

Weird idea that i want to discuss because of jumpchain hipotesis that i had but only had ai to discuss with.

// Beginning of chat gpt

toaruverse would a spell to create a servant thats capable of using the magic system Give and Take from Souk Tashe Mall from a wizards keychain work? exemple the spell uses atm machines and diferent curencies to creates a spirit that look like a demonic banker thats abel to transfer objects and currencys to a mana type of value that can be use to diminish or increse the quality of thing like the strenght of a spell or the material cost of a ritual?

Based on the established laws of the *Toaru Majutsu no Index* universe (Toaruverse), yes, this spell would absolutely work.

Your concept fits perfectly into the universe's Magic Side because it heavily relies on **Idol Theory**—the fundamental principle that a magician can borrow the power of a grand myth, concept, or god by mimicking its traits using symbolic tools (like an ATM, currencies, and a keychain).

Here is a breakdown of how your "Demonic Banker" spell aligns with Toaruverse magic mechanics:



1. The Symbolic Foundation (Idol Theory)

In *Toaru*, magic is rarely built from scratch; it always repurposes existing cultural concepts or myths.

- **The Modern Myth:** By using **ATM machines** and **different currencies**, your magician is drawing power from the global concept of "Capitalism" or "The Flow of Wealth." In the modern era, the movement of digital and physical fiat currency is a massive, universally understood system of exchange.
- **The Spiritual Anchor:** The **wizard's keychain** acts as the *spiritual medium* or *talisman*. In Toaru, ordinary modern objects are frequently turned into magical items (like Motoharu Tsuchimikado using paper talismans, or modern cabals using pop-culture items). The keychain serves as the focal point to summon and anchor the servant.



2. The Mechanics of "Give and Take"

The ability to convert physical wealth and objects into a "mana type of value" to alter spells perfectly mirrors Toaru's established magical rules:

- **Equivalency and Sacrifice:** Toaru magic often requires a cost. For example, some magicians sacrifice blood, while others use specific materials.

Converting raw currency or physical items into "karmic value" or mana to alter reality matches the universe's logic.

- **Altering Quality:** Using this stored value to increase the strength of a spell or decrease ritual material costs behaves exactly like standard **Grimoire analysis or magical tuning**. You are essentially using the concept of a financial "discount" or "investment" and applying it to thaumaturgy.

3. The Servant's Form (The Demonic Banker)

In *Toaru*, summoned entities usually take a shape that reflects the myth they represent.

- Because the spell combines cold, calculated financial transactions with the somewhat "exploitative" nature of turning wealth into raw power, the universe's collective unconscious would naturally manifest this spirit as a **demonic banker** or an **impish accountant**.

Potential Limitations in the Toaruverse

While the spell works, the *Toaru* universe would impose a few realistic constraints:

- **The Science Side Conflict:** If this spell is used inside Academy City, the ATM transactions might trigger security protocols. Furthermore, if the "mana value" tries to interfere with AIM diffusion fields (Esper powers), it might cause a violent backlash, as magic and Esper abilities violently reject one another.
- **Mana Backlash:** If the magician miscalculates an exchange rate (e.g., trying to buy a massive, god-tier spell modification with pocket change), the servant might default on the loan, causing severe physical backlash or death to the user.

If you want to integrate this further into a story, we can flesh out the specifics of the spell casting. Would you like to **design the specific incantation** the wizard recites, or figure out **how a Magic Cabal based on modern economics** would react to this spell?

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