# **Nicole Anne Yap**

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# **EDUCATION**

# University of California, Irvine

Irvine, CA

Bachelor of Science, Major in Informatics, Minor in Business Management

GPA: 3.9 | Dean's Honor List 2023 - Present

• Relevant Coursework: Introduction to Programming & Software Engineering, Human Computer Interaction

#### **EXPERIENCE**

**UC Irvine Athletics** Irvine, CA

Digital Marketing and Creative Services Intern

August 2022 - Present

- Generate original digital graphics, photographs, and video projects of 18 Division 1 sport teams with Adobe Suite.
- Collaborate with media members to optimize game coverage and increase Media Day efficiency by 30%.
- Coordinate social media posting schedules through Sprout Social with an emphasis on enhancing online visual identity.
- Contributed to a 236% media engagement increase, placing the 7th largest in social interactions in the United States on official main athletic department accounts between 2021 and 2022.

**Product Association at UCI** 

Irvine, CA

Product Marketing Fellow

January 2024 - April 2024

- Develop a product from ideation to launch with a cross-functional team of 5.
- Formulated original marketing strategies and branding techniques to meet 100% of sales targets, placing a focus on sales funnels and effective channels to drive brand awareness and user acquisition.
- Conducted user interviews and designed user personas to identify customer needs and establish application features.

#### **Elk Grove Unified School District**

Elk Grove, CA

Summer Youth Intern June 2021 - July 2021

- Cooperated with an assigned transitional-kindergarten teacher to facilitate daily educational activities of 10 students.
- Finalized and implemented teaching responsibilities, augmenting streamlined and effective classroom instruction.

# **PROJECTS**

# **HubConnect Application**

Product Marketing Manager

January 2024 - April 2024

- Conceptualized the launch of a centralized subletting application and conceived the product in collaboration with software engineering, design, and management tracks in a quarter-long pitch competition.
- Assessed major competitors to devise a comprehensive go-to-market strategy with an estimated revenue projection of over \$7.34M five years post-launch.

## **Noma Travel Application**

**UX** Designer

October 2022 - November 2022

- Aided a team of 6 to design a mobile app prototype through Figma centered around assisting users with finding travel destinations based on location preferences; achieved the final prototype in 7 weeks.
- Gathered survey data from 60+ volunteers and leveraged the information to navigate the full design process.

#### **ACTIVITIES**

Journeys Retail Associate Irvine, CA

January 2024 - Present Provide exceptional customer service and foster positive interactions by assisting customers with footwear and accessories

- that meet their needs and preferences, exceeding individual sales goals by upwards of 160%.
- Process monetary transactions accurately and efficiently while promptly using cross-selling techniques to increase the average purchase value by 15%.

## **Rhythmical Madness Dance Company**

Student Director and Producer

Elk Grove, CA

August 2019 - May 2022

Choreographed major and minor dance performances and annually mentored 20+ dancers.

- Consolidated internal and external company connections and initiated outreach to choreographers and organizations to maximize event production and fundraising opportunities.
- Expedited ticket sales through social media advertising and helped raise upwards of \$5,000 annually.

## **SKILLS & INTERESTS**

Language: English (Native), Tagalog (Fluent), Spanish (Conversational). **Technical:** Python, Adobe Suite, GSuite, Figma, Notion.

Interests: DJing, Music, Business, Dance, Film, Photography, Literature, Fitness.