

Storm [X-Men '97]

Type:







Cost: 1,750 -> 1,050

Abilities:





Uniform Effect: Changes effects of skill Weather Goddess, Applies to Self: Increases Energy Attack by 20%, Increases Chain Hit Damage by 20% when Attacking

Skills Changed - 8

Tier 2 Passive - Weather Goddess - Applies to Self: Increases Damage Dealt to Bosses by 45%, Increases Movement Speed by 30%, Increases Skill Damage by 50% and Bonus Damage by 50%

Active Skill 1 - Lightning Rush - Lightning Damage 30% of Energy Attack,add Lightning Damage 190

Applies to Enemies: Deals 20% Shock Damage every 1 Sec (3 Sec), Stun (3 Sec)

Cooldown Time (8 Sec)

Active Skill 2 - Snowfall Spires - Cold Damage 50% of Energy Attack, add Cold Damage 527

Applies to Self: Invincible (4 Sec)

Applies to Enemies: Deals 30% Chill Damage every 1 Sec (3 Sec), Silence (3 Sec), Freeze (3 Sec)

Cooldown Time (10 Sec)

Active Skill 3 - Forecast - Lightning Damage 120% of Energy Attack, add Lightning Damage 1651

Applies to Self: Increases Elemental Damage by 35% (10 Sec), Increases All Attacks and Defenses by 35%, Increases All Speeds by 9%, and Crit Rate by 30%, Removes Incapacitation (10 Sec), 100% Immune to All Damage (7 Sec)

Applies to Enemies: Stun (4 Sec), Paralyze (4 Sec, Ignores Immunity), Deals 30% Bleed Damage every 1 Sec (4 Sec), Deals 30% Shock Damage every 1 Sec (4 Sec)

Cooldown Time (15 Sec)

Active Skill 4 - Magnetic Maelstrom - Lightning Damage 78% of Energy Attack, add Lightning Damage 1611

Applies to Self: Heals 25% of Max HP (1 Sec), Increases All Attacks by 30% (5 Sec)

Applies to Enemies: Stun (3 Sec), Deals 35% Shock Damage every 1 Sec (3 Sec), Fear (3 Sec)

Cooldown Time (16 Sec)

Active Skill 5 - Tidal Wave - Cold Damage 95% of Energy Attack, add Cold Damage 1895

Applies to Self: Heals 30% of Max HP (1 Sec), Increases All Attacks and Defenses by 40% (5 Sec)

Applies to Enemies: Freeze (2 Sec), Deals 30% Chill Damage every 1 Sec (3 Sec), Silence (3 Sec)

Cooldown Time (17 Sec)

Character Tier 3 Ultimate - Goddess Wrath Lightning Damage 150% of Energy Attack, add Lightning Damage 190 Applies to Self: Ignores Target's Defense by 65% (11 Sec), Ignores Target's Dodge Rate by 100% (11 Sec), Invincible (8 Sec) Accumulates 10% of True Damage Dealt, regardless of Defense and Dodge Rate stats (11 Sec) Increases All Attacks by 1.3% for every 1% Damage Dealt, proportional to Max Accumulated Damage (11 Sec) Applies to Enemies: Paralyze (3 Sec, Ignores Immunity), Deals 55% Shock Damage every 1 Sec (6 Sec)

Character



Additional Information

Striker Skill - Crack the Sky

Activation Rate: When Striker Skill is used:

Applies to Self: Accumulates 15% of All Elemental Damage Dealt when Attacking, regardless of Defense and Dodge Rate stats (10 Sec)

Increases All Elemental Damage by 10% for every 10% Damage Dealt, proportional to Max Accumulated Damage (10 Sec)

Striker Skill is applied when a Striker is set