

## Corner Color

### Play

**Make your 123 Robot glow in the corner of a tile.**



Put your 123 Robot on a corner.  
Count the squares to the next corner.

drive 1

OR

drive 2

OR

drive 4

Drive your 123 Robot to the next corner.

glow purple

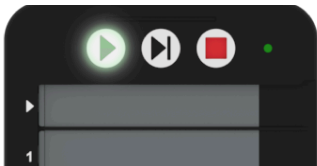
OR

glow green

OR

glow blue

Make your 123 Robot change color.



Press the Start button. Did it work?

### Challenge

#### Today I did...

Write out what your 123 Robot did in this activity in words.

#### More Corners!

Add Turn and Drive cards to drive your 123 Robot to the next corner. What color will it glow now?

**Standard:** CSTA 1A-AP-10: Develop programs with sequences and simple loops, to express ideas or address a problem.