

1. In a new project, import a clip or clips (File > Import File(s))
2. Switch to Workspace > Editing
3. Scrubbing through your imported file, mark the start (I) and end (O) of a clip. Drag this clip from down to the Sequence below.
4. Set the Output Resolution and Frame Rate for your final sequence. It's easiest to set this now.
  - a. The Frame Rate does a good job of copying the source from that first clip, but the Output Resolution does not.
5. Select more clips and add them to your sequence. Most adjustments to the sequence can be done with the Multi Tool (arrow), but you can split a clip into smaller clips with the Razor.
6. You can add some basic effects to the sequence (transitions, transformations) by right clicking on the clip or clips.
7. Once your sequence is complete, select all the tracks, right click, Effects > Create Comp Special.
  - a. Basic Nuke Shot (not the one with Annotations)
  - b. Create Comp
  - c. If you had more than one clip, decide if you want one comp for all the clips, or each to have their own.
8. Double click on a comp to open the Node graph.
9. Switch to Workspace > Compositing.
10. Do stuff, merging between the two created subgraphs.
11. When you're done, Render > Render All Write Nodes or Render Selected Write Node if you selected it. Render to timeline.
12. Once the Background Render is done, switch to Workspace > Conforming
13. In the Sequence at the bottom, select all clips and comps.
14. File > Export
  - a. I usually just do Apple ProRes 422 MOV, then use avconv and imagemagick to convert to GIF from the commandline.