

So you want to level quickly?

Great! How can we achieve such a feat, though? How can we go into the depths of LaTale and successfully accomplish this? We-he-hell let me tell you, boys and girls. Strap yourselves in as I take you on this magical adventure!

Note: This is a hardcore questing and grinding guide. Many optimizations were made where spending ely and warping weren't necessary. There may even be methods that are faster that I have missed. If you find such a method, tell me and I'll alter this document appropriately.

If you want to play the game casually, ignore all the notes and take your sweet time going through the quests and making friends along the way.

Lv. 1-140 - Questing!

Key:

- indicates a note

* indicates warp instructions

!!! indicates an urgent messages

\$\$\$ indicates to buy something (all purchases can be avoided if using a Warp Crystal)

Try to avoid repeatable quests, scenario quests, and feel free to skip title quests.

Don't skip quests that are given by the NPCs you come across unless they're repeats, scenario, or aren't listed here.

Layout: x) Area of Quests (Levels for when the quests start and end)

-You will arrive at Belos once finishing the beginner quest and exiting the area.

\$\$\$After getting quests from Ases, buy 10 Iris Stone Fragments (1k ely)\$\$\$

Follow the quests in this order:

1) Forest Area (Lv. 2)

*After completing the quests and getting new ones from Ases, warp to Belos

2) Ancient Forest (Lv. 8)

3) Temple of Pluton (Lv. 11)

*After completing all the quests and ending on killing King Goblin, warp to Elias

4) Field Area (Lv. 17)

5) Underworld Cave (Lv. 17)

6) Mountain Area (Lv. 22)

!!!Save at the Mountain Area Iris Stone!!!

*After killing Gumiho's and Bear Wolves, warp to Mountain Iris stone to get to Yong Gyoung faster

7) Red Crop Field (Lv. 29)

8) Arcadia (Lv. 31)

*After completing the Arcadia quests, warp to Yong Gyoung to get to Cherry Lake faster

9) Cherry Lake (Lv. 38)

- 10) Dark Moon Castle (Lv. 43)
 - If your Iris' Blessing was active through the questing, you should obtain your 2nd job at this time
 - *After completing the Dark Moon Castle quests, warp to Aoich to turn them in, then use the Town Portal to warp to Elfa
 - \$\$\$When you arrive at Elfa, buy 2 Elfa Warp Capsules (21k ely) and 10 Iris Stone Fragments (1k ely)\$\$\$
- 11) Desert Area (Lv. 51 – Lv. 56)
 - !!!While doing the quests, save at the Desert Area Iris Stone!!!
 - *After completing the Desert Area quests, warp to the Desert Iris Stone
- 12) Pyramid (Lv. 57 – Lv. 63)
 - !!!When you enter, only save at the Pyramid 1 Iris Stone. Don't save at the Pyramid 5 Iris Stone!!!
 - *Warp to Pyramid 1 with Tote to turn them in after completing the quests from Kiara
 - *Warp to Elfa after quests
- 13) Orca Beach (Lv. 64 – Lv. 68)
 - *After completing the Orca Beach quests, warp to Elfa to turn them in
 - *Use the Town Portal to warp to Ves
 - \$\$\$When you arrive at Ves, buy 2 Ves Warps (57.4k ely)\$\$\$
- 14) Jungle Area (Lv. 68 – Lv. 74)
 - Ubuntoos can be difficult to find as they aren't labeled:
 - a) Ubuntoo Sui - Jungle Area 2
 - b) Ubuntoo Chii - Jungle Area 5
 - c) Ubuntoo Huu - Jungle Area 3
 - d) Ubuntoo Kaa - Jungle Area 4
 - *Save to Jungle Area Iris Stone, warp to Ves to turn in the first set of quests, get the next set of quests, then warp to Iris Stone
- 15) Ktuka Ruins (Lv. 75 – Lv. 79)
 - !!!Save at this Iris Stone and don't save at another one unless told to do so!!!
 - *After completing the Ktuka Ruins quests, warp to Ves
 - You may need to do quests at Ant Cave. If you do attempt these quests, you may only need to do 4 of these quests: Ant Cave Survey, Between the Ants, Queen of the Ant Cave, and Beyond Time and Space.
- 16) Stoneton Village (Lv. 82 – Lv. 87)
 - *After completing the Stoneton Village quests, warp to Ves
- 17) Xenadia's Aqua Garden (Lv. 88 – Lv. 91)
 - *Use Iris Stone Fragment to warp to Ktuka Rest Area
- 18) Ktuka Underworld (Lv. 92 – Lv. 95)
 - !!!You can now save at any Iris Stone!!!
 - *After completing Ktuka Underworld quests, warp to Ves
 - \$\$\$When you arrive at Atlantis, buy 5 Atlantis Warps (394.5k ely)\$\$\$
- 19) Abyss Ruins (Lv. 95 – Lv. 99)
 - *When finished quests given by Sonia at the Abyss Ruin Iris Stone, warping there to turn them in will save time.
 - *When you complete Abyss Ruins quests, warp to Atlantis
- 20) Snowfield (Lv. 99 – Lv. 102)
 - You should obtain your 3rd job at this time.
 - *When you complete Snowfield quests, warp to Atlantis
- 21) Big Toad's Seashore (Lv. 102)
- 22) Big Toad's Forest (Lv. 103 – Lv. 105)

