

Countdown to NTR - Walkthrough

This is a short walkthrough to help with achieving the game's various endings. Please note that it contains spoilers.

Now then, we hope you'll enjoy the game!

Beginning:

The first day is the same for all routes:

- Talk to Lumia on the eastern cliff of the town
- Explore the town and find all NPCs with an exclamation mark above their heads, then the day should end automatically

From here on out the player can pursue all of the game's routes. Please note that you have to completely finish a route in order to successfully meet the ending conditions.

[Pure Love Route]

1. Second Day: Talk to Lumia at the beach and go on a date with her. Advance the time manually, then head to the bar (exclamation mark on the map) and talk to the NPC inside (exclamation mark). Decide to watch Lumia's concert and go on a date with her.
2. Third Day: Go to the meet and greet (handshake) event at the bar (exclamation mark on the map), then advance the time and go on another date with Lumia (again by talking to the NPC in the bar, picking the first dialogue option).
3. Fourth Day: Find Lumia at the port, on the far left of the map. Invite her to a date and head to the town center. Talk to the "ghost" and play the minigame. Then head a bit north and enter the building with the heart-symbol to buy Lumia a birthday present. Now, advance the time and invite Lumia on a date (once more via talking to the NPC in the bar). If done right, you should see an event with Bell and Lumia having dinner and ending up in bed together.
4. Fifth Day: City center, ask Lumia out on a date. Advance the time and ask her out on a date once again. If done right, grandma should block your way on the morning of the final day, triggering the love ending.

[Band Route]

1. Second Day: Talk to Lumia at the beach and go on a date with her. Advance the time manually, then head to the bar (exclamation mark on the map) and talk to the NPC inside (exclamation mark) and select the second dialogue option, killing time until midnight. Then head upstairs and check the heart symbol for a peeping scene.

2. Third Day: Participate in the handshake event, then advance time and ask Lumia out on a date (via picking the first dialogue option from the NPC inside the bar).
3. Fourth Day: Advance the time and select the second dialogue option once again (killing time at Lumia's concert), then head upstairs for the second peeping scene.
4. Fifth Day: Head to the city center and talk to Lumia, inviting her for a date. Then head to the bar, go upstairs and talk to the heart-symbol-marked band member.
5. Ending: If done right, leaving grandma's house the next day should trigger the band ending.

[Fan Route]

1. Second Day: Talk to Lumia at the beach and go on a date with her. Advance the time manually, then head to the bar (exclamation mark on the map) and talk to the NPC inside (exclamation mark) and select the second dialogue option, killing time until midnight. Then head outside and to the port at the left side of the map, eavesdropping on a conversation between Lumia and her fan.
2. Third Day: Go to the handshake event. The fan should be standing behind her, behind a curtain. Advance the time after the event and head to the bar to ask Lumia out on a date (pick the first dialogue option when talking to the NPC).
3. Fourth Day: Advance time and head to the port once again. There should be a heart symbol above the door of the little port building. If the symbol doesn't appear, you can kill time at Lumia's concert and then head to the port again.
4. Fifth Day: Advance time and head home. If you followed the route correctly, then you should see the fan having sex with Lumia in your bed.
5. Ending: If done right, leaving grandma's house the next day should trigger the fan ending.

[Vagrant Route]

1. Second Day: Go to the slums on the right side of the map and examine the tent.
2. Third Day: Go to the slums and talk to the dude in front of the tent.
3. Fourth Day: Go to the slums and examine the tent.
4. Fifth Day: Go to the slums and examine the other tent.
5. Ending: If done right, leaving grandma's house the next day should trigger the vagrant ending.

[Lesbian / Futanari Route]

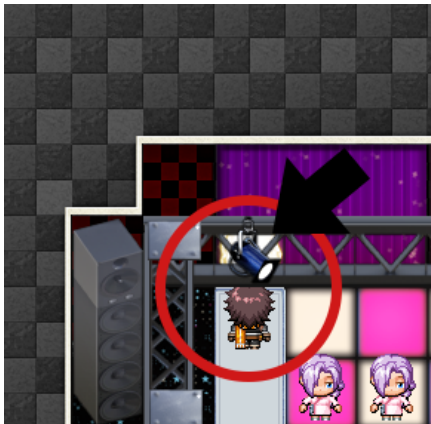
1. Second Day: Talk to Lumia at the beach and go on a date with her. Head to the beauty salon and talk to the lady with the heart symbol above her head (she should be standing in front of her salon).
2. Third Day: During daytime, during the handshake event: Look into the beauty salon.
3. Fourth Day: Advance time and look into the beauty salon at midnight. In case there's no heart symbol in front of the windows, you might have to visit the bar and talk to the NPC to kill time (second dialogue option).
4. Fifth Day: Same as above, you should be able to peep into the beauty salon at midnight.
5. Ending: If done right, leaving grandma's house the next day should trigger the lesbian / futanari ending.

