Norton Campbell in the eyes of others was always someone hard to deal with, whose emotions were as changeable as the weather. But all knew that he worked tirelessly to break free of his impoverished fate, and this intimidated them. When he fortunately survived a terrible mining accident, nobody came to hear out his experiences during the time. All they did was give him a few token words of comfort, and then they gave him a wide, wide berth. Norton himself never once brought up the terrible experience again, only silently polishing the large chunk of magnetic ore he received in the accident into a tool for prospecting metals.

Eventually he gave up manual labor, and became a prospector. But his personality became all the more extreme, at times gloomy and depressed, while at times explosively hot tempered and avaricious. Rumor has it that the magnets disturbed his brain, or that that terrible mining incident tangled him up inside. But one thing never changed. He always sought out chances to change his fate. When the invitation to the Manor appeared before him, those incredible sums of wealth looked to him like his next stepping stone! Come on, how could a "game" be any darker than that mining incident?