HI THERE!

>> thanks for stopping by.. if you are interested in **yapping** or sharing ANYTHING relative to these *contemporary brain rot endeavors*,, reach out to <u>@found.material</u> on <u>instagram</u> to be added to an "exclusive" and soon to be made **group chat**!! lets **collaborate**, share work, and encourage others through this journey. now ,, , onward

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preliminary slides

the discussion opens with

what does gen z dream about? what r we anxious of.noted r reactions and immediate worries

"will i ever own a home"

"is financial stability even possible? especially for artists?"

"art education as a safety net, but knowing the department of education is being dismantled is worrying"

"prices are climbing, capitalism is ever failing"

"either a revolution will save us, or capitalism will burn the world out"

"dream of owning my success seems distant" "social media commands who gets attention"

"the current market for art demands us to draw in someone elses image. our passion is exploited"

>it is evident form the general tone, and how our solutions discussed at the talk were rooted in communism, that montserrat is absolutely opposed to imperial americas fascist rise, and denounces it on all fronts. "art" is real estate and a bidding object for the elites to amass. no longer is art a medium to project

avant-garde ideas. it has been reduced to shock and instant fame, divided by identity politics, sterilized by abstract expressionism, to seem activist on the surface, by its commodity. we cant stand another kehinde wiley. **down with individualism**. none of us r safe.

ART IN

{FANDOM} oxford

- 2. An interconnected social network of such subcultural communities.
- 3. A form of consumer activity in which ardent enthusiasts, referred to by Jenkins as 'textual poachers', subversively appropriate their favourite mass-media texts for their own purposes, sometimes actively rewriting them. See also textual poaching; compare participatory culture.

[FANART]

- VISUAL: artwork based on works of fiction

MODERN e.g.: artist redraws animatronics from five nights at freddys as humans.

original characters in the manner of the artists favorite media. characters from said media engaging in relation-"shipping."

(FETISH)(((in internet context)))

 art made to arouse a specific erotic desire, often only possible in the realm of art e.g. vore, inflation

-not all fandoms are hypersexualized. fetish art it is only noted because its unique style was only possible through the

internet and popularly emerged from such fan group.

fandoms reverberate all manner of writing, video, art for the purpose of a piece of media. why does it matter now? if we want to liberate ourselves from a highly

commodified art market, we must look at recent developments in art that received praise once only within the niche community. is the answer to invest in said community and its patrons? do we make that mainstream?

CENSRSHIP&XPOSURE//∞CROWDSourcing {WORLDWIDEWEB}

- > unlimited access to the entire world, our human history, the explainable universe, in my back pocket.all roads lead to the world wide web.
- > gen z is the first to naturally move in and out of this realm, for worse or for better.
- > liveleak, omegle, dark side of the internet, parents not understanding the detrimental effects of unrestricted internet access. gore, snuf, porn, predators, extreme ideologies we have encountered at one road or another. traumatizing for a developing mind, we are only now seeing the effects unravel.

[INFORMATIONOVERLOAD]

> there is a seemingly boundless world of subjects being constantly fed by people across the globe. art was able to exist in a postcolonial-post-net art post-EVERYTHING. a fresh slate.

E.G.: WIKIPEDIA

THE CHRONICLES OF CHRIS CHAN "LOUD HOUSE REVAMPED" WATTPAD

(tech oligarchy...)

- efforts to keep the tech oligarchy, commercials, and politically biased information away from the internet
- projects such as BLUE SKY, A03 ARCHIVE OF OUR OWN,

there is a longing for the wild west days of the internet. an untamed space full of uncategorized private works of art. we observe now that apps like tiktok, instagram, twitter, artificially inflate what they want us to consume, who we listen to, what ads we watch a common space like the internet should never be used as so, we believe the ideal internet serves the proletariat and humbly exchanges

information, art, memes. easier said that done. but we are to be very very very critical of absolutely everything we digest. question everything. noted in the discussion is the interest of reviving blogs, personal websites, hashtags,local servers, that fostered community and was free of corporate interest.

GENZDOUBLECULTUREs&CONSEQUENCES {4CHAN}

- > infamously known as the spawn for a large majority of internet culture. in fact a majority of slang, memes, trends beginning in the late 2000s emerge from the lawless website of "4CHAN"
- > /pol kindling ALT RIGHT, N#ZI, WH1TE SUPREMACY, SAVE EUROPA, MAGA, the portal for hate to spread online, seep into the youth, ensue violence in the real world.
- > "CHUDS" as a mocking image, based on El Paso shooter
- > "WOJACKS" coming in many forms, but give the anonymous a degrading portrait to associate a user with.

