Pigskin Empire Bylaws

League link:

https://www46.myfantasyleague.com/2024/home/55453#0

League setup

- 12 teams, 2 divisions
- 40 roster spots
- 4 IR spots
- 8 Taxi squad spots (only for drafted rookies and 2nd year players who were on the taxi squad their rookie year with no promotion)
- \$75 a season, owners may not trade until they make their payment¹
- \$750 to 1st, \$150 to 2nd
- Email based draft to start at 10am on the Monday following the NFL Draft.

Roster and lineup

- 40 roster spots with no position limits
- Starting lineup: 1 QB, 2 RB, 3 WR, 1 TE, 2 offense flex

2 DL, 2 LB, 2 DB, 2 defense flex

Playoff Format

- 6 teams in main playoff bracket with 1 and 2 seed receiving a bye
- 4 team losers playoff for the bottom four teams, winner of the losers playoff earns the #1 pick
- 7th and 8th place play to decide the 5th pick

Player Contracts/Salary

- Each team has a cap of \$100,000,000
- Players can be put on a contact for 1-5 years
- Cut penalty when cutting players is 10% of their contract for each year left on that contract*
- All Contract years for rookies, free agents and taxi squad should be submitted via the #contracts thread on Discord contracts will be updated periodically throughout the season.

Trade guidelines

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¹ Edited 3/15/2024 *Excludes Franchise Tagged Players

Vetoes:

The primary reason for vetoing a trade is when there is clear evidence of collusion.

Questionable Trades:

If there is a reason to Veto a trade - it must be sent to a commissioner for review and a potential follow up vote.

• Dumping:

Selling assets for a rebuild is fine and can be expected from time to time in a salary cap league. In the event of a full scale sell off though the selling owner will be asked to put a deposit down toward their next season. This is the best way to ensure no one will dump and run.

The Asshole Rule:

As is anything in life, someone is always trying to job the system. We're not writing a rule for every contingency. If you see something that you don't like, call it out in the general thread on Discord or to a Commish directly and we'll let the league decide.

If someone is doing something to skirt a rule because it's "not written" or is operating in a way that flies in the face of a given rules intent you can call him out and we'll vote. If a simple majority finds that person to be an asshole any moves he's made or are making that qualify will be nullified.

If you are deemed an asshole 3 times - the league reserves the right to hold a vote to excommunicate you from the league.

Don't be an asshole.

Taxi Squad Guidelines

Taxi Squad Purpose:

The Taxi Squad is meant to curb the cost of developmental Rookies. Each year, owners will have the option to add four players to the taxi squad.

When:

The squad must be determined before the start of the week 1 games of the regular season.

Who:

Rookies or 2nd year players that were on a taxi squad the duration of the previous season. A player can only remain on a Taxi Squad for two total seasons, and cannot be placed back on the taxi squad once activated.

- Activating a Player: Owners can only activate a player once. They have two years to
 activate a player from the squad, and if they choose not to, at the end of those two years
 the player becomes a Free Agent.
- Cap Hits & Contracts: Players on the Taxi Squad have no cap hit while on the squad.
 Once activated, their cap hit is determined by their initial draft salary multiplied by number of years on the squad. An activated player will be assigned a contract length of the owner's choosing, with a minimum of two years, and a max of five.

Contract extensions

1. The NFL Model

No more discounts, and draft compensation is now involved.

1) Exclusive Franchise Tag:

If a player is in the last year of a contract he can be re-signed using an exclusive franchise tag. This number is the average of the top 5 players at the position. He can be kept for as many years as you like at that price.

THE CATCH - If you cut or trade a franchise player before his contract expires you will be hit with a 40% cap penalty of that player's franchise tag value. It will be assessed for each of the players remaining seasons.

2) Restricted Free Agent:

You must tender a Restricted Free Agent BEFORE the on-set of the free agency signing period (April 15th).

By tendering a restricted free agent you are committing to pay the player the average of the top 24 players at his position & assigning draft pick compensation to the player. The compensatory pick can be any round the tendering team wants to assign to the player.

**If you fail to assign compensation we will default to the original draft round.

This player will still go into the free agent pool to be bid on. Should another owner have a bid higher than the tender price, the original owner can either match the offer or accept the draft pick compensation in return.

NOTE RFA Contracts like the Franchise Tag can be made for any length up to 5 years.

Example:

Jeff tenders Jonathan Tayor as a Restricted Free Agent and the average of the top 24 RBs is \$5,000,000 with an assigned compensation of a 1st round pick.

Trey bids up Taylor to \$15,000,000

Jeff can't afford to match \$15,000,000 and opts not to match. He would receive Trey's 1st round pick as compensation for losing the player.

Injured Reserve

- Each team has 4 IR spots
- Player can only be placed on IR if they are on the IR in the real NFL
- 30% of the players salary is counted against the cap while they are on IR

Offseason Schedule

- The League year opens on April 1. Allowing owners to pay their dues, and begin making roster moves including trades and cuts.
- Free Agency begins April 15th at 10am. This is also the deadline for league dues to be paid. If for some reason you need an extension please reach out to a commissioner directly.
- Players are on 24 hour clocks with a reset after an outbid
- Proxy bids are in affect, meaning clock only resets after the owner bidding beats out the winning bidders proxy bid (highest amount willing to pay)
- The free agency period will run from April 15 through July 15. Requiring all added players to be bid on.
- The Rookie Draft will start on the first Monday after the conclusion of the NFL Draft. Free Agency will remain open during our slow draft.
- After July 15th Waivers will run every Wednesday up to the start of the regular season.
- Once the regular season begins, waivers will continue to run every Wednesday with First come first serve adds being open between Friday 12a and Sunday 1259p EST.

Draft Order

The Draft order will be updated by April 1st every year and is determined by....

The order would look like this:

- 12- League Champ
- 11- League Runner up
- 10- Loser of the 9th pick game
- 9 Winner of 9th pick game
- 8 Loser of the Playoff remainder game
- 7 Winner of the Playoff remainder game
- 6 Loser of the 5th Place game
- 5 Winner of 5th Place game
- 4 Loser of the of Consolation remainder game
- 3 Winner of the Consolation remainder game
- 2 Runner up of Consolation Bracket
- 1 Winner of Consolation Bracket