

Guidelines for Handling Incomplete Matches

When

- one team abandons a match (e.g one team leaves due to lateness), the match is stopped. The win and unplayed games are then awarded to the other team.
- a match is stopped by circumstances outside the control of teams, the captains may agree on a result or decide how to complete the match by rescheduling all or part of it. [e.g. play unfinished games]
- both teams agree to shorten the match, any unplayed games are equally apportioned to maintain the relative win position.

Note:

There is no firm rule on lateness. A guideline on the top of the score sheet states "Captains to manage time to complete by 11:30 - 12:00". Captains should agreed on how to do this before a match starts.