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Student Booklet

HOW DID QUEBEC SOCIETY MODERNIZE AROUND 1980?

Competencies

- Social Sciences Competency 1: To understand the organization of a society in its territory
- Digital Competency Dimensions: Content Production, Innovation and Creativity

Targeted Intellectual Operations

- Establish Facts

You will

1. Choose a theme related to Quebec society around 1980
2. Gather information
3. Plan and build a 3D model
4. Program a Makey Makey microcontroller with Scratch
5. Share your work with others

	Sources of information You can find information in the Quebec Society Around 1980 section of the Societies and Territories website: hosted.learnquebec.ca/societies/
	Scratch is programming software that allows you to create simple animations to expand your digital competency. You can access Scratch at scratch.mit.edu/ Scratch can be used with a Makey Makey microcontroller in order to make models interactive. Here is a guide to help you if you are new to Scratch and Makey Makey.

1) Pick a Theme

- ☐ Territory and natural resources
- ☐ Territory and urbanization
- ☐ Culture and the Arts
- ☐ Politics and Women's Rights

2) Important information: Fill out the table that matches the theme you picked.

Territory and Natural Resources

Suggested Resources: Natural Resources, Hydroelectricity and dams, Mining and forest industries, René Lévesque

Questions	Answers
What natural resources were exploited?	
What infrastructures were created to produce energy? Where were they located?	
Name a person who influenced how natural resources were used. What was their role? Why were they important?	



Source : *Barrage Daniel-Johnson* (1980), Le monde en images, 28501. Licence : Creative Commons (BY-NC-SA).

Territory and Urbanization

Suggested Resources: Living in the suburbs, The development of ground transportation, The middle class

Questions	Answers
How was the land developed outside of cities?	
How did people travel back and forth from the city?	
What social groups decided to live in new urban developments? Why did many of these people decide to live outside of the city?	

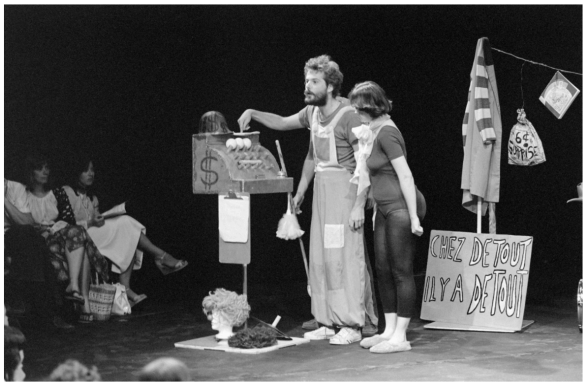


Source : Michel Gagnon, *Ligne d'horizon de Montréal vue de Brossard* (2010), Flickr, Licence : Creative Commons (BY-NC).

Culture and the Arts

Suggested Resources: Quebec culture on fire, Radio and Television

Questions	Answers
Name places where you could find examples of dominant Quebec culture.	
What influenced culture in Quebec around the 1980s?	
Who were some of the popular artists in Quebec? What did they do as an art form?	



Source : Adrien Hubert, *Cinquième festival de théâtre pour enfants du Québec au Théâtre Denise-Pelletier* (1978), Bibliothèque et Archives nationales du Québec, E6,S7,SS1,D780705-780707. Licence : Creative Commons (BY-NC-ND).

Politics and Women's Rights

Suggested Resources: Women, The Charter of Human Rights and Freedoms

Questions	Answers
How were Women's Rights changing?	
Name a person who played a significant role in the Women's Rights movement. What did they do? What was their role?	
What is the Charter of Human Rights?	



Source : Henri Rémillard, *Manifestation inter-centrale lors de la Journée de la femme, Parc Préfontaine, sortie du métro Préfontaine, Montréal* (1979), Bibliothèque et Archives nationales du Québec, E6,S7,SS1,D790277-790278. Licence: Creative Commons (BY-NC-ND).

3) Planning and creating an interactive model or sketch

Complete the table below. Think about how you will present your theme and what materials/sketches you will need.

My theme:

- ☐ Territory and Natural Resources
- ☐ Territory and Urbanization
- ☐ Culture and the Arts
- ☐ Women's Rights

	Necessary materials/drawings
People or social groups ☐ _____ ☐ _____ ☐ _____	
Objects or buildings related to my theme ☐ _____ ☐ _____ ☐ _____	
Other features: ☐ _____ ☐ _____	

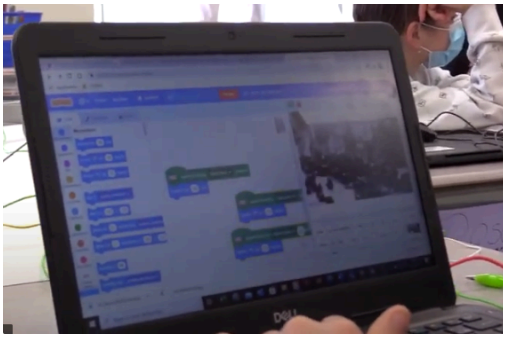
Programming with Scratch and Makey Makey



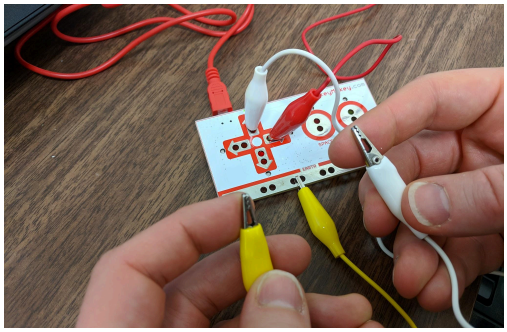
1. Make a model or sketch.



2. Connect your Makey Makey to conductive materials (like a paper clip or a piece of aluminum foil).



3. Program your project in Scratch. Record your voice when parts of your project are touched.



4. Test your project. Make sure you are happy with your recordings and the Makey Makey.

[Need more information on how to use Makey Makey and Scratch? Click Here!]

How did I do?

When you are done with your project, complete the below table to reflect on your learning.

Researching information	1 Very hard	2	3	4	5 Very easy
What did I do well? What could I improve?					
Making the model or sketch	1 Very hard	2	3	4	5 Very easy
What did I do well? What could I improve?					
Programming with Scratch and Makey Makey	1 Very hard	2	3	4	5 Very easy
What did I do well? What could I improve?					
Working with my team and appreciating their work	1 Very hard	2	3	4	5 Very easy
What did I do well? What could I improve?					
Overall opinion of the activity	1 Very hard	2	3	4	5 Very easy
What did you like / not like?					