

Costs are paid for items that aren't standard or mission issue, in time-critical situations (core book, page 184).

Opportunity Cost: Players spend their **Momentum** to buy. Each item must be paid for individually; multiple items of the same type cost multiple of their unit cost.

Escalation Cost: Players give GM **Threat** to buy. Pay only once per item type, regardless of how many of it are bought. (But pay for different item types separately.)

Story Cost: Also known as GM's prerogative modifier, to suit setting and plot needs.

Name	Era	Opportunity	Escalation	Notes
Standard Issue				
Communicator/Combadge	any	0	0	(Core, pg.196)
Tricorder	any	0	0	(Core, pg.196)
Electronic Clipboard/PADD	any	0	0	(Core, pg.199)
Universal Translator	any	1	0	If in addition to communicator. (Core, pg.199)
Audio Receiver Earpiece	any	1 (comm officer: 0)	0	(Core, pg.199)
Services				
Team of 1 to 6 of X Department personnel	any	1	0 (security: 1)	Advantage for X Department. (Core, pg.185)
Starfleet vessel status report	any	1+	0	(Ops, pg.14)
Use of Starship Facilities				
Artificial Gravity/Inertial Dampener	any	0	0	(Ops, pg.58)
Containment Field/Emergency Force Field	any	0	0	(Ops, pg.58)
Replicator	TNG	0	0	Standard or Industrial (Ops, pg.59)
Transporter	any	0	0	Standard or Cargo (Ops, pg.59)
Warp Drive	any	0	0	(Ops, pg.60)
Experimental Technology				
Artificial Intelligence	TOS (2268)	0	0	(Ops, pg.61)
Phasing Cloak	TNG (2358)	2	2	Ship or personnel size. (Ops, pg.62)
Soliton Wave Generator	TNG (2368)	0	0	(Ops, pg.63)
Synaptic Scanning	TNG (2365)	2	0	(Ops, pg.63)
Transwarp Drive	TNG (2371)	0	0	(Ops, pg.64)

Vehicles				
Anti-grav Sled	any	2	0	(Core, pg.198)
Shuttlecraft Armament	TNG	0	2	Modules additional to native systems. (Core, pg.235)
Cybernetics				
Artificial Organ	any	as Trait		(Core, pg.197)
Prosthesis	any	as Trait		(Core, pg.198)
Artificial Sensory Organ	TNG (2340)	as Trait		(Core, pg.198)
Science & Engineering Tools				
Chronometer	any	1	0	(Core, pg.196)
Engineering Multitool/Toolkit	any	1 (engineers: 0)	0	(Core, pg.196)
Mass Spectrometer	any	1	0	(Core, pg.196)
Portable Electron Microscope	any	1	0	(Core, pg.196)
Holographic Imager	any	1	0	(Core, pg.199)
Emergency Transponder	any	1	0	(Core, pg.199)
Pattern Enhancer	any	1	0	Large. (Core, pg.199)
Micro-optic Drill	any	1	0	(Ops, pg.54)
Cutting Tools	any	0	0	(Ops, pg.54)
Plasma Torch	any	1	0	(Core, pg.196, and Ops, pg.54)
Lasers	any	0	0	(Ops, pg.54)
Phaser Drill	any	1	0	Large. (Ops, pg.54)
Tricorder, Engineering	any	0	0	Advantage for Engineering, no Medical. Half range. (Ops, pg.54)
Field Destabiliser	any	1	0	(Ops, pg.55)
Hyperspanner	any	1 (engineers: 0)	0	(Ops, pg.56)
Magnetic Probe	any	1	0	(Ops, pg.56)
Sonic Screwdriver	any	1	0	(Ops, pg.56)
Transport Inhibitor	any	1	0	Large. (Ops, pg.56)

Medical Devices				
Medkit	any	1 (medical: 0)	0	(Core, pg.196)
Tri-laser Connector	any	part of Medkit		(Core, pg.197)
Protoplaser/Dermal Regenerator	any	part of Medkit		(Core, pg.197)
Laser Scalpel	any	part of Medkit		(Core, pg.197)
Hypospray	any	part of Medkit		(Core, pg.197)
Tricorder, Medical	any	-	-	<i>Rules pending</i>
Monitoring Device	any	1	0	(Core, pg.196)
Emergency Surgical Kit	any	1	0	(Core, pg.197)
Detronal Scanner	any	1	0	(Core, pg.197)
Neurocortical Monitor	any	1	0	(Core, pg.197)
Anti-grav Lift	any	1	0	(Core, pg.198)
Biobed	any	0	0	(Science, pg.50)
Blood-gas Infuser	any	0	0	(Science, pg.50)
Bone Regenerator	any	1	0	(Science, pg.50)
Cardiostimulator	any	0	0	(Science, pg.50)
Cortical Scanner	any	0	0	(Science, pg.50)
Cortical Stimulator	any	1	0	(Science, pg.51)
Neural Caliper	TNG	0	0	(Science, pg.51)
Neural Pad	any	0	0	(Science, pg.51)
Pressor Field	any	0	0	(Science, pg.52)
Stasis Unit	any	1	2	(Science, pg.52)
Steri-field	any	0	0	(Science, pg.52)
Subdermal Bioprobe	any	0 (homing: 1)	0	(Science, pg.52)
Temporary Holographic Organ	TNG	0	0	(Science, pg.52)

