REGINA COELI CYO

BASKETBALL RULES

Girls 3rd to 6th Grade League

Winter 2024-2025

SPORTSMANSHIP

- 1. Teams will gather together to read the CYO pledge loud prior to each game.
- 2. Teams will shake hands at the end of each game.

GAMES

- 1. A women's basketball (28.5") will be used in this league.
- 2. Teams will play four 6-minute quarters.
 - a. Halftime will be 5 minutes
 - a. Overtime will be 3 minutes
- 3. Only players, the head coach, and 1 assistant coach are permitted on the bench during games.
 - a. Only the head coach may stand during gameplay. The assistant coach must remain seated.
 - b. Parents/spectators must sit on the bleachers by the windows or on the stage; not in empty chairs near the bench.

PLAYERS

- 1. Players will wear their official CYO t-shirt to games.
- 2. Shirts must be tucked into the player's shorts
- 3. No jewelry, watches, Fitbits, earrings, hair accessories etc. may be worn during games

PLAYING TIME

- 1. In keeping with the spirit of CYO, emphasis is on participation. All players **MUST** play a minimum of 1½ quarter.
 - a. No player can play the entire game. Players must sit at least 1 quarter.
 - Exception: if a team only has 5 players available to play.
 - b. Playing time can be tracked using the scorebook or an app.

OFFENSE/SCORING

- 1. Field goals are worth 2 points.
- 2. Foul shots are worth 1 point.
- 3. There are <u>no</u> 3-point shots.
- 4. Dunking is not permitted during warm-ups or games.

DEFENSE

1. Teams can choose to play a zone or a man-to-man defense.

- 2. "Red Line Rule": teams cannot play defense on the player with the ball until that player crosses the red line on the court.
 - a. Exception: Full court press (see below)
- Teams can elect to set up a full court press defense under the following conditions:
 - a. After February 1st
 - b. 4th quarter only
 - c. The team (defender) is not up by 10+ points

FOULS

- 1. Each player can have 5 fouls. On the 5th foul, the player is out of the game.
- 2. Foul shots are taken from the closer foul line
- 3. Players can step in when the ball hits the <u>rim</u>.
- 4. On and after the 5th team foul in a quarter, the opposing team is in the bonus.
 - a. When in the bonus, a team will be awarded 2 free throws on defensive and loose ball fouls.
 - b. Team fouls do not carry over into the next quarter. The exception is that 4th quarter team fouls carry over into overtime.

TECHNICAL FOULS

- 1. If a player is called for a technical foul, it counts as a personal foul and team foul.
- 2. If a coach is called for a technical foul, it counts as a team foul.
- 3. If the assistant coach is called for a technical foul, it counts as a technical foul on the head coach.
- 4. If any player or the head coach is called for 2 technical fouls:
 - a. That player/coach is ejected from the game and must leave the gym.
 - b. That player/coach is suspended for 1 game.

TIME OUTS

- 1. Each team will be alloted 4 timeouts.
 - a. 1 additional timeout will be alloted during each overtime period.
- 2. Only players on the floor or the head coach can call timeouts.
- 3. Timeouts are 1 minute.

SCOREKEEPER

Each team will need to have a scorekeeper at the table to handle the book. Scorekeepers must log the following for both teams:

- 1. Players' names
- 2. Players' uniform numbers
- 3. Players' points
- 4. Players' fouls
- 5. Players' playing time
- 6. Teams' points
- 7. Teams' fouls
- 8. Teams' timeouts

If the scorekeeper has a question or discrepancy with the opposing scorekeeper, he/she should consult with the referee, not the coach.

SCOREBOARD OPERATOR

Each game will need a scoreboard operator to:

- 1. Run/stop the clock as necessary
 - i. The clock only stops when the referee blows the whistle
 - ii. The clock does not run during foul shots, but resumes when the ball hits the rim on the final shot
 - b. Add points to the scoreboard
 - c. Control the possession arrow
 - d. Light up the bonus light when the team is in the bonus/double bonus
 - e. After a whistle, use the horn to alert the referee of subs waiting to enter the game.

If the scoreboard operator has a question or an issue, he/she should consult with the referee, not the coach.

Updated November 17, 2024