

**Course: Physics****(AP Physics C) Unit: Kinematics: Motion in One Dimension**<https://apcentral.collegeboard.org/media/pdf/ap-physics-c-mechanics-course-and-exam-description.pdf>

Topic 1.1, Page 30

**(AP Physics 1) Unit: Position, Velocity, and Acceleration and Newton's 1st Law**<https://www.gusd.net/cms/lib/CA01000648/Centricity/Domain/179/ap-physics-1-course-and-exam-description.pdf>

Topic 1.1, Page 36: Position, Velocity, and Acceleration

Topic 2.4, Page 51: Newton's 1st Law

**Standard:** Describe constant and accelerated one-dimensional motion graphically, pictorially, algebraically, and verbally.

Level	Description
4.0	<p><b>In addition to score 3.0 performance, the learner will be able to:</b></p> <ul style="list-style-type: none"><li><input type="checkbox"/> use the idea that the area “under the curve” of a velocity graph (between the line and time-axis) represents the displacement.</li><li><input type="checkbox"/> apply the constant acceleration equations correctly</li><li><input type="checkbox"/> Use the slope of a v vs t graph to find acceleration</li><li><input type="checkbox"/> Explain the difference between positive acceleration, negative acceleration, speeding up, and slowing down</li></ul>
3.0	<p><b>In addition to score 2.0 performance, the learner will be able to:</b></p> <ul style="list-style-type: none"><li><input type="checkbox"/> Generate velocity and acceleration graphs from a position graph</li><li><input type="checkbox"/> Translate between velocity graphs, written description of motion, and velocity vectors</li><li><input type="checkbox"/> Use the slope of a d vs t graph to find velocity</li><li><input type="checkbox"/> Without an external force, objects move at a constant velocity.</li><li><input type="checkbox"/> Mass is a measurement of an object's resistance to acceleration</li></ul>
2.0	<p><b>In addition to score 1.0 performance, the learner will be able to:</b></p> <ul style="list-style-type: none"><li><input type="checkbox"/> Determine which of the constant acceleration equations applies to a particular situation.</li><li><input type="checkbox"/> Generate a written description of motion, velocity vectors, and velocity graph from a position graph.</li><li><input type="checkbox"/> Apply <math>d=vt</math> correctly.</li></ul>
1.0	<p><b>The learner will be able to:</b></p> <ul style="list-style-type: none"><li><input type="checkbox"/> write out equations correctly.</li></ul> <p>describe the difference between:</p> <ul style="list-style-type: none"><li><input type="checkbox"/> Scalars vs. vectors</li><li><input type="checkbox"/> Distance vs. displacement</li><li><input type="checkbox"/> Average vs. instantaneous velocity</li><li><input type="checkbox"/> Speed vs. velocity</li></ul>

**Pre-Requisites:**

Metric Prefixes

Unit Conversions