```
InitUltrasonicService()
Configure RB8 as a digital output for pseudo-PWM for ultrasonic
Call RunPseudoPWM4Ultra4Tree()
Call DisableUltra4Tree()
RunUltrasonicService()
If ES TIMEOUT is received
     Call RunPseudoPWM4Ultra4Tree()
}
configUltrasonicInterrupts()
Set the priority of IC4 interrupts to 7
Set the priority of Timer 3 interrupts to 6
Clear the interrupt flag from IC4
Clear the interrupt flag from Timer 3
Enable interrupts from Timer 3
configTimer3()
Turn off Timer 3
Select the internal clock as the source
Choose a prescaler of 1:32
Set the PR register to the max
Set the TMR register to 0
Clear the Timer 3 interrupt flag
Turn on Timer 3
configIC4()
Disable IC4
Configure RB4 as a digital output and map it to IC4
Select Timer 3 as the timer
Configure to interrupt on every event
Configure to interrupt on rising edges
Select a 16 bit timer as the source
```

```
Set priority of IC4 interrupts to 7
Clear the IC4 interrupt flag
Turn on IC4
RunPseudoPWM4Ultra4Tree()
Set RB8 high for roughly 10 us
Lower RB8
Set ULTRA TIMER for 60 ms
EnableUltra4TREE()
Clear the IC4 buffer
Clear the IC4 interrupt flag
Enable interrupts from IC4
}
DisableUltra4TREE()
Clear the IC4 buffer
Clear the IC4 interrupt flag
Disable Interrupts from IC4
void ISR( INPUT CAPTURE 4 VECTOR, IPL7SOFT)
UltrasonicInputCaptureTreeISR(void)
Clear the IC4 buffer
Clear the interrupt flag for IC4
If the Timer 3 interrupt flag is set and the Timer has rolled over
     Increment the rollover counter
     Clear the Timer 3 interrupt flag
Compute the difference in times between the previous and current
input capture (in ticks)
Set the previous capture equal to the current
Convert the period into a distance
If the distance is less than or equal to the desired proximity to a
TREE
     Post to TopHSM Leader that a TREE was detected
     Call DisableUltra4TREE
}
```