



PDSW 2022:

7th International Parallel Data Systems Workshop

Addendum for the PDSW 2022 Reproducibility Initiative

As noted at pds.w.org, authors of regular papers are strongly encouraged to submit Artifact Description (AD) Appendices that can help to reproduce and validate their experimental results. While the inclusion of the AD Appendices is optional for PDSW'22, submissions that are accompanied by AD Appendices will be given favorable consideration for the *PDSW Best Paper award*.

Filling out the AD/AE Form

PDSW'22 follows the [SC22 Reproducibility Initiative](#). For Artifact Description (AD) Appendices, we will use the format of the SC22 for PDSW'22 submissions.

Since the AD is optional (though strongly encouraged), authors who do not provide an AD can enter "Not required for PDSW 2022" in the justification field. If you do include an AD, please also indicate what AE badges you want to apply to in case your paper gets accepted.

The AD should include a field for one or more links to data (zenodo, figshare, etc.) and code (github, gitlab, bitbucket, etc.) repositories. For the Artifacts that will be placed in the code repository, we encourage authors to follow the [guidelines of SC22 on how to structure the artifact](#), as it will make it easier for the reviewing committee and readers of the paper in the future.

Applying for AE Badges

Authors of **accepted** papers are **eligible to apply** for up to [three badges](#): Artifact Available, Artifact Evaluated-Functional, and Results Reproduced. Instructions on how to submit an application are [here](#). Based on experience, AE reviewers will anonymously contact authors if something doesn't work as expected. All issues have to be resolved by the Artifact freeze date. For examples of past papers with badges, see <https://sysartifacts.github.io/sc2021/results> which includes a list of all SC21 papers with artifacts which received at least one badge.

Important Dates:

Paper accept/reject notifications: Sep. 9, 2022

Badge applications due: Sep. 15, 2022

Artifact freeze: Sep. 28, 2022

Camera ready files due: Sep. 30, 2022, 11:59 PM AoE