[FURRIES]

- > beginning in the 90s, a community of people dressing up as their own "fursonas" animal representations of oneself.
- > furries unprecedented **patronage** to internet art **IS**

COMPARABLE with the MEDICIS. internet culture would NOT be where it is without furries in all the roles of the internet saga.

(T1Kt0K)

- > built atop of vine, musically, youtube music trends. dictates what is trendy, what isn't.thosewho know the algorithm ""win"""
- > **DOOMSCROLL** the new addiction plaguing all. quick dopamine, low attention span, QUICK propaganda, brainrot, AI GENRATED """SLOP"""" social media is a "slot machine"

gen z has double lives. we contribute to our local cultures in the real world, and our niches online. a screen of pixels has defined our language, interests, friends, politics. as we continue to subscribe to the internet, we watch our everysteps, careful not to slip on a "RABBITHOLE." we owe much to internet culture,

however absurd it may seem. gen z speaks the language of "memes" however corny that may sound. the internet can be the gateway to like-minded people, or a safe space for marginalized and persecuted people in the real world. what can we learn from this?

JAP**ANE**SE LuRE {ANIME}

- "anime style" so crudelly a name given to an artstyle that may resemble an anime. loosely tossed. not gen z exclusive, but is essential to many of us in our beginning art endeavors
- the internet allowing for global comunities to come together to celebrate this medium "COMIC CONS/FANART
- often discouraged in western art schools???

[MANGAS/FANWORK]

- independent artists have taken upon themselves to draw inspired by their favorite mangakas!!
- webtoons/deviantart/ and generally online has seen the start of many small scale works, original characters, communities, edits a small economy in itself?

(HYPERSEXUAL DEITYS)

- not excusively from japan, but definitly fueled by a hypersexual culture. hentais and lewd creations.
- because of the strong influence, the depiction of the female body has been changed to fit this demand. it is yet another small economy. commissions of pornographic characters. there is a demand, it is profitable. what do we think of it?

japanese culture has definitely been influx wit gen z. "**weeabos**" "**waifu**" "**otakus**" could be a new japonisme? the internet is global, our influences are international. never taken very seriously by mainstream, gen z has absolutely made it part of their art tradition. its causes and effects, sinister or "kawaii" it should be studied and investigated in art.

GEN Z AND THE "REVOLUTION" {??????}

- the attending students are convinced the current system doesn't work.
- conditions will only worsen
- the idea of revolution, as of now, has only been entertained. the signals are here, the seeds have long been planted, but nothing. individualism still keeps us divided. gen z has the DUTY to talk more, bond more with the minorities of the world, of all groups, now, nothing should hold us back from reaching out the hand.

[LUIGI MANGIONE]

- PERVERSION has followed luigi mangione across every platform
- class consciousness was realized for gen z, but luigis actions have been the subject of memes, edits, erotic content. *how serious* is gen z about counterracting capitalism???? is this our natural response? is it beneficial?
- luigi will not be the last and there will be more events to follow. how do we further the cause without removing the subject far beyond its original context? or should we continue as is?

(ART IN THE Z REVOLUTION??)

- we feel, that art in the past 50 years has served only the bourgeois.we look at <u>DADA</u>, a movement that seeked to break the definition of fine art WITHOUT MONETARY GAIN.
- as long as we continue to capitalize on our differences/victimization, we will **never** realize an art that serves ourselves, and not the art collector looking for something "socking" "exotic"
- as to what it will look like, we can look at the internet as inspiration, but that can take an infinite number of shapes. is the answer to fight propaganda with propaganda???

it is high time for gen z to discuss a revolution of all sorts, in all manners accessible to all of us. the 21st century is ours to define and we must ask ourselves what will our art look like 100 years from now, side by side with current events.

GEN Z AVANT GARDE ARTISTS







@silvatooth

@mashiiiine

https://oscarhunt.work/







@00.1bun



@meowgirl300







@l.songwu

 $@emilyyongbeck \\ (finally a sculpture example \\ \char`(\cdot \smile \cdot) \checkmark) \\ @teefefe$







@adamjester_art @legomaniac1256 @h9nnie