

# Rules

The premise of Rumney Ruckus is to accrue points by leading routes clean, with no falls or hangs, over the 12 hour event. Climber's scores are tallied together as a team; climbers do not have to climb the same routes, but only receive points for the routes they climb.

## Safety

Like all MITOC events, safety is our highest priority at Rumney Ruckus. Climbing is inherently dangerous, and adding endurance climbing to the mix increases that risk.

- Rest if you need to
- Use your headlamps at dawn and dusk
- Stay hydrated and fueled! We will have water and snacks at the safety stations
- Double and triple check your knots and systems on **EVERY ROUTE**
- While there are many trad routes scattered throughout Rumney (which we encourage the adventurous to check out on their own time), only sport routes will be scored for the Ruckus.
- **Rest if you need to**
- **Respect** other climbers and competitors
  - We do not have “exclusive” use of Rumney for this event.
  - If someone is on the route you want to get on, go to a different crag or route
  - Be respectful of others on the trails and in the parking lots

## Divisions

There are two divisions: **Intermediate** or **Advanced**. Register for the **Intermediate** division if you have never redpointed 5.11a or harder; register for the **Advanced** division if you have redpointed 5.11a or harder. If you are in the **Intermediate** division, you can only climb routes 5.10d or under for points.

## Scoring

Scoring spreadsheet: [+ rumney\\_routes](#)

You may score either with an app or a printed scorecard.

Printable scorecards:

- Advanced: [PDF](#) [Printable Ruckus Scorecard.pdf](#)
- Intermediate: [PDF](#) [Printable Ruckus Scorecard - Intermediate.pdf](#)

The Google AppSheet app works for both iOS and Android. Download the app, sign in with your Google credentials. There is a "to-do" list to help you plan your event day. You tick routes in the

app, and then once you're finished you can submit your scorecard (left hamburger menu). The app caches data for offline use and will submit your ticks when you have service. I'd recommend playing with it before the event. Download here:

<https://www.appsheet.com/newshortcut/30e753e5-0705-47c5-9ade-a494d9d54287>

To receive points, climbers must **lead** the route. Free soloing is not allowed. Both climbers do not need to climb the same routes, but leaving draws hung for your partner if you are climbing the same route is allowed. Points are given for clean lead ascents only - no top-ropes, no falls, no hangs, and no pulling on gear. If you fall on the route, you may yo-yo (TR from the top draw) back up and continue to the top.

- Stick clipping: allowed to the second bolt
- Bolt skipping: don't be an idiot, protect the climb (bolts or gear) in a way that you will be safe if you fall. You may be disqualified if we see you being an idiot.
- Laps: You can only score a climb once (no repeat climbs). There are plenty of climbs at Rumney so we don't think this will be an issue, and this helps us minimize our impact on other climbing groups
- Extensions: some Rumney climbs have extensions. If you can do the extension and lower with a single rope, it's an exception to the "only one lap" rule above and we will count those as two separate routes (e.g. you can climb both Waimea 10d and the All-A-Way-A extension 11a and score them as two distinct routes)
- Lines: like normal climbing, you can't "reserve" a route - you and your partner can only be on one route at once.
- Multipitch: there are a few multipitch routes at Rumney, such as Tropicana, Clip a Dee Do Dah, Charity Toad, etc. To simplify safety and logistics, please only climb the first pitch of such climbs. The score of the route is based on the length and YDS grade of P1.
- There are separate scorecards for both the Intermediate and Advanced divisions:
  - Advanced: [PDF](#) Printable Ruckus Scorecard.pdf
  - Intermediate: [PDF](#) Printable Ruckus Scorecard - Intermediate.pdf
- Bonus points
  - Teams in which each climber climbs at least one climb at these crags get a 50 point bonus (per crag, per climber):
    - The G-Spot (any of the subcrag counts)
    - Infinity Wall (any of the subcrag counts)
    - Summit Cliff
    - The Monolith
    - The Balcony
    - The Bakery
    - Boundary Rock
    - Yellowknife Buttress
  - Teams in which each climber climbs at least 10 different crags get a 100 point bonus per climber. A "crag" is a unique area as defined by having a unique name on the scoring sheet, e.g. "Buffalo Corral (Slab Wall)" and "Buffalo Corral (Small

Wall)" are different crags. G-Spot / Infinity Wall subcraggs are an exception and all count as one area.

- Height bonus: routes greater than 70' or with 7 bolts or more (while being at least 50'), get a length bonus. The length bonus generally bumps a climb to the next letter grade (e.g. a long 5.10a scores the same as a base 5.10b). This is calculated automatically based on the best available Mountain Project data - if you find a route that seems to fit this description of a long route and doesn't get the bonus, take a picture and tell us.

## Etcetera

- Climbers should be self-supported; you can't have someone along to carry your gear, etc. An exception is scorekeeping - you can have someone scorekeep for you.
- Self-supported means no vehicles or bikes to move between crags. Everyone starts and ends at the main parking lot.

## Schedule

- Saturday
  - 6:00-6:30am: check-in (main parking lot by parking lot wall)
  - 6:45am: **mandatory** pre-event meeting, if you are late you may be disqualified
  - 7:00am: Rumney Ruckus starts!
  - 7:09am: sunrise
  - 1:00pm: send check-in text
  - 5:51pm: sunset
  - 7:00pm: Rumney Ruckus ends. All climbs must be finished at 7pm to count.
  - 7:30pm: scorecards are due. Physical copies must be turned in at the main parking lot, app scorecards must be received. Keep this in mind if climbing at the far end without service. Points will be deducted for late scorecards (10 points per minute as a team). You do not need to physically be in the parking lot unless turning in a physical card.
  - 8:00pm: post-event celebration, awards, and dinner at Camelot!

## Awards

- Intermediate team, 1st and runner up
- Advanced team, 1st and runner up
- Individual: men's and women's, first and runner up
- Most crags climbed at (team - at least one route per person)
- Best costumes

# Climber's Checklist

- Rock shoes, rope, draws, helmet (mandatory), chalk, tape
- Phone and charger/battery for scoring
- First aid kit (ibuprofen, nail clippers, tape, bandaids, super glue)
- Bug spray
- Sunscreen
- Headlamp
- Watch
- Water, Gatorade, Skratch mix, etc
- Snacks / lunch
- Rain jacket
- Insulating layer / puffy
- Extra change of clothes (rain, sweat ...)
- Reusable cup, bowl, and utensil!
- Camping
  - Camp chair
  - Tent / hammock
  - Sleeping bag
  - Sleeping pad