



**CELEBRATING ALL THINGS** *Pop-Culture!*



*March 7-8, 2026*

## Weapons Policy

*Updated 1/28/2026*

- All costume props and weapons must be inspected at the Weapons Check Table.
  - All props are subject to inspection before entry and at any point during the convention.
- After your costume props have been checked, they will be tagged by registration, and you will be given a sticker on your badge to designate that your props have been checked.
- No functioning weapons are permitted including guns, projectile weapons, water guns, knives, blunt objects, incendiary devices, artificial noise-making devices, torches, etc. This also includes any explosives (including firecrackers, caps, fireworks, etc) and chemical weapons (mace, pepper spray, etc).
- Metal weapons of any kind (including axes, daggers, hatchets, knives, kunai, swords, sword canes, screwdrivers, scissors, nun-chucks, brass knuckles, etc.) are not permitted.
- Due to instructions from the Tennessee Board of Regent, we are forced to enact a **zero tolerance gun policy**, which includes props.
  - No water pistols, nerf guns, toys, foam crafted, or solid piece non-functioning props will be allowed at the convention. If an item looks like a gun, or could be mistaken for a gun, it will not be allowed. Replica firearms (including airsoft guns, BB guns, cap guns, paintball guns, and pellet guns) and anything resembling firearms are not permitted.
- Transforming or multipurpose weapons (Gunblades from Final Fantasy or any weapon from RWBY) **MAY** be allowed after an inspection, but must be carried sheathed, or in its non-gun form as well as being made from approved materials.
  - **Approved materials for props include: rubber, plastic (PVC, worbla, etc.), foam, cardboard, 3D-printer filament, wood, and papier-mâché.**
- Costume Bows are allowed, given that they are loosely strung and/or incapable of firing a projectile of any kind. Prop arrows are permitted if they have no sharp tip, cannot be fired, and are made of approved materials and cannot hurt someone.
- Items such as bullwhips, ropes and lassos are allowed, but must remain rolled and secured at all times.
- Convention security and event staff reserve the right to inspect and remove any weapon or prop at any time.
- Security/Convention staff will escort you to the Weapons Check Table for inspection if your costume prop is not tagged.
- **If you are found to be using a prop to harm another person or acting menacingly, you will be promptly removed from the convention and campus.**
- **All costume props and weapons must be inspected daily at one of the Weapons Check (Registration).**
- **If you do not want to have your costume props inspected or tagged, or if you are not willing to comply with these policies, please do not bring your costume weapons to ETSU-Con.**

### **PER EAST TENNESSEE STATE UNIVERSITY REGULATION**

"Guns are prohibited at all disciplinary hearings, tenure hearings as well as at any school-sponsored event held in any stadium, gymnasium and auditorium. This includes athletic events, student organization activities and performances/ public lectures. School-sponsored events include athletic events, student organization activities and performances/ public lectures held at a variety of locations including athletic facilities like Brooks Gym, the Mini-Dome and Thomas Stadium, as well as auditoriums and meeting spaces including the Culp auditorium and the ETSU amphitheater."