You are invited to participate in the first annual Maine State FFA/Maine Youth in Agriculture Open General Livestock Evaluation Contest. This will be an evaluation contest only, no oral reasons.

This year's contest will be held on Friday, May 9th, 2025, at 8am.

The livestock contest will be open to any FFA members or any Maine Youth grades 6-12. Youth do not need to be affiliated with FFA or 4H to participate in this event.

Entry fees will be \$10.00 per non-FFA contestant or \$35 for a 4-person non-FFA team (cash or check only) No Fee for FFA Members. Fees will be paid the day of the contest.

Teams and individuals can pre-register until Friday, May 2nd. – Contact Kayla Jones at kaylaajones2018@gmail.com for pre-registration links or visit https://www.maine.gov/doe/learning/ffa/resources scroll down to Livestock Evaluation on or after April 1.

Registration the day of the contest will be available - Entry fees will be \$15.00 per non-FFA contestant or \$40 for a 4-person non-FFA team (cash or check only). Please make checks payable to: Maine FFA Association

The time schedule for the day is as follows:

7:30 a.m. – 8:00 a.m. Registration

The contest will begin as soon as registration is complete.

Teams that are pre-registered will pay upon arrival and collect their packets at that time. ~ 10:30 a.m. The General Livestock Evaluation Contest will be complete.

Notes -

Food will not be available on site

Parents will not be able to assist their children in the contest.

The event will be held rain or shine outside, so dress accordingly.

Results will be posted on the Maine FFA Award Winners page as soon as possible after scoring. Awards will be sent or delivered as soon as possible after the contest.

We look forward to your participation in the contest. If you have any questions, please contact Maine FFA General Livestock Evaluation Superintendent Kayla Jones *phone:* 207.592.2126 or e-mail: kaylaajones2018@gmail.com

Thank you,

Kayla A. Jones

Maine FFA General Livestock Evaluation Superintendent

