

# Oxdarock Commissions

## Prices

### Static Prices

#### Single Character Prices

Sketch: \$40

Greyscale: \$80 (Lines only: \$70)

Simple: \$120 (Flats: \$90)

Full: \$160

#### Bust Pictures

Sketch: \$20

Greyscale: \$50 (Lines only: \$40)

Simple: \$70 (Flats: \$60)

Full: 100

#### Alternate versions

Sketches: Start at \$5

B&W: Starts at \$10

Full Color: Starts at \$15

\*Palette swaps are free of charge.

#### Chibis (single or included as extras)

Sketch: \$10

B&W: \$25

Color: \$30

#### Extra Characters (price per character)

Sketch: \$30

Greyscale: \*\$70 (Lines only: \$60)

Simple: \*\$110 (Flats: \$80)

Full: \$150

## Backgrounds

Sketches: Starts at \$5

Greyscale: Starts at \$10

Color: Starts at \$20

## Extra Heads (price per head)

Sketch: \$10

Greyscale: \$20

Simple: \$30

Full: \$40

## Other Charges

Extra Limbs: \$10 per pair (for full color)

Muscle: \$10 (for full color)

Slime-girl: \$10 (for greyscale onwards)

Upgrades: Price equals difference in shading quality. (Will not go from Simple to Full)

Miscellaneous elements: Negotiable (Depends on amount of work involved)

Minor Edits: Starts at \$5 per change (Sketch only. Will only do 3 times)

*-While the prices listed are meant to avoid this possibility, should the time needed to complete a commission above a sketch exceed a certain amount (i.e. ends up lower than \$15 per hour), an extra charge will be added. **This is non-negotiable.***

*-All prices listed are subject to change at my discretion.*

## Dynamic Pricing

*-\$15 per hour for all shading options (+\$5 for every 20 minutes extra. Times that fall between these will be rounded accordingly).*

Regarding Dynamic Pricing:

Pros:

*-Comic commissions, or adding small panels to illustrations, are only available with this pricing.*

*-Can possibly cost less than static prices, depending on the contents of the commission.*

*-Can be a lot more flexible picture descriptions and extra elements.*

Cons:

-While it can possibly cost less, it can also cost more than the static pricing above, depending on the contents of the commission, most notably if it involves an intricate background or the character design is particularly detailed. (I will do my best to notify commissioners if I suspect this to be the case).

-I don't stream my work, so there's no way for the commissioner to monitor how many hours it takes me to complete a commission, other than what I report.

-I can't give a quote on the final price until I finish the whole commission (or a particular step(s)).

Other things to note:

-For a reference of how long it usually takes me to complete a picture, it usually breaks down like this:

- Sketch: Approx 3 hours or less
- Lines/Greyscale: Approx 3 hours or less
- Flats: Approx 1 hour or less
- Simple (from Flats): Approx 3 hours or less
- Full (from Flats): Approx 6 hours or less

So altogether, for a typical, full colored commission, it usually takes me no more than 13 hours to complete. Extra elements will naturally extend drawing time depending on what it is, as well as any commissions with intricate character designs.

-Despite the uncertainty of an hourly rate, be aware that I have a lot of projects I'd like to work on, so it's in the best interest of both myself and the commissioner that I finish the commission as soon as possible, at a quality that I deem acceptable.

## **Commission Descriptions**

-Please have a picture reference of the character(s) I am to draw ready (I can work with anything so long as it's not a stick figure) and a general idea of how you'd like the character(s) to look and/or what they're doing, as well as the setting (if there is any)

-I can work with very simple to very detailed descriptions. For the former, I'll need at the very least an idea of their expression, thoughts on their situation, and/or personality in order to come up with a pose.

-When describing a character's body proportions, please use these [size charts](#) as they make things a lot simpler. Other picture references are also fine.

-I can make small changes to a sketch after it's finished. However, I will not do anything that involves major redrawing of a pose.

## **What I Will Not Draw**

- Gore
- Male-on-male or male penetration
- Scat
- Extremely intricate designs
- Real people
- \*Anything else is on a case-by-case basis

## **Payments**

- I accept both Paypal and credit/debit payments via invoices. Please be sure to send your Paypal address or email so I can send you an invoice.
- For static pricing, I can handle payments in full or a “half in half” manner. For everything above a sketch, I will send the invoice after the sketch is done. For sketches, I will send the first invoice after finishing the anatomy sketch.
- For dynamic pricing (i.e. \$15 hourly) I will send an invoice for the sketch after it’s been completed. I will send an invoice for the remaining payment when the commission is complete. I will not send any part of the commission until the invoice has been paid.
- I will not accept payment for a commission before I start it. This is so there’s nothing to pressure me into starting a commission as soon as possible.
- Upgrades can be requested at the end of any shading level or as it’s own commission.
- Any commission that isn’t paid for two weeks after an invoice is sent will have their commission put on hold and will be worked on after the current slots are finished.

## **Commission Slots**

Current Status: **Open**

Click below to check current slots.

## **Oxdarock Commission Slots**

Should the number of offers exceed the amount of available slots at any given time, my priority in acceptance is as follows:

1. Interest
2. Patreon tier level
3. Simplicity
4. Frequency of Commissions (i.e. how many times have I drawn for you?)

## **Time of Completion**

Simply put, if I haven't sent an invoice, then I haven't touched the commission at all. Once I send an invoice and it's paid for, I'll most likely finish it immediately afterwards, within a week or so (depending on the amount of work). If not, I will notify commissioners of the stats of their commission.

For any type of comic commissions longer than 2 pages, due to having a long completion time, I'll only complete one step at a time while switching to other projects and commissions. However, I will not require another slot for said commission until it's completed to the agreed upon shading level.

As for when I'll start a specific commission, I honestly can't say. If anything, commissions slots will mostly be treated as a "To-Do" list that I'll complete over time. Due to this, and because I'm terrible when it comes to deadlines, please refrain from asking for time-sensitive commissions (like as a birthday gift or something).

*\*Any and all info listed in this document is subject to change at my discretion.*

## **Usage**

- I reserve the right to use any commission I complete in any manner I see fit.
- Commissioners are free to post their commission once it is completed.
- Commissioners are **NOT** allowed to use commissions that I complete for them in the creation of products to be sold, digital or physical, without my permission.

## **Contact**

If you have any questions, please contact me at [oxdaman@gmail.com](mailto:oxdaman@gmail.com) or (preferably) via Discord (my username is oxdarock#2180. There's also a Discord link on [oxrockblock.com](http://oxrockblock.com). Do not simply send a friend request with no message **or else I will ignore it**).

