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DIG/KOTV MERGER PROPOSAL

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Reasons

1. Merging outfits would provide a mutually beneficial environment with increased activity on both ends
2. Combined leadership would alleviate admin burdens of both outfits
3. We would save money with a combined teamspeak/website
4. Both outfits also have members playing archeage on the same server and faction
5. Both KOTV and DIG are known as large casual outfits
6. Post merge a joint DIG/KOTV outfit would capture more bases together than the combined amount pre merge, this would generate an even greater name for the post merge outfit

Suggested Merger

1. We suggest that KOTV merge into DIG for the following reasons
 - a. DIG has more active leadership structure, with both community and in-game staff
 - b. DIG has both a more active teamspeak server, website and in-game ps2 following
 - c. The DIG gaming community has established players bases in many games
2. Ingame Officers
 - a. We would extend offers to replicate leadership ranks in the merger, leaders to leader rank, your officers to majors (PL's) and your dedicated platoon leaders (who seem to have recruit ranks ingame) to Lieutenants (SL's)
 - b. What particular ranks you would want people to possess in the new structure is of course up for discussion
3. Ingame DIG outfit
 - a. The DIG outfit could be altered to accommodate new KOTV members
 - b. The outfit could possibly be renamed DIGV Dignity Of The Void
 - c. KOTV's emblem could also possibly be adopted over the DIG dolphin, exact arrangements are up for discussion
 - d. An idea we had was to possibly vote for the new outfit name on our forum after the merge
4. Server Smash
 - a. We understand KOTV has partaken in server smashes in the past, DIG on the other hand has taken part in only one

- b. We would invite the head of your competitive team (sakura?) to head up the DIG competitive team if they wished
- 5. KOTV Crossover
 - a. If the merger takes place we would recommend a one month crossover time in which leaders regularly help people join dig from kotv as they come online
 - b. After this the outfit could perhaps be left inactive for some time with a message letting people who were afk know the merge has occurred
- 6. KOTV/DIG Archeage
 - a. To the best of our understanding you have a limited archeage following of just a few people who would of course be welcomed into our guild
 - b. The DIG guild is on the same faction and server as KOTV
- 7. Star Citizen
 - a. DIG already has a structure arranged for star citizens launch with many ships preordered
 - b. Our understanding is KOTV has a few people interested in the game and they would be invited to join us in forming an organisation upon launch with DIG
- 8. DIGT
 - a. As you may know the dignity of war gaming community also includes DIGT, which is the tactical branch of DIG, if players wished we would support them in their application

Moving Forward

1. If KOTV as a whole decides to move forward with the merger it might be a good idea to spend somewhere from a few weeks to a month playing together on our teamspeak in joint platoons
2. In this time we can also discuss the exact details of the merge KOTV and DIG would find most agreeable

Comments

TriumphantJelly: I like this idea, members of KOTV, I extend to you the hand of inter-zergtfit hand of friendship.