

How to play Clueho

Hello Intrepid Investigators!

One of our wicked suspects has murdered our Emcee! Oh no!

They cannot go to burlesque rest until *SOMEONE* is jailed for this heinous burlesque crime! Double Oh no!

Due to our chronically underfunded burlesque justice system YOU, our faithful audience, must serve as Investigator, Judge and Jury. Triple Oh no!

Never fear! Conveniently, three likely suspects have emerged with a handful of potential murder weapons and suspicious costume pieces were left at the scene of the crime. Our game is deceptively simple - You have 3 Turns to figure out: WHO killed Emcee, WHAT murder weapon was used and what the suspect was WEARing.

We've broken each turn into three phases:

1) Gather evidence

Our dastardly cast has hidden clues throughout the venue! You will have opportunities to explore the venue and interact with the cast. Clues will be in pink envelopes or have pink tags marked "evidence" attached to them. Keen eyed observers may also notice subtle clues in our suspects' costumes, demeanour between acts and/or during any routines performed tonight.

2) Accusation

You will notice a QR code on your table that will link you to a live survey where you should vote on the WHO, WHAT and WEAR of this horrible crime.

3) Testify

The suspect with the most votes will perform a semi-improvised burlesque routine using the most voted prop while wearing the most voted costume piece. Keep your peepers peeled for CLUES.

After each turn I, your GM, will reveal how many correct guesses were in the audience's selection BUT I refuse, on principle, to confirm WHICH are correct because I have a flare for the *dramatic*. I shall, however, eliminate one incorrect element of our mystery after each turn. Connect each character to their prop and costume piece to identify the murderer in our midst.

Happy Sleuthing!

Your Humble Game Master