

Articles of Association of Communism Interstellar [See below]

[ЧЕРНОВИК Устав Межзвездного Коммунизма](#) [New Translation]

[Assoziationsartikel von Communism Interstellar](#)

[Estatutos de la Interestelar Comunista](#) [

[Article d'Association du Communism Interstellar](#) [1st draft ready]

Please note that the various translations of this document may be out of date. The version below is the binding one

Defined Terms

Communism Interstellar [CI]: A collective of Communist Parties comprising in alphabetical order:

- Chuang Kong Union [CKU]
- Citizen Party of Lopo Vuh [CPLV]
- Communist Interstellar Union [CIU]
- Communist Party of Drakonia [CPoD]
- The Coven [COVN]
- Eichwald Kommune [EK]
- Egovi Union [EU]
- Greater Manite Volume [GMV] Native communist factions within 61LY of Manite and their expansions.[CIU]
- Guardians of Harmony [GoH]
- ICU Colonial Corps [ICUCC], managed by the Interstellar Communist Union
- Industrial Workers of the Way [IWW]
- Interstellar Proletarian Vanguard [IPV]
- Jaroahy Unionists [JU]
- The Marxist-Leninist Astrology Commission [MLAC]
- Movement for Bibrigen Labour Union [MBLU], managed by [MLAC]
- Labour Union of Tatji [LUoT]
- Nagii Union [NU], managed by the Interstellar Communist Union
- Off World Collective [OWC] managed by the Union of Soviet Communist Factions [USCF]
- Paladins of Empathy [PoE]
- People's Dictatorships Union [PDU]
- Planetary Democratic Socialists [PDCS]
- United Coalition of Boonta [UCoB]
- United Revolutionary Workers' Party [URWP]
- Wild Flower Legion [WFL]

- Worker's Frontier Coalition (all native communist factions within 61 LY of Nauan Du) [WFC][managed by IWW]
- Workers of Manite Labour Union [WMLU], managed by the CIU
- Workers of Quillaente Union Party [WQUP]

Comrade: Any pilot who can demonstrate that they have achieved allied status with any Communist faction, wishes to be associated with Communism Interstellar and agrees to abide by these articles.

Associate: Any Communist organisation that agrees collectively to abide by the shared Articles of Association listed below and wishes to Associate with CI.

Partner: Any squadron, faction or group who formally recognise the rights of CI factions in a reciprocal arrangement. Scheme detail in this [link](#)

Defector - A member who wishes to be a comrade but has current or past membership of a faction that we have been at war with, or has been closely associated with troublesome individuals. We believe that past history is not always an indication of future behaviour and that everyone deserves a chance [1]

Speaker: A representative of an Associate or other significant division within CI who can speak for, but not make decisions on behalf of their respective constituency.
[Appendix 1 for current list of Speakers]

Deputy Speaker: A representative of an Associate or other significant division within CI who can speak for, but not make decisions on behalf of their respective constituency, in the event that the current Speaker is unavailable.
[Appendix 1 for current list of Deputy Speakers]

The Shared Articles of Communism Interstellar

1. All comrades of CI are equal.
2. All Communist factions and Associates are equal.
3. Any changes to these Articles of Association must be made by a unanimous vote of available members and will not be added to the Articles of Association for a period of 28 days, to allow fair opportunity for dissent.

