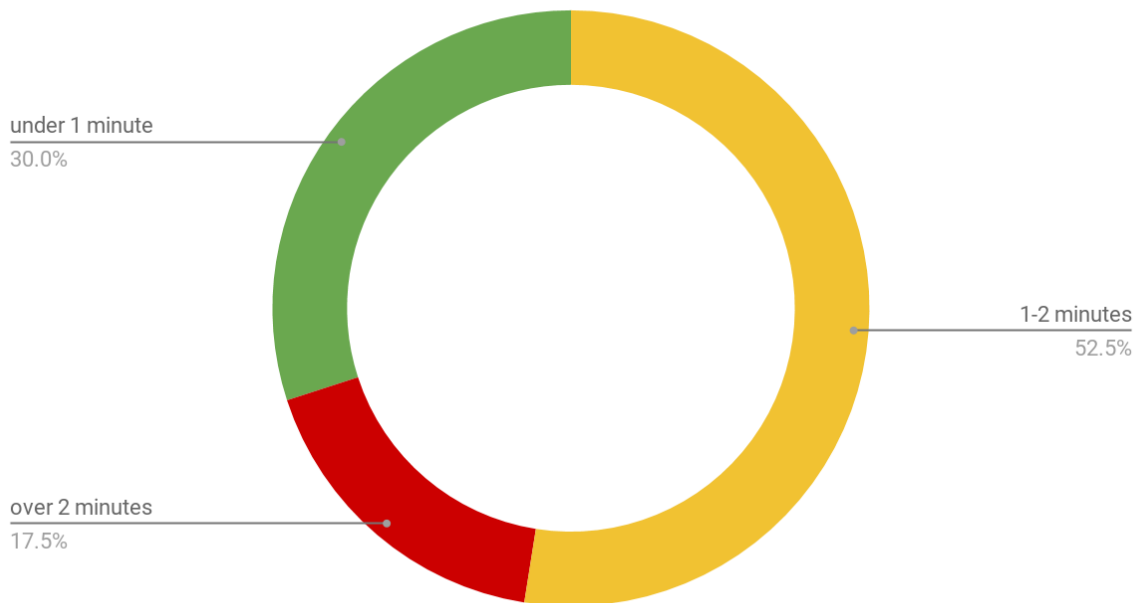


*Data taken from 40 cycles (circling + perching)

*Data is consistent on different seeds

Time spent circling



- **Time spent circling**
 - Average time spent circling: 1:30
 - Minimum time spent circling: 0:17
 - Maximum time spent circling: 4:09
- **# of fireball attacks**
 - Average # of fireball attacks: 3
 - Minimum # of fireball attacks: 0
 - Maximum # of fireball attacks: 12
- **Time spent perching**
 - Time spent perching is most likely a constant 0:53 when in 20 block range of the exit portal structure
- **Other notes**
 - For tall pillars, stand a short distance behind the exit portal and shoot arrow slightly over an inch above the pillar
 - Dragon death animation takes exactly 10 seconds
 - 10% chance that circling will take under 30 seconds
 - 5% chance that circling will take under 20 seconds
 - There will be four breath attacks while perching, and each are 10 seconds apart. After the last breath attack it will wait 10 seconds before taking off.

Raw data

Time spent circling	# of fireball attacks	Time spent perching (without attacking it, remaining in range of the exit portal)
1:54	3	~00:37 (inaccurate)
1:03	3	00:05 (left early)
1:17	2	00:53
3:31	6	00:53
1:30	3	00:05 (left early)
0:57	0	00:52
1:30	4	00:05 (left early)
4:09	12	00:53
1:00	0	00:54
1:23	1	00:52
2:50	10	00:52
0:46	0	00:52
0:40	0	00:57
2:33	7	00:52
2:23	7	00:53
1:56	4	00:53
3:57	11	00:53
1:45	6	00:55
1:20	3	00:52
0:45	6	0:52

1:53	0	0:52
0:21	0	0:53
2:18	8	0:53
0:28	0	0:52
0:39	0	0:52
1:07	3	0:53
0:56	2	N/A
1:08	3	N/A
0:38	0	N/A
1:40	3	0:53
1:30	1	0:55
1:18	5	N/A
1:34	3	N/A
0:31	1	N/A
1:09	0	0:53
0:17	0	0:53
1:04	3	0:53
0:19	0	N/A
1:40	3	N/A
1:00	1	N/A