

SCRIPT of AFTER HOURS

The 3 friends are all in Markham Park, FL. Craig, Gio, and Felipe are all ready to go on a biking/hiking trip.

Craig: "Alright, so are you guys excited?"

Felipe: "Yes, I think it's going to be great."

Gio: "Eh, well it better be damn good."

Craig: "Trust me Gio, it will be haha" says Craig with a smirk on his face.

The friends drive up to a road with a large sign displaying "Biking and Hiking Trail".

Craig: "Okay guys, here comes the good part."

Craig: "I'm going to need you to hand over your phones, it's the only way to truly experience these beautiful views."

Felipe: "Oh well, sounds just fine to me."

Gio: "Bro what?"

Gio: "I did not sign up just to get my f*cking phone taken" says Gio with an annoyed look.

Craig: "No phone means no trip, so it's your choice" Craigs proceeds to put his hand out expecting the phone.

Gio: "Ugh, okay" says Gio with a loud sigh.

A few minutes pass by and Craig stashes the phones in a random bush with a smile on his face.

Craig: "Alright guys let's get started."

A few hours pass by and the trio are given the option between turning right or left. Craig shouts to go left, but he was behind the boys and turned right without them noticing.

Gio and Felipe are going pretty fast on their bikes and seem to be having fun.

Gio: "Yo where the hell is Craig?"

Felipe: "Uh, I don't know" says Felipe with a confused and worried look.

Gio: "What kinda tricks is this kid tryna pull on us?"

Felipe: "Don't worry he's probably trying to scare us haha."

Gio: "Nah this is just weird."

Felipe: "Don't worry you are overthinking it."

The two keep biking and seem to have no sight of Craig.

Felipe: "Craig! Come out here dude it's not funny anymore" shouts Felipe.

Gio: "Craig!" shouts Gio very loudly.

Felipe: "What the fuck do we do?!" says Felipe with a frustrated look.m

Gio: "I have no idea... I knew something was wrong about him."

Felipe: "It's not the time for this Gio."

The two decide to put up camp to try and go to sleep.

Gio goes to pee and then comes back.

Gio: "This is exactly why I did not want him to take our phones."

Gio: "This is exactly why!" Gio proceeds to kick a tree branch.

Felipe: "Getting mad won't change anything Gio."

Felipe: "Let's just go to sleep and hope for the best."

Gio: "Yeah, I hope Craig doesn't come back and f*cking kill us."

THE END

Hello guys, I'm Diego and I will be discussing my Creative Critical Reflection. Our project is called "After Hours" and is a story about 2 friends getting betrayed by another friend while on a hiking trip. The 2 are left alone in woods which they have no sense of direction in and are only left with hate and despair. Now, that you have some context we can begin.

First, how does our product challenge the traditional standards of drama/thrillers? Maybe we need to watch more movies, but we have never seen this sort of movie plot done before.

Getting lost or being betrayed is commonly seen but getting lost due to a friend's evil intentions is unusual. The differing personalities also help bring different perspectives to the story. To add on, the inclusion of only having young actors is rarely seen nowadays. This helps the film stand out. Hikers might also even learn a lesson or two about this.

The story starts off very hectic at first. Plots usually take the whole movie to develop. But our opening sets the tone and the ideas down relatively fast. We consider this a unique and positive factor since audiences do not have to go through a boring and slow beginning. Also, the aspect of shooting in only one location can bring about many surprises. We become used to the environment but are still filled with surprises.

When it came to representation, we decided not to make that a focus. We felt that not only would we become limited to ideas, but that we would start doubting ourselves a lot. We would ask ourselves the question "Are we doing enough representation?" over and over. Although they are great, films like "Moonlight" focus almost entirely on the aspect of representation, the film executed this theme well, but we would've felt limited and wouldn't have been able to do everything that we wanted.

Now comes engagement. As said before, our film stars an all-young cast. This can help attract even more of our target audience. Our film mostly targets 15–30-year-old men who are

into action and drama-based movies. The involvement of hiking might also attract people who love to go in adventures. Then, the distribution would be done through 3 main methods.

First, we would upload the video on YouTube. If lucky enough, we can rack a couple thousand views, but that's in rare cases. Then, we can have friends, family, and ourselves further promote the video on all social media platforms to get the word out and increase viewership. The final and best method would be a film festival. After continuous research, we found the "Miami Short Film Festival" to be our best option. We should start off slow with short films and build up from there. Film festivals bring about employees from all scenes of the entertainment industry, so networking would be a great way in helping ourselves expand.

Our production skills took a large shift during the development and process of this 9 weeklong project. We started off as clueless and hesitant. Our ideas did not stick at first and we had so much room to fill in. The genre was not fully decided, the plot was unfinished, and our blogging was mediocre. Throughout this project, we constantly faced issues. Whether it was the scheduling problems to shoot, or the editing software not functioning properly we always found a way. Both of us travelled during spring break which slowed things down for a whole week and threw us a bit off track. Now that we are nearing the end of this project, we find ourselves being quite different. Our editing skills got better, we are managing our time better, and our work organization drastically improved. We are happy we were able to experience this because we learned so many lessons.

The integration of technology was also major part of this process. First, we had to do 3 blog posts per week on average. This helped both of us get better and putting ideas down and expanding on them. Communication between Claudio and I was also consistently done online through texting. Multiple times a week, we would both try and decide what to write for the blog posts so that we were almost always on the same page. Then, the major pieces of hardware used were computers and our videographer's camera. Computers were used for the blogging and the editing, and the camera was used to shoot the project itself and get some behind-the-scenes footage. Then, we used Movie Maker to edit our actual project. We had problems such as the clips not rendering, the audio not being heard, and the software sometimes shutting down. Although, this software was inconsistent at times, but it was basic and included everything that we needed. Thank you for watching and we hope you guys have a nice day.

