his past have been long lost.

But there is still someone he can reach, someone he wants to protect, and someplace he can return to. He can still live.

So he proposed to Chtholly, and the fairy fainted from happiness.

But her mental disintegration continues.

Worse, after finding a red haired little girl encased within ice, somewhere in the ruins, Chtholly's venenum went berserk, and once again she fell unconscious.

And the beasts attacked.

It was said that, wielders of the legendary carillon Seniorious were destined to end in tragedy. Despite this, Willem still wanted to give Chtholly happiness.

But that can no longer be achieved anymore.

And so, the once-was quasi-brave stepped back onto the battlefield.

There's someone I want to save. There are feelings I want to convey to him. So I have to go back, no matter what.

Elq obliged one last time.

The red-haired girl picked up the sword of her battle-worn comrade, Desperatio.

"You've already fought hard and sacrificed a lot. Go chase after the happiness that you so longed for."

"I can't do that anymore. Because I am already the happiest girl in the world now."

And so, she leapt. Fighting to her death to protect the grey-haired friend she cherished, and the man whom gave her happiness.

"Thank you." She wanted to say, or at least convey to him somehow for her body can no longer speak, before she completely fades away.

So she smiled.

And she was gone.

-end of book 3-

Book 4

Book 4 is a story of reminiscence and truth.

Chtholly is dead.

Willem and Nephren should've been dead too, the injuries they sustained from the battle with the beasts were fatal.

But they woke up. For Willem, he was in a familiar bed, with a familiar scent of cooking, accompanied by the familiar humming song from the one whom he once made a promise with long ago. They woke up in the town of Gomag 526 years ago, Willem's home that he never thought he would return to.

It was a dream, of course, Willem concluded, an intricately woven world meant to trap Willem and Nephren. As for what purpose, they don't know. But even it is just a dream, Willem have finally returned home, to the orphanage, to Almaria. For the next few short days, Willem and Nephren enjoyed a peaceful life in this dream world of the past.

But even in this dream world, the clock is still ticking towards the fateful day.

Rumours spread that those who dreamt of a land of ashen barrens would fall into a slumber that they will never wake from. At first it was only a few who succumbed to the dream. But as days past, there was more.

And then, Almaria too, did not wake up after taking a nap.

It was time to find the truth.

The once peaceful and vibrant streets of Gomag has become a scenery from hell. People chanting songs of inexplicable nostalgia, attacking each other. From the wounds they caused each other, they became something Nephren knew all too well - the beasts.

Willem and Nephren ventured into a hidden lair of the True World, where they first found the dying quasi-brave Navturri, the original wielder of the carillon Lapidemsibilus, the sword with the power to preserve one's heart. His body mangled beyond recognition by the beast, but he was still barely conscious.

"The curse was fading, so we need to reinforce it. But we failed. Even with the soul of the visitor, we couldn't do it, not by ourselves... We needed the power and wisdom of the stranger... But it's all too late now."

Willem and Nephren found themselves in a spacious room, in the middle, there was a sculpture of a girl made of crystals.

She was Chantre, of the first beast.

The manifestation of the collective nostalgia of the beasts, their desire to return to the world that once was, the ashen barrens before the visitors arrived and changed it to sate their own nostalgia.

But there was one more selfish desire she had. A selfish desire to fulfill a promise, to see his safe return, and to bake a lot of butter cakes for him.

She was Almaria.

She trapped the minds of everyone in the town of Gomag, using them to create this world of dreams, carefully preserving it for over 500 years.

For maybe someday Willem may return, and the promise may be fulfilled.

The ephemeral happiness that Willem so longed for was within fingers reach.

All Willem needed to say was "I'm home", and the promise would've been fulfilled in this dream world.

"Begin Maintenance"

In one hand was the talisman of understanding, the symbol that serves to connect people's hearts.

In the other was the carillon Lapidemsibilus, the symbol that serves to protect one's heart.

A weapon made from both, shattered the crystalline sculpture.

"I'm sorry, I couldn't keep our promise."

She smiled.

And so the dream ended.

The essence of the first beast is now entering Willem's body, soon he will himself become the menacing beast threatening the safety of Regles Aile.

But before that can happen, Nephren will strike him down, he was sure of it.

