



Atlas: Fighters Standoff : Overwatch 2 Tournament Schedule & Rulebook

Hosted by: 🐐 GOATS Revived and Unknown Gods!

 Dates:

Week 1: **September 21 - 24, 2023**

Week 2: **October 6 - 8, 2023**

Required Prior to Signing Up for Tournament!

Please Join the [Atlas Discord Server](#) and [GOATS Revived Discord](#) Server so the Tournament Admins have a way to contact Team Captains and Players!

Tournament Qualifications

1. We request that each team has **5 players** for their main roster.
2. Substitution players are allowed, with a limit of three per team.
3. Each player must have a designated role beforehand, with the sub(s) able to play any position.
4. All matches will be on  **North American Servers**.
5.  **EU Teams/Players** can still enter but at their own risk facing high ping.
6. This is a **PC only Tournament!** ***No console players/teams without Admin approval!***
7. This **Tournament is Recommended** for **High Level Players/Teams!**
8. You must join the **Atlas Discord Server** where the matches will occur. <https://discord.gg/5mswDtB9sM>

FIGHTERS STANDOFF

Signing Up and Scheduling

- Teams are allowed to pick whatever available **Week 1 Day/Stage (Round Robin Bracket)** they'd like to play on after they have signed up. You must contact a **Tournament Admin** in order to do this. *(Please check the [Tournament Schedule](#) to see what the available slots are. Claiming **Week 1 Spots** are on a “**First Come, First Serve**” basis!)*
- If a team representative has not reached out to an admin to confirm what day they'd like to play in advance for **Week 1**, the team's playing day will be decided by the tournament admin based on whatever was selected on their team application.
- Teams are allowed to **Swap** and **Trade Week 1 Days** if both parties have agreed and alerted a **Tournament Admin** in order to make the change to the schedule.

Event Date and Check-In

- The **Atlas Tourney** will take place in the [Atlas Network Server](#).
- Teams will need to sign-up via [Google docs](#).
- The event dates are **September 21 - 24, 2023** for the **Week 1 Round Robin Group Stages** and **October 6 - 8, 2023** for the **Week 2 Quarter/Semi/Grand Finals**.

Tournament Structure

- Each match must use the latest competitive settings. Players must make the lobby.
- This tournament will have **16 teams**, using a “**Round Robin**” **style bracket for Week 1**. The **Top 2 Teams** of each **Stage** during **Week 1** will move onto the **Top 8 Bracket Single Elimination** format of **Week 2**.
- Teams will be reporting their scores in the **Atlas Gaming Network Discord Server** after the match is over.
- Refer to the [link](#) below for the match **layouts & scheduling**.
- Matches will spread over **2 weeks**, with **7 active days**.

[Click Here to View Tournament Schedule](#)

Spectators/Streamers

- Only hand-selected **Staff/Streamers/Casters** are allowed to spectate via a spectator slot.
- Teams and players will be allowed to stream with a **1 minute delay**.
- You may apply for a spectator slot via one of our **Admins**.

Coaches/Subs/Replacement Players

- Coaches can guide their team in-between matches and timeouts.
- Coaches are eligible to play but must specify if they are part of the main roster or substitution in signups.
- Coaches are guaranteed a spectator slot on their team only.
- If a Team needs to edit their Roster after their team has already been signed up, please contact a **Tournament Admin** so we can make changes to our **Internal Roster Sheet**. (*Please do not submit another sign up application.*)
- **Ringers/Replacements** are allowed as long as an **Admin/Tournament Staff** has been notified in advance before playing.

Pausing/Disconnects

- Each team will be allowed **10 minutes** of pause time.
- There will be a **5-minute break** in between maps.
- Any form of disconnection will be allowed a **5-minute pause** to reconnect.
- If someone does not reconnect within the allotted time or find a replacement, the team will be allowed to forfeit or resume the match at a disadvantage.

Late Arrivals

- Both teams will have 10 minutes to join the appropriate lobby.
- The timer begins when the first team is ready.
- Every interval of 10 minutes after the preparation, the opposing team will lose a round until they either fully show or the prepared team tallies enough rounds to win.
- Teams may begin earlier if they are short members at a disadvantage.

Code of Conduct

- Sexism, racism, or hate speech will result in immediate disqualification.
- All players must conduct themselves professionally and treat all other participants respectfully.
- Cheating or exploitation (soft-botting, wall hacks, stream manipulation) is not allowed.
- Any issues with this code of conduct will result in team disqualification.

Prize Pool

There will be rewards for the first and second place teams. The total amount will be a dividend of **\$1,200**, separated into the amount below. Teams will be responsible for contacting the payout clerk and selecting the form of payment they wish to receive.

 **1st Place: 800**

 **2nd Place: 400**

Team Captains will be responsible for dispersing the prize money between their teams.

Special Information

Any of the following issues will be handled accordingly by Atlas Staff:

- Role assignments in Atlas.
- Communicating with teams/players.
- Confirm match results/advancing brackets.
- Resolving disputes between teams.

Official Streams and Broadcasting Partner

- **Primary Stream:** <https://www.twitch.tv/goatsrevived>
- **Secondary Stream:** <https://www.twitch.tv/cofindus>
- **Broadcasting Partner:** [RevolutionGaming](#)

(Please check  [Tournament Schedule](#) for **Broadcasting Times and Matches**. Schedule will continue to be filled out and updated closer to the event.)

Admins & Staff

Event Admins have the **Final Say on any standing** in the **Atlas Tournament**, including rulings and disqualifications.

Our **Tournament Organizers/Admins** will answer any questions outside of the ruleset.

Tournament Admins

- **Crow (@blackkarascrow on *Discord*)** (*Head Tournament Organizer, Streaming and Production, Tournament Marketing Organizer, Owner of [GOATS Revived](#) | [Overwatch 2 PUGS Discord Server](#), Atlas Gaming Network: Founder and Head of Overwatch Activities*)
- **Juicy (@onlyjuicy on *Discord*)** | (*Host, Atlas Gaming Network: Founder, Owner of the Unknown Gods Discord Server*)

Thank you all for taking the time to understand this ruleset!