

*Krataa asks:*

*How is the clan doing, statistic wise since the new Consul/Pcon have been instated? Has there been an increased/decreased amount of activity?*

*Are you happy with the direction the clan is going, and how the summit is functioning?*

*What is your favorite animal?*

So far since we've taken over the positions of Consul and Proconsul, activity seems to be on the rise. This is a hard thing to compare and our predecessors did a pretty solid job, but we have had a nice influx of new members and everything seems to be going well so far. We're both really happy to see the activity levels that we are. I'd say activity is on the rise.

We are happy with the way the Clan is going. Any time the Summit changes so much, there's bound to be some kinks that will require ironing out, and we've definitely had our own, but they've been much less than they could have been, and that's thanks to a team that has adapted really well to working together and continues to get better at it.

I like Rancors. Ashia left one in the pit under the Grand Hall of the Temple of Sorrow, and sometimes I like to play fetch with it. Using the bones of my enemies, of course.

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*Daedric asks:*

*What's next?*

House and Battleteam stuff for the next couple of months, as mentioned in this report. Then, who knows? (I do, maybe!)

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*Marcus asks:*

*What will change in the clan (and in general) with the upcoming canon changes? We've heard talk of removing races, ships/vehicles, new lightsabers, etc. If possible, some explanation would benefit everyone.*

This is something that is really hard to give many details on. There's a lot of rumors floating around, and right now, they're just that. Keep your eyes on the main page, and look for updates from the GM and DGM. When and if changes come, we'll adapt to them as we always do. Otherwise, can't say much, as there are little hard facts right now.

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*Galleros asks:*

*What is your perspective on the addition of Blackguards? Will it prove beneficial? How is the project coming along?*

So the Black Guard program is something that has floated around in Naga Sadow for years. It started as a reward for winning specific competitions, then it was awarded for general activity, and now it's an award for competition victories again. In the past (and currently) it means a spot on Conclave and some other benefits, both out of character and fictionally. Back when most of our communication was done via email, this was a huge thing, but nowadays a lot of planning is not done via email, so we're looking at ways to make the position more appealing again. As Krataa was chosen as my Black Guard after I took over as Consul, and he has some interesting ideas and is willing to work with me on it, he and I are trying some different things to see how it goes as we try to make this more than just a title someone holds for awhile.

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*Tasha asks:*

*Will there be major shifts within our clan due to the upcoming changes?*

*Will there be anything changing to the battleteams?*

*What steps will we be taking to help strengthen our clan for these changes?*

*And importantly from your viewpoint.*

*Why do you think these changes could be a positive thing?*

As far as major shifts go, we will not drastically change the soul or theme of the Clan, but it could see updates and additions depending on the direction we decide to go. This is not a decision we will make lightly, and it will involve input from the Clan as a whole. As far as changing Battleteams, we will be keeping our current teams and any change to the Clan will affect them in some way, but it's too early to say how much that will be.

When we know more, we'll develop a plan that will emphasize developing fiction and our general direction to account for any changes the Clan makes to adapt. However, I feel it is safe to say that we will not make major reformatations to CNS and our general objectives will remain the same.

Finally, the changes could be positive because we'll be defining things that have lacked a definition for a long time. As Mav's recent DGM report explained, some members wish to play characters that aren't necessarily Jedi or Sith, or good or evil, or even Force Sensitive. Depending on how the changes go (remember, we don't know much) they could result in there being a lot more options for members to play.

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*Roxas asks:*

*WTF is happening fictionally? We still uprooting the Organisation remnants in the system or are we rebuilding? Why wasn't I rescued from the Organisation? My last fictional update I was in an escape pod after they tossed me out after weeks and weeks of torture...Do we have an open RO for the clan?*

We're pretty much done with the Organization for the moment. Although, in HMR, I know the previous event dealt with some remnants as they solidify control over the world, and that is a direction the House Summit may continue to develop. As of right now, the system is basically ruled openly by the Clan. See [this post](#) for a brief update around the time I became Consul. As you're no doubt aware, the most recent fictional happening was the Red Fury event, which I'm sure you followed.

We didn't rescue your character because that plot was entirely of your own devising and had no involvement from Summit, and we thought you could handle yourself. :P

There's currently no open Runon for the Clan aside from the previous one that was never closed. However, keep an eye out for word from your Battleteam or House Summit, because they will likely begin a Runon soon.