Drugs				
Alkysine	any	0	0	(Science, pg.53)
Anetrizine	any	0	0	(Science, pg.53)
Arithrazine	any	0	0	(Science, pg.53)
Axonol	any	0	0	(Science, pg.53)
Cervaline	any	0	0	(Science, pg.53)
Cordrazine	any	0	0	(Science, pg.53)
Corophizine	any	0	0	(Science, pg.53)
Cortolin	any	0	0	(Science, pg.53)
Dermaline	any	0	0	(Science, pg.53)
Dylovene	any	0	0	(Science, pg.53)
Hydrocortiline	any	0	0	(Science, pg.53)
Hyronalin	any	0	0	(Science, pg.53)
Lectrazine	any	0	0	(Science, pg.53)
Tri-Ox Compound	any	0	0	(Science, pg.53)
Protective Gear				
Body Armour	any	1	1	(Core, pg.195)
Disguise	any	1	1	House rule.
Hazmat Suit	any	1	0	House rule. For keeping stuff out.
EVA Suit	any	2	0	For keeping stuff in. (Core, pg.195)
Personal Force Field	TOS	1	2	(Core, pg.195)
Melee Weapons				
Knife/Dagger	any	1	0	Deadly, Hidden. (Core, pg.193)
Blade (Sword , Mek'leth)	any	1	0	(Core, pg.194)
Heavy Blade (Bat'leth , Lirpa , Kar'takin)	any	1	1	(Core, pg.194)
Bludgeon	any	1	0	(Core, pg.194)

Ranged Weapons				
Phaser Type 1 (gate remote)	TOS	0	0	Charge, Hidden. (Core, pg.194)
Phaser Type 2 (pistol)	TOS	0	0	Charge. (Core, pg.194)
Phaser Type 3 (rifle)	TOS	1	2	Accurate, Charge. (Core, pg.194)
Pulse Grenade	any	1	2	Charge, Grenade. (Core, pg.194)
Phase-pistol	any	0	0	(Core, pg.195)
Plasma Rifle. Andorian	any	N/A	N/A	Accurate, Deadly. (Core, pg.195)
Particle Rifle	any	0	0	Accurate. (Core, pg.195)
Disruptor Pistol	any	N/A	N/A	(Core, pg.195)
Disruptor Rifle	any	N/A	N/A	Accurate. (Core, pg.195)
Plasma Pistol, Jem'Hadar	TNG	N/A	N/A	Debilitating. (Core, pg.195)
Plasma Rifle. Jem'Hadar	TNG	N/A	N/A	Accurate, Debilitating. (Core, pg.195)

Technobabble chart

1d20 Roll	Action	Descriptor	Source	Effect	Device
1	refocus	microscopic	quantum	flux	inhibitor
2	amplify	macroscopic	positronic	reaction	equalizer
3	synchronize	linear	thermionic	field	damper
4	redirect	non-linear	osmotic	particle	chamber
5	recalibrate	isometric	neutrino	gradient	catalyst
6	modulate	multivariant	spatial	induction	coil
7	oscillate	nano	resonating	conversion	unit
8	intensify	phased	thermal	polarizing	grid
9	nullify	master	photon	displacement	regulator
10	boost	auxiliary	ionic	feed	sustainer

11	reverse	primary	plasma	imaging	relay
12	reconfigure	secondary	nucleonic	reciprocating	discriminator
13	actuate	tertiary	verteron	frequency	array
14	focus	back-up	gravimetric	pulse	coupling
15	invert	polynodal	nadion	phased	controller
16	reroute	multiphasic	subspace	harmonic	actuator
17	modify	emergency	baryon	interference	harmonic
18	restrict	tri-fold	tetryon	distortion	generator
19	reset	balanced	polaron	dampening	manifold
20	extend	oscillating	tachyon	invariance	stabilizer