# Cover

# PROJECT ROADINAP

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# Intro and objective

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01

## Introduction

## **Purpose**

Briefly describe the roadmap objectives.

## Scope

Define what the roadmap encompasses and what it does not.

## **Importance**

Describe the significance of this roadmap as it relates to the company's objectives.

02

# Vision & objectives

Vision

## **Objective**

## Long-term objectives

Share the long-term objectives for the product, service, or project.

- → Long-term objective 1
- → Long-term objective 2
- → Long-term objective 3

## Roadmap alignment

In a few short paragraphs, explain how the roadmap aligns with the vision and long-term objectives.

# Strategy

# and

# initiatives

03

Strategy

#### Focus areas

Define the strategic areas that will guide the roadmap's initiatives, in order of importance. For example, product innovation, talent acquisition, or enhancing customer experience.

- → Strategic focus description 1
- Strategic focus description 2
- → Strategic focus description 3

## How the focus areas support objectives

Describe how each focus area supports the company's long-term goals.

- → Strategic focus 1: Add explanation
- → Strategic focus 2: Add explanation
- → Strategic focus 3: Add explanation

## **Key initiatives**

**Initiative** name

Stakeholders →

♣ Person ♣ Person

≗ Person

**Description** 

**Expected outcomes** 

Add description

Add notes

## Initiative name

Stakeholders →

≗ Person ≗ Person

≗ Person

#### **Description**

#### **Expected outcomes**

Add description

Add notes

## Initiative name

Stakeholders →

≜ Person 
≜ Person

≗ Person

## **Description**

#### **Expected outcomes**

Add description

Add notes

# Timeline

05

## Roadmap timeline

Milestone	Initiative	Completion	Owner	Notes
Milestone 1 *	Game Theory	Q1 ~	≗ Person	Add notes
Milestone 1 •	Game Logics	Q1 •	≗ Person	

Miles <mark>tone</mark>	Initiative	Completion	Owner	Notes
Milestone 1 *	Game Design	Q2 *	△ Person	Add notes
Milestone 1 *	Game Analysis	Q1 ~	≗ Person	
Milestone 2 *	Beta Deployment	Q3 ·	≗ Person	Add notes
Milestone 3	Testing and Upgrade	Q1 •	≗ Person	
Milestone 3	Testing and Upgrade	Q4 ·	≗ Person	Add notes
Milestone 1 *	Testing and Upgrade	Q1 •	≗ Person	
Milestone 3	Global Deployment	Q4 •	≗ Person	Add notes

# Allocation

# and risks

06

# Resource allocation

Marketing **▼** 

## Roles & responsibilities

Describe each team's roles and responsibilities.

### **Budget**

Define the budget allocation for each team.

## **Technology**

Note any software, tools, platforms, or anything else required to execute roadmap initiatives.

## Sales \*

## Roles & responsibilities

Describe each team's roles and responsibilities.

#### **Budget**

Define the budget allocation for each team.

#### **Technology**

Note any software, tools, platforms, or anything else required to execute roadmap initiatives.

## Product \*

## Roles & responsibilities

Describe each team's roles and responsibilities.

#### **Budget**

Define the budget allocation for each team.

## **Technology**

Note any software, tools, platforms, or anything else required to execute roadmap initiatives.

## Design \*

## Roles & responsibilities

Describe each team's roles and responsibilities.

#### **Budget**

Define the budget allocation for each team.

#### **Technology**

Note any software, tools, platforms, or anything else required to execute roadmap initiatives. Unity Engine

## Risk management

## **Identification**

Note potential challenges or obstacles that could impact successful execution of roadmap initiatives.

## Mitigation strategies

Provide strategies or contingency plans to address identified risks.