He was.

Instead, Nephren held onto Willem, sharing the burden of becoming the first beast.

But why...?

"Almaria asked me to! Because she knows you will probably go off somewhere again, and since she couldn't come with you, she asked me to look after you!"

And so he close his eyes.

Some thoughts

I plan to have a full section of thoughts after I finish the story&spoiler for all 5 books, but there is something I have to say at the end of book 4 here.

In terms of story, not much happened, there was only 1 major event that I detailed.

The final scene between Willem and Almaria, and the subsequent scene with Nephren, are two of the hardest hitting moments for me, even more so than Chtholly's death.

If you've read the document to this point already, go read the light novels.

Book 5 (this part will be re-written... after i figure out how)

Book 5 is a story of conclusion.

Regles Aile is safe from beast attacks for the foreseeable future, as all beasts on the nearby lands have been exterminated. But for Nygglotho, this is not a good news. Without enemies to fight, weapons are useless. Schemes were hatching in the shades to decommission the fairy warehouse, taking away their home and using the power of fairies in dirty politics.

The plan was to capture Willem, now a host for Chantre, along with some other beasts. By releasing them on regles aile and killing them, they can establish military dominance and authority over all the islands of regles aile. But thanks to an accident, Willem was able to escape.

Not wanting to destroy the floating islands, Willem crawled towards the edge of the island with the last of his human consciousness, hoping that he can fall back down to the ground. But he was found instead by Nils D. Foreigner, his former master.

Nils, while not from this world, is not like the other visitors. He has a usage limit on his powers. He used the last bit of his magic to seal away the essence of the beast within Willem, and in doing so, sealed away all of his memories as well.

Nils left Willem and Elq with an elderly troll running an inn, and disappeared again himself. Perhaps he wished for his pupil to be able to find happiness and enjoy a peaceful life, leaving behind the sorrows of the past.

But, even with his past memories gone, there is still something to be done.

Beasts were unleashed onto the streets of Island 11, the fairies arrived on scene, but there was already a mechanized weapon deployed, crushing the beasts with immense power.

Coincidentally, Willem was nearby when this all happened. Through the openings in the weapon's armour caused by the beast, he saw a blue-haired fairy, in restraints, being forced to open the fairy gate to provide venenum in order to power the weapon. The fairy wasn't Chtholly, but the blue hair was enough for Willem to regain his memory.

Within mere seconds, Willem reduced the mechanized weapon to ashes, and challenged the fairies. He was a beast that the mechanized weapon cannot defeat; by defeating him, the fairies would regain their status as weapons, and therefore saving the fairy warehouse.

In the end, Willem was impaled by a familiar Carillon, Seniorious. He activated the the power of the legendary carillon, killing his physical body, his consciousness wandered elsewhere.

Many years later, on his way back to the fairy warehouse, Willem caught a blue haired girl falling from the sky.

- The story ends here -

The next part will be thoughts and discussions as well as elaborations on things that I couldn't cover in the story spoiler. This part will be meant for those who have read the entire novel, preferably.

Some Clarifications and Details

At this point, it is quite painfully obvious that I'm no storyteller. Especially with books 4 and 5, I simply cannot distill down the story and still present them in a suitably coherent manner. I left

out quite a bit of details and only tried to focus on the important ones. Regardless, if you are here just for spoilers, I hope you at least got the gist of the story, and I hope that if you've decided to read the novel, you would have an idea of what kind of feels train is coming your way.

Anyways, some clarifications, now I don't have to worry about the narrative.

Obviously, I completely skipped over the subplot with the annihilation knights in book 2. It mainly served to draw out the point that, Willem still wanted to fight. The annihilation knights are actually a cover-up-ish organization of lackeys answering to the nation of "Elpis" on Island 13, the same faction behind the shady plot in book 5, which I will elaborate in a bit.

One major thing I left out in book 3 was the scene between Willem and Nygglotho. While it was Nygglotho's best moment, I shaped the narrative of the plot spoiler section to be about Willem and Chtholly, so I found it extremely difficult to fit that scene in. It was essentially a confession of love from Nygglotho to Willem, and also pointing out one of the core themes of the book: happiness.

"If I could do anything to give you happiness five, ten years down the road, then that would make me happy too."