- 23) Big Toad's Mountain (Lv. 106 – Lv. 108)
- 24) Big Toad's Cave (Lv. 109 – Lv. 111)
- 25) Uphill Town of Big Toad (Lv. 112 – Lv. 116)
*When you complete Uphill Town of Big Toad quests, warp to Atlantis
- 26) Cloud Villa (Lv. 116 – Lv. 118)
*When you complete Cloud Villa quests, warp to Aoich
- 27) Owl Castle (Lv. 119 – Lv. 122)
*When you complete Owl Castle quests, warp to Atlantis
!!!Save at Aquarium Iris Stone when on the way to Underworld Canal!!!
-You can begin grinding at Lv. 120!
- 28) Underworld Canal (Lv. 124 – Lv. 126)
-If you want to work on Infinite Brawler rep as well as get XP, go to the Guild Union and get the quests from Einstein at Lv. 124
*When you complete Underworld Canal quests, warp to Atlantis
*From Atlantis, use an Iris Stone Fragment to warp to Aquarium
- 29) Aquarium (Lv. 126 – Lv. 130)
*Use Iris Stone Fragments to warp to the Aquarium stone when the set of quests are completed
- 30) Bifrost (Lv. 130 – Lv. 134)
!!!Save at the Bifrost Iris Stone to get to mobs faster!!!
- 31) Train Station (Lv. 134 – Lv. 137)
- 32) Webfoot Octopus Temple (Lv. 138 – Lv. 147)
-You have the option to obtain your Subclass at or before this time, assuming your class has one.
-You can begin grinding at Lv. 140!
!!!Optimizations stop here for moving to other locations!!!
- 33) Hangar (Lv. 147 – Lv. 150)
-Quests from Einstein end at Lv. 148.
- 34) Solar Farm (Lv. 150 – Lv. 152)
*After completing the Solar Farm quests, warp to Bay Module 1 to turn them in.
- 35) D-Labo (Lv. 153 – Lv. 155)
*After completing the D-Labo quests, warp to Bay Module 2 to turn them in.
- 36) El Anoir Mountain (Lv. 156 – Lv. 165)
-At 160, you can go to Rena Heilen in the Guild Union Inn to get Daily Quests that correspond with the quests you would be doing in this area, getting an extra 200m per daily quest.
- 37) Coral Forest (165)
- 38) Floating City or Mossy Temple (Lv. 170)
-Floating City gives slightly less XP in total, but gives Silver Claw rep.
-Mossy Temple gives more XP overall, but each quest is killing/looting 99 of something.
- 39) Star Powder Plains (Lv. 171 – Lv. 174)
- 40) Silver Ivy Mansion (Lv. 175 – Lv. 179)

Congrats! You can stop questing now and get into the real "fun": **grinding!** You can take a break, open up all those Ding Boxes and whatnot, and prepare yourselves for a world of hurt, because you're going to be doing this to level for the rest of your LaTale life!

Let the grinding commence!

Using an IDR artifact will be beneficial when starting from scratch as you'll come across (S) gear, which is extremely useful. Feel free to trade with your party members the pieces they need so you all can grind faster! Always keep this in the back of your mind while grinding!

You should also note that as you level you get drugs to use; feel free to use these to make grinding faster and easier for both you and your party members! The more you can kill, the more XP you get!

Some notes are given to show when one should get better gear. This guide isn't perfect; some changes may occur.

Prior to beginning the grind, you should at least equip yourself with (S) gear (armor and weapon) for around your level. Accessories will give you an upper edge, but are not required.

