

Tinirau, Lord of the Fish

by Jerome Arkenberg (from "The Mythos of Polynesia in Dungeons & Dragons", Dragon Magazine #20)

ARMOR CLASS: -2

MOVE: 20"/27"

HIT POINTS: 240

NO. OF ATTACKS:

DAMAGE/ATTACK:

SPECIAL ATTACKS:

SPECIAL DEFENSES:

MAGIC RESISTANCE: Standard

SIZE:

ALIGNMENT:

WORSHIPER'S ALIGNMENT:

SYMBOL:

PLANE:

CLERIC/DRUID: Nil

FIGHTER: 19th level fighter

MAGIC-USER/ILLUSIONIST: Nil

THIEF/ASSASSIN: Nil

MONK/BARD: Nil

PSIONIC ABILITY: Nil

Attack/Defense Modes: Nil/nil

S:

I:

W:

D:

C:

Ch:

LEVEL/X.P. VALUE: (determine)

Tinirau lives in the Ocean, and uses the Shark and the Whale as his messengers. He has many fish-ponds, where he breeds fish to restock the Ocean. He has two forms. One is divine and fishlike; the other is human, but with two faces and dual personalities. He is extremely handsome and charming in his human form. In Eastern Polynesia, he is said to have swallowed people by the canoe-load. He lives on the Sacred Isle, Moto Tapu, which floats. Tinirau is able to *Speak with Animals*, *Clone*, *Animal Growth*, *Charm Person*, and can command all the fish in the Ocean to do his bidding.