

Axion - Base Statistics (Starting Stats & Growth per Level)

- **Health:** 600 (+ 105 per level)
- **Health Regeneration:** 1.5 (+ 0.5 per level)
- **Resource (Mana/Alt-Resource):** Manaless (Utilizes a "Grey Bar" alt-resource capped at 30% Max HP)
- **Mana Regeneration:** N/A
- **Armor:** 40 (+ 4.2 per level)
- **Magic Resistance:** 32 (+ 2.05 per level)
- **Attack Damage:** 64 (+ 3.3 per level)
- **Movement Speed:** 345
- **Attack Range:** 125 (Melee)
- **Base Attack Speed:** 0.65
- **Attack Speed Bonus:** 25%
- **Attack Wind Up:** 20%

Axion - Ability Kit & Passive Breakdown

Skill / Slot	Ability Name	Damage Type	Resource Cost	Scaling / Values	Detailed Description
Passive (P)	Selfish Truth	Utility / Modifier	None	5% Armor Pen per stack (Max 6 stacks: 30%)(Like black cleaver.) While his ultimate is active, he applies 30% magicpen and 30% armorpen to champions inside the ring.	Basic attacks and abilities apply stacks of Armor Penetration. Inside his ultimate's zone, this penetration effect is doubled as magic pen (%30)
Q	Cosmic Orb	Magic Damage	Grey Bar	Base: 30 / 50 / 70 / 90 / 110 + %100 AP	Area of Effect Magic Damage divided among targets. Applies spell-vamp/healing. Consumes Grey Bar resources to cast.
W	Focused Destruction	Magic Damage	No Cost	Passive: +4 to +20 permanent Ability Haste per	Passive: Grants stacking permanent Ability Haste

Skill / Slot	Ability Name	Damage Type	Resource Cost	Scaling / Values	Detailed Description
				level.(+4/+8/+12/+16/+20) Active: Base: 20 / 40 / 60 / 80 / 100 + % 100 AH(ABILITY HASTE) + %30 AP	per level. Active: Resets basic attack, converts attack damage profile to Magic Damage, and refunds 50% cooldown on takedowns.
E	Absolute Pit	Magic Damage	15 / 30 / 45 / 60 / 75 Grey Bar	Base: 20 / 30 / 40 / 50 / 60 + % 100 AP	Pulls targets after 1.6 seconds, grounding/rooting them. If Axion enters the pit before the explosion, he recovers the spent cost combined with the remaining Grey Bar as a massive Shield lasting 4- 4.5 seconds (I haven't finalized this yet.) (Capacity capped at 30% Max HP).
R	Catalytic Annihilation	Magic Damage (DoT)	No cost	Cooldown: 180 / 150 / 120s Base DoT: 200 / 350 / 500 + % 60 AP + %40 AD	Drops a Mid-lane sized orange and purple "Cosmic Sand Furnace". Allies can freely move and use dashes/flash in and out; enemies are trapped inside and cannot use dashes/flash.

Skill / Slot	Ability Name	Damage Type	Resource Cost	Scaling / Values	Detailed Description
					Deals Damage over Time (DoT) and applies 30% Armor Pen and 30% Magic Pen to all targets inside for Axion and all allies.