4. Individual comrades are free to choose their own course of action, however, any actions undertaken outside those defined within these articles cannot be undertaken in the name of CI²
5. Each party associated with CI is autonomous and takes full responsibility for the day to day governance of all systems under their control and their internal governance.
6. CI adopts all existing treaties and agreements, signed individually by Associates, in both word and spirit.
7. We will treat other groups with respect. In the event of a disagreement between our groups, we will first of all seek to resolve these differences by diplomatic methods, using independent arbitration if required. We will not intentionally carry out negative actions against the factions of other active player groups unless a state of war has been formally declared.
8. Unless there is a formal alliance, agreement, or bilateral peace treaty in place, CI claim any system where the CI factions have first control of the system. Similarly, we respect the rights of any incumbent player-supported faction, where it can be shown that they had a prior claim. CI makes no distinction between player-inserted minor factions, and player-adopted minor factions.
9. CI associates will not knowingly further revolutions that adversely affect the existing fortification triggers of surrounding powers. Where an official representative of a Power is known to be actively working against us and the leadership of that Power are unwilling to restrain them, then comrades are not bound by this article. Any powers excluded and the rationale behind the exclusion will be exhibited in schedule 1. Unless the Power concerned acknowledges that the individual(s) are their pilots and that they refuse to intervene, a 28 day unanimous vote will be required to invoke this exception.
10. CI is committed to the defense of communist peoples, whether from anthropogenic or xenogenic existential threat. Mutual defense contracts may be arranged on an individual basis between CI and defined groups, subject to approval by universal suffrage of its members. CI members are not forbidden from joining other groups on an individual basis for the purpose of federating in AX activity only.
11. Comrades who are shown to be compromising the security and integrity of CI or not abiding by these articles, will forfeit their comrade status while a full investigation takes place. Full removal of comrade status requires a unanimous vote over 28 days. [3]
12. CI is proud to sign up the Anti-Botting Agreement code of practice

Associate-Specific Articles

IPV

1. The Interstellar Proletarian Vanguard claims sovereignty over all star systems within 15ly of HIP 91187. This sphere is referred to as the "Proletarian Local Volume" (PLV), and includes the following star systems: Wakakaduvul, Alrai Sector VZ-P b5-2, Khengu, He Xian Gu, Iksvati, HIP 90004, Ceroesii, Yum Cruang, Tede, Nauo, Dobunn, Kaxixo, Truku, and HIP 90246. The IPV intends to be the controlling faction of all systems within the PLV, however communist factions already present in the PLV will be maintained, and given assets where possible. The IPV will follow standard protocol beyond this 15ly radius, and respect other groups' right to first control. Any non-communist player faction that finds itself present in the PLV by no fault of their own, will be permitted to keep their home system, on the understanding that they co-operate with us in aiming their expansions away from the PLV and GMV. Deliberately placed player factions that actively seek to compete with the IPV will have such intentions reciprocated.

CIU

Communism Interstellar Representation Guidelines

If you intend to represent Communism Interstellar on other Discords or, for instance, the Frontier forums, either by referring to your own membership as a part of your post, or by having links/images in your signature that can be connected to the group, then here are some guidelines for you to follow.

1. Do not intentionally antagonise Frontier Developments

- This is poor form and almost certainly a disservice towards the public image of Communism Interstellar. Privately and on our internal Discord you may hold whatever beliefs you wish, but challenging Frontier openly is not appropriate.

2. Do not threaten other people or player groups

- If and when there is cause to go to war with another player group, we will discuss it together on our internal Discord. You should not sidestep this process or complicate

diplomatic relations by sending threats to other people. Threatening Frontier Developments is also inappropriate and liable to get you banned from their forums.

3. Do not post about our operations

- Operational security is of considerable importance and posting about our plans, strategies or the numbers we can muster, can backfire sooner than you might think.

[Appendix 1 of the Articles of Association for Communism Interstellar:](#)

NOTES

1. Defectors will have the same access to work channels and social channels as comrades but will not have private access to Enosis. Embassy access will be granted on a case by case basis, subject to the agreement of the relevant 3rd party. If a defector becomes inactive their access level will be reduced to social channels only. Access will be withdrawn completely if there is evidence of mendacity, without the need for a 28 day unanimous vote.

Defectors may become full comrades on request, though the transition will require a unanimous vote and 28 days.

2. The purpose of Clause 4 is not to restrict play styles, but we would request that if you intend to participate in activity which might not reflect well on us, that you temporarily drop squadron tags.

3. While we have a presumption of innocence until proven guilty, the 28 days required to remove comrade status requires that access levels of a suspected spy, bigot or an abuser of position is downgraded to "probationary". This reduces operational risks and more importantly, in the case of accusation of bigotry, removes the potential of further harm to an individual. Access will be withdrawn completely if there is tangible evidence of any further misdemeanors, without the need for a 28 day unanimous vote. Comrade status can be reinstated by a unanimous vote

4. The GMV factions are those based within 61LY of Manite