Also book 3, there were some interesting foreshadowing. Rhantolk reading from the ancient book, Nopht's carillon being tuned to specifically kill emnetwihts were two major ones that came to mind. Note that without maintenance, a carillon's performance will degrade overtime, but Desperatio's main function was actually better than ever. That, along with the epilogue of book 1 (go read that yourself, btw. If you are already 20+ pages into this document, why aren't you reading the LN), gave more hints towards the emnetwihts turning into beasts. Also, while not explicitly stated, the red haired little girl in ice is indeed Elq.

One thing that was never explicitly explained was how Chtholly was able to talk with Elq, and what exactly happened to Chtholly after she woke up at the end of book 2. Each time a leprechaun reincarnates, her connection to Elq weakens, and she will become more emnetwiht like. Perhaps Elq willingly weakened the connection between the piece of her soul that is Chtholly and herself. But this still cannot explain Chtholly's heightened disintegration speed after venenum usage. I honestly have no idea.

By the way, go back to the opening minute of episode one, that scene should hit MUCH MUCH harder now. There even was this little detail of Chtholly's last strand of blue hair vanishing.

Moving onto book 4. A lot of the lore reveals was in the lore section, so I obviously skipped those, along with almost all other flashback scenes... But, I have to mention one flashback in particular, and that was Willem in battle. He DUAL WIELDED carillons and was doing

maintenance mid battle to adjust the power of his sword against the given type of enemies he was fighting at the time. If that's not OP, idk what is.

Oh, and did I mention at the start of book 4, they beat the nail into the coffin. The salvagers recovered the mangled body of Chtholly and gave her to Nygglatho. Apparently the trolls have this burial ceremony where they will eat the meat of the deceased, but Nygglatho couldn't do that. The chapter was aptly titled "Despair and Desire".

Book 4 for me was the hardest hitting one, and also my favourite. Now Chtholly is out of the picture, the focus is entirely on Willem. It is really a masterpiece of irony that, while he just lost Chtholly, he was back again with Almaria, even if it was just a dream.

I will probably be writing an entire section on book 4 because it is that good. Also Nephren best girl by default now.

Book 5... I will have to rewrite the plot spoiler sometime, can't seem to find a good way to narrate it without including everything.

So back in book 4, Elq and her poteau Carmine lake was also stuck in Almaria's dream world, since her physical body is there. When that dream world ended, they were freed, and Elq's consciousness reunited with her body, but Carmine Lake somehow got separated from Elq, and instead ended up with Nephren. Elq somehow got up into Regles-Aile, probably a work of Nils. Ah, Nils, I will talk about him later.

Grick led a salvager group and found Nephren, and brought her back to regles-aile. Souwong, Limeskin were preparing to act against the shady politic group ferrying beasts back onto regles-aile, so they called for Nygglatho to bring all the mature fairies to island 11 (Corna di luce). But of course, you can't just take the most powerful soldiers of regles aile anywhere. Coincidentally, Lahkesh had the 'dream', signifying her maturation and thus giving Nygglatho a proper excuse to bring the mature fairies along for checkups and etc.

Meanwhile, Willem was found by Nils and had his memories sealed. He proceeded to live and work at the inn with Elq. On a side note, the inn owner was actually Nygglatho's father.

Then the whole shit show happened, the shady politics group used the annihilation knights as a throwaway group to drop down the beasts then unleashed the fairy battery branded mech.

And Willem basically made himself the enemy to show that the mechs are trash and fairies are the way to go (I'm really not caring about a narrative at this point).

At the end, while Willem did get 'killed' by Seniorious, he didn't quite die. Because the first beast, in particular, like the visitors, is immortal. Even with the physical body labeled as dead by Seniorious, the consciousness will still remain.

Willem, after taking in the essence of the beast, understood how they felt, why they wanted to destroy the world. So, while his body is dead, he decided to talk to the beast. To reach some kind of mutual understanding, something only he is capable of doing. It took years, but Willem being Willem, he succeeded. And he made his way back to the fairy warehouse.

Yeah... I'm going to have to write an entire section expanding on book 4 and 5 and my thoughts/discussions of the series as a whole... (no one is probably going to read them but I still wanted to get my thoughts out)