

The Shadow Dragon



Humanoid form



Dragon form

By and large, the Entropics do not hate the lives that they are expected to destroy or corrupt. Doing so is simply their role in the unfolding of the cosmos, and it is considered immature to develop feelings of resentment for their opponents even if they do manage to triumph. There will always be other contests, and on those future days things might go differently. Better, then,

to act with patience and emotional detachment, for these make it easier to learn from the mistakes one made, and those of opponents as well.

The Entropic known as the Shadow Dragon is an exception to this generality, taking matters much more personally and regarding those of her supposed peers who subscribe to that philosophy with nothing but contempt. Having achieved status within her sphere equivalent to that of the Eternals of the four spheres of despised Creation, she finds herself in a position where she might be able to overthrow the Dread Hierarchy, **Nyx**, last of the Old Ones, and claim his throne for herself. That countless before her have believed that they might do so does not trouble her; she is greater than any of them ever were, and she has a plan.

The Shadow Dragon has set aside any memories of a mortal life. She vaguely remembers being small and weak and pathetic, and as she is no longer any of these things, there is no sense of dwelling what was once but will never be again. She demonstrated her talents many times in her rise within the ranks of Entropy and took pride in never having been thwarted. Her victories were rarely as complete as she wished, for others sometimes managed to gain by them as well, despite her wish that her victories cause everyone else to lose.

And then, four centuries gone, she found herself vanquished. *Humbled*, even. And not even by one of the **Ascendants**, but by a pathetic mortal, some sorcerer-paladin called Alessandra von Gallantri who managed to thwart her plans and leave her with nothing to show for them. That the mortal died in the doing meant nothing, it just ensured that she was forever beyond revenge. The only thing to do was to take that revenge on those who honored the memory of her foe, the nation named for her foe.

Her schemes have worked marvellously. An aristocrat, descended from the kin of Alessandra, driven to madness. **A child of enormous potential, turned to darkness and ruin. A dragon, bound to human service. A would-be heroine, slain before she could do anything.** Countless lives wrecked and shattered. And it is only just begun. So much wonderful entropy, all for her purposes -- all to open a doorway to the impossibly distant plane where **the treasure of the Old Ones** was hidden away, so that she can journey there, steal its might for her own, and claim the throne. Then she will lead Entropy as it should be lead, with none of this "patience" and "emotional detachment", but never-ending fury.

Nothing can possibly go wrong ...

The Shadow Dragon -- PL 16

Abilities:

STR 18/12 | STA 18/12 | AGL 6 | DEX 0 | FGT 12 | INT 8 | AWE 7 | PRE 10

Powers:

Ascendant: Immortality 5 (one day), Only When On Home Plane; Immunity 1 (aging); Movement 1 (dimensional travel to home plane), Reaction (death); Movement 2 (dimensional travel to planes of the Sphere of Entropy), Standard Action - 10 points

Divine Body: Immunity 10 (life support); Insubstantial 4, Standard Action; Impervious Toughness 12 - 34 points

Divine Mind: Impervious Will 14, Limited to Mental Effects; Senses 7 (vision counters all concealment, vision counters illusions) - 14 points

Human Form: Morph 1 (humanoid form), Quirk (only at minimum size) - 4 points

Sense Immortal: Senses 2 (ranged detect immortal) - 2 points

Umbral Flames: Cone Area 2 Damage 16 - 48 points

Umbral Flight: Flight 8 (500 MPH) - 16 points

Umbral Form: Growth 6 (15 feet; Strength +6, Stamina +6, Dodge -3, Parry -3, Intimidation +3, Stealth -6); Enhanced Growth 8 (90 feet; Dodge -4, Parry -4, Intimidation +4, Stealth -8, Speed +1), No Strength or Stamina; Protection 8, Quirk (1 rank per rank of Enhanced Growth active) - 33 points

Advantages:

All-out Attack, Daze (Intimidation), Defensive Attack, Fascinate (Deception), Equipment 5, Fearless 2, Improved Critical 2 (Unarmed), Move-by Attack, Power Attack, Ritualist, Skill Mastery (Expertise: Magic), Startle, Takedown 2.

Equipment:

Home Plane: Size Gargantuan; **Toughness** 16; **Features** Combat Simulator, Communications, Concealed, Defense System, Grounds, Holding Cells, Isolated, Library, Living Space, Power System, Personnel, Security System (DC 35), Workshop - 24 points.

Skills:

Acrobatics 8 (+14), Deception 6 (+16), Expertise: Magic 6 (+16), Insight 8 (+15), Intimidation 6 (+16), Perception 8 (+15), Persuasion 4 (+14), Stealth 10 (+16/+10/+2).

Offense:

Initiative +0

Unarmed +12 (Close Damage 18/12, Crit 18-20)

Umbral Flames -- (Cone Area Damage 16)

Defense:

Dodge 5/9/12, Parry 5/9/12, Fortitude 18/12, Toughness 26/18/12, Will 14.

Totals:

Abilities 138 + Powers 145 + Advantages 21 + Skills 28 + Defenses 13 = 345 points

Offensive PL: 16
Defensive PL: 16
Resistance PL: 16
Skill PL: 11

Complications:

Destruction and Corruption--Motivation. Power Loss (all Umbral powers, in direct sunlight). ***Power Loss*** (Umbral Form, must feed regularly.) ***Sadism***.

Note: If using Revised Growth and Shrinking, replace Umbral Form traits with Growth 3 and Enhanced Growth 4, No Strength, Protection Only, reducing point total by 6 points.

Update 2021: Things did in fact go wrong. Her scheme has fallen to pieces, and, worse, she has had to appeal to Nyx for protection from her enemies. He has graciously granted it, ***this time***. The Shadow Dragon will be plotting vengeance for a long time to come, but unable to act on her plans for quite a while.

Update 2022: Or so it seemed, but during **the Anachronic Calamity**, the Shadow Dragon joined forces with the Eaters of Worlds and a few other renegade Entropics to attack Nyx. While they were thwarted in this, the Shadow Dragon escaped. No longer as limited as she once was, the Shadow Dragon found a way to attack the far future, emerging into the World in the Aftermath at the start of the events known as **Bad Friday**. There she was opposed by many heroes, and fled to what she believed to be the Pyt, where she ultimately fell to **Guardian Umbra** (assisted by **Exelion** and **Celene**.) Slain in a way that left her unable to reach her no-longer extant "home plane", it seems that the menace of the Shadow Dragon has been ended forever. But victory in this case may lay the seeds of a greater defeat to come ...