You should also get plenty (and I mean **plenty**) of accuracy in order to effectively hit and deal damage to the mobs.

Lv. 120-140 - Scrap Valley Entrance

Lv. 120-140 – Savannah

- Obtaining the quests for Savannah will be beneficial.

- This can be used in place of going to Bifrost.

Lv. 140-160 - Tiger Temple, Expert Coliseum, Savannah

- Obtaining the quests for Expert Coliseum will be beneficial.

- Tiger Temple gives a lot more XP compared to Savannah.

Lv. 150-170 - Botanical Garden

- Obtaining the quests for Botanical Garden will be beneficial.

Lv. 160-170 - Chunsik Tunnel, Big Tube, Royal Rumble, Njord, Jiendia Park Instance Dungeons, TAID Fairy Castle

- Jiendia Park Instances include: White Plains, Explorer's Hall, and Volcano

- If you have a 4 man party, Big Tube and Njord would be a great way to gain XP.

- If you only have a 2 man party, Royal Rumble would be a better choice for XP.

!!!Jiendia Park Instance Dungeons and TAID Fairy Castle are difficult!!!

!!!Use an IDR item in TAID to increase the drop rate of Dewdrops of Infinity (2m XP)!!!

!!!Jiendia Park Instance Dungeons require one to be strong (200k+ damage, 50k+ HP)!!!

Lv. 170-180 - Cookie Garden, Big Tube, Royal Rumble, Njord, Jiendia Park Instance Dungeons, TAID Fairy Castle

- Traveling to Cookie Garden requires a ticket, which is dropped from monsters in Chunsik Tunnel.

Lv. 180-190 - Chunsik Land, Big Tube, Royal Rumble, Njord, Jiendia Park Instance Dungeons, TAID Fairy Castle, TAID King's Aircraft

- Traveling to Chunsik Land requires a ticket, which is dropped from monsters in Cookie Garden.

!!!TAID King's Aircraft is difficult!!!

!!!Use an IDR item in TAID to increase the drop rate of Dewdrops of Infinity (2m XP)!!!

Lv. 190-200 - Chunsik Castle, Big Tube, Royal Rumble, Njord, Jiendia Park Instance Dungeons, TAID Fairy Castle, TAID King's Aircraft

- Traveling to Chunsik Castle requires a ticket, which is dropped from monsters in Chunsik Land.

- Obtaining the quests given by Uncursed Subordinate while grinding will be beneficial.
- This is around the time where you should get your Twilight gear; weapon depends on if you're a sub class - which means you'll be getting a Twilight weapon - or a 4th job - which means you'll be getting a Degos weapon.

Lv. 200-204 - Sky Coliseum (you should do this forever honestly)

- You can also grind at Quartz Cave 3 or Twilight Cornfield 4 or 5 from Lv. 200 on, but these locations give significantly less XP.
- At 200, prepare to enter the world of Sky Coli Armor!

Lv. 204-207 - Sky Coli + Mysterious Hall

- Mysterious Hall won't be easy unless you have pretty decent gear. A party may be required to make this useful.
- At 205, prepare to use your first Rising Dragon Temple weapon!

Lv. 207-211 - Sky Coli + Mysterious Hall + Aurora Forest

- At 209, prepare to enter the world of Ruined Palace Armor!

Lv. 211-235 - Sky Coli + Mysterious Hall + Aurora Forest + Rivera City Hall

- At 213, Manastone Laboratory weapons can be used! Only use them if you have Palace+5 gear!

Lv. 213-235 - Sky Coli + Myst Hall + Aurora Forest + Rivera Hall + Manastone Laboratory

- You should have at least 200k HP when entering Manastone Laboratory.
- You should have at least have Palace+0 armor when in here.
- Until you have Palace+5, stick with a Dynasty weapon.

Lv. 215-235 - Sky + Myst Hall + Aurora + Rivera Hall + Manastone Lab + Choco Garden

- You should definitely have well established Palace Gear as well as a nicely enchanted Dynasty weapon by this level, if not a lab weapon.

An endgamer's routine for grinding XP should be:

**Sky -> Halls (Myst and Rivera) -> Aurora -> Choco Garden -> Manastone Lab ->
Devil's Canyon -> Ruined Palace -> Synagogue**

-This is a leveling guide designed for Season 3 in LaTale. Questing or grinding locations may change upon release of the future updates.

Special thanks to everyone who assisted in making this guide:

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