[Rich Master / Owner's Route]

1. Second Day: Talk to Lumia at the beach and go on a date with her. Advance time and head to the church-like building with the heart symbol above the door (big building near the bar). In case there's no heart symbol, you might have to visit the bar and talk to the NPC to kill time (second dialogue option). After eavesdropping on Lumia and the owner, you might be able to enter the building a second time and peep on them. Please skip to Fourth Day in this guide if you watch that scene.
2. Third Day: Advance time and head to the owner's house again. In case there's no heart symbol, you might have to visit the bar and talk to the NPC to kill time (second dialogue option). Note that this scene doesn't trigger a second time if you already watched it on day two.
3. Fourth Day: Same as the third day: Advance time and head to the owner's house again. In case there's no heart symbol, you might have to visit the bar and talk to the NPC to kill time (second dialogue option).
4. Fifth Day: Advance time and head to the big mansion in town. In case there's no heart symbol in front of one of the windows, you might have to visit the bar and talk to the NPC to kill time (second dialogue option).
5. Ending: If done right, leaving grandma's house the next day should trigger the owner's ending.

[True End]

Fail the ending conditions of all other routes. In other words: Not being able to get any of the other endings does reward you with the game's true ending.

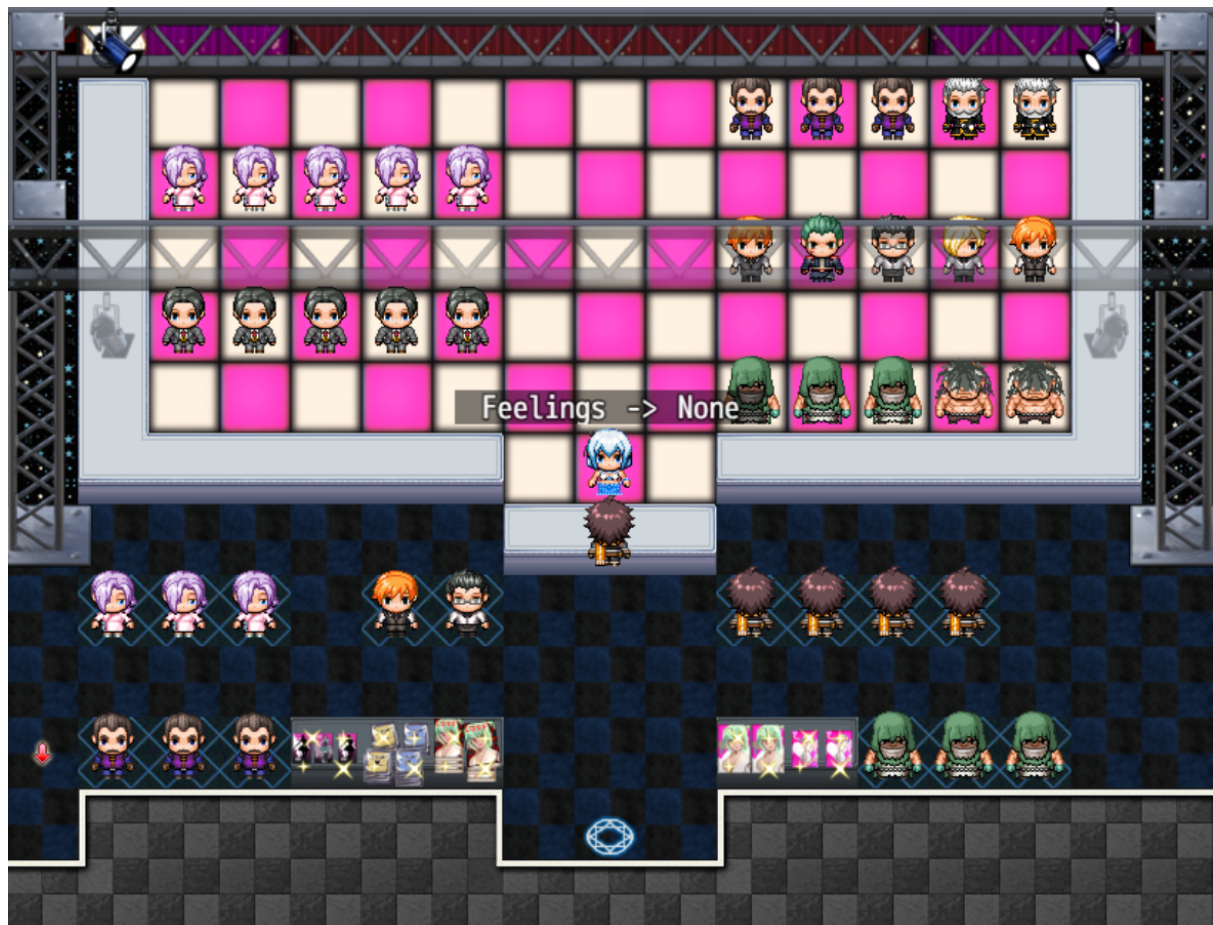


Secret reminiscence room unlock switch:

In case you want to unlock all scenes at once, enter the reminiscence room (glowing portal on the map, right outside grandma's house) and walk up to the stage light shown in the picture. Hitting space five times should trigger a dialogue with an unlock option. Use at your own risk and best make a separate save file, as this can bug out your game.

Major Spoiler Warning: The next page shows the fully unlocked reminiscence room with every existing scene.

Fully unlocked reminiscence room - checklist:



The fully unlocked reminiscence room. If a sprite hasn't yet shown up for you, then you haven't yet seen that specific scene. Once you have seen everything (or used the full unlock switch described earlier), the reminiscence room should look like it does in this screenshot.

Thanks for playing! We hope you enjoyed the game!