FIRST /mjg/ CHINIITSU TOURNAMENT



REGISTRATION FORM MAIN SHEET

Start: Mar. 28, 2025 (Fri) 17:00 UTC

Semis+Finals: Apr. 5+6 weekend

Tournament ID: 6732313 (tentative)

Practice lobby: 4968103 (pw: 990926)

Think you're a hot shot at mahjong, huh? Playing online mahjong with tips on in Silver Room and you think you can do better than REAL jongers who play irl or in Throne Room with no tips? Come prove that you're not actually all talk in the first ever /mjg/CHINIITSU TOURNAMENT where you will play direct 1v1 high speed, high stakes mahjong with other /mjg/s where the only thing that will grant you victory is PURE. MAHJONG. SKILL.

tl;dr

- Registration open until end of day 1
- \sim 7 days for quals, semis/finals on weekend (Apr. 4/5/6)
- Best consecutive 5 4 (GRIND ALL YOU WANT)
- Shorter games for quals so you can grind and practice
- Longer games for finals (maybe) to show off your TRUE SKILL
- 5 game minimum, no ceiling

Rules

- 1v1 Chiniitsu mode in Riichi City
- Tips: OFF
- Auto-Arrange: OFF ON
- Yakuman animations: OFF
- 5+10s thinking time
- 100k starting points
- Tsumo loss: OFF
 - Tsumos worth the same as Ron (for faster games)
- Best consecutive 5 cumulative 4
- Top 4-8 go to semis depending on sign-ups.
- Finals might have more starting points (TBA)

GAME MODE EXPLANATION

- 1v1
- One suit
- Players share a wall of 36 tiles
- There are 10 draws per game (5 per player)
- Every turn you get the option to: Riichi, Tsumo, Kan (if available), or discard
- Every time an opponent discards, you get to Ron or Skip
- There are no tips, so no hand-holding for you. Figure it out yourself.
- Auto-arrange is disabled. You can sort manually.
- If you make a bad Riichi, Ron, or Tsumo call, that is a CHOMBO. You automatically lose a yakuman's worth of points (-32k/-48k I think).
- Game ends when somebody is shadowrealmed.
- There is no chi/pon/open kan, only ankan.
- There is no furiten.
- There is no dora.
- There is no ura dora.
- There is no aka dora.
- There are no honba sticks
- There is tenhou/chihou/daburii.
- There is renhou yakuman. No renhou
- There is no open riichi.

Miscellaneous Notes

- Practice lobby will be open a day before tournament starts so people can get a feel for the game mode and its scoring system. It will be closed after sign-ups end.
- Scoring rules might change before tourney starts.
 Make sure to check before queuing.

Changelog (if any):

- Cleared up confusion with tournament length and end dates
- Changed Auto-Arrange rule to ON
- Changed quals scoring to Consecutive 4
- Renhou not on because of no local yakus

Frequently Asked Questions

- I'll be Frank...
 - o Hi Frank, I'm TO.
- >Riichi City
 - MJS doesn't have a chiniitsu mode, and this is my first tournament so I am not running it on autotable. Complain to Yostar.
- Why best consecutive? I hate best consecutive.
 - The goal is to have fun in a different game mode, and also play a lot of games. Best consecutive seemed like the best way to encourage people to keep queuing while still having nothing to lose.
- How can I study complex waits?
 - There is a link at the bottom to a commonly posted wait chart you can study. You can also practice by playing with Anons or AI with the friendly mode version of chiniitsu mode.
- Is there video footage I can watch of the game mode in action?
 - There is a link at the bottom where you can watch me embarrass myself.
- Do you need streamers and commentators?
 - Yes, I will definitely need commentators. Please sign up on the form.

Schedule

Tournament will start on Friday (Mar. 28, 17:00 UTC), then run for a week until the following weekend (Apr. 5-6). Sign-ups will be open for an extra day after the tournament starts since I'll be around to put out last minute fires anyway.

Recommended times:

Since queues will be affected by time zones, try queuing around the same time as the following suggested time slots:

13:00 UTC 17:00 UTC 21:00 UTC

You can queue whenever you want, and finding games will be easier because you literally only need one extra person so I don't think time slots are necessary, but queuing at the same time as others will make it easier to find games.

Contact

Ask in IRC for solar. #yakuman/v/irgins @ Rizon
Or ask in the thread if you're willing to risk Anons
meme'ing you

Links

Waits study chart (read left-to-right):

https://files.catbox.moe/58ntdz.png

Example video of chiniitsu mode games:

https://www.youtube.com/watch?v=IXljRO5yAeM

Kobalab wait calculator:

https://kobalab.net/majiang/dapai.html#p0s1112345678

99s9/0/1/s3

