



CREATOR



Contributors



Thumbnail designer

Notes

- Must be in [Paradoxum Group](#) for an extra 100\$.
- Don't Skip Any Wave (Only Skip Waves 1, 4, 9, 10)
- Our Discord Server for Suggestions / Feedback / Issues <https://discord.gg/aNQRyJwkT4>

- Sebasdark25's YouTube Channel: [click](#)
- TDSCommando's YouTube Channel: [click](#)
- You can apply to TDSCommando's Team [here](#)
- Need Phantom Commander, Railgun Ranger, or Fallen Brawler? Click [Here](#) For Their Quests.
- Can be used for the following missions:
 - Hazardous Haste
 - For The Commander!
 - [Dark Radiance](#)
 - Shadowforge Tinkerer

Loadouts

Players	Towers				
Player 1	Farm	Military Base	Ranger	Commander	
Player 2	Cowboy	Electro Shocker	Ranger	DJ	

5th Slot options (optional)

DPS > **Mission Tower** > **Anything**

Highly Recommended DPS: Pursuit

Place your 5th slot tower close to the supports (DJ - Commanders)

Player 1

Difficulty: **Easy**
POV: click



<p>Placement Map</p>	
<p>Important Notes</p>	<ul style="list-style-type: none"> • Place all Towers 1 by 1 if possible • Chain Commanders at Wave 50 • Sell 1st Commander after Maxing Military Bases
<p>Waves: 0 - 25</p>	<ul style="list-style-type: none"> • Place 3 Farms lvl 1 → Upgrade 1 Farm to lvl 2 • Place 2 Military Bases lvl 2 • Get 8 Farms lvl 2 • Upgrade 1 Military Base to lvl 4 (Use Ability at Wave 25 Triple Shadow Bosses) • Get 8 Farms lvl 3
<p>Waves: 25 - 50</p>	<ul style="list-style-type: none"> • Place 1 Commander lvl 2 (Use Ability constantly) • Get 5 Military Bases lvl 4 (one by one) • Place 7 Rangers lvl 2 • Max Military Bases → Place 3 Commanders lvl 3 (Start Chaining) • Max Rangers → Get 4 Maxed Commanders → Spam Maxed 5th Slot

Wave 50 Optional Steps

Optional Steps / Necessary if you brought 4 slots only

- Use Airstrike on Grouped Enemies
- Micro Commander when are Stunned / Void Reaper Stomp
- Use Commander's Second Ability after Void Reaper Stomp

Player 2

Bring Farm if you're doing pls donate mission

Difficulty: **Easy**

POV: [click](#)



Placement Map	
Important Notes	<ul style="list-style-type: none"> • Place all Towers 1 by 1 if possible • Set DJ to Red Track at Wave 50
Waves: 0 - 32	<ul style="list-style-type: none"> • Place 2 Cowboys lvl 2 → Place 1 Electro lvl 2 • Get 6 Cowboys lvl 2 (in total) • Place 1 Electro lvl 2 • Upgrade 2 Cowboys to lvl 4 (one by one)
Waves: 32 - 50	<ul style="list-style-type: none"> • Place DJ lvl 3 (Green Track - Spam Ability) • Upgrade 4 Cowboys to lvl 4 → Get 10 Maxed Cowboys • Max DJ → Get 4 Electros lvl 4 • Get 7 Max Rangers → Electros → Spam Maxed 5th Slot
Wave 50 Optional Steps	<p>Optional Steps / Necessary if you brought 4 slots only</p> <ul style="list-style-type: none"> • Set all Electros to Strongest • Micro & Move Electros when are Stunned / Void Reaver Stomp • Use Cowboys as Stun Bait

Proofs



Common Issues / Tips

Cause of Death	Reasons
General Tips	<ul style="list-style-type: none"> Joining the Paradoxum Group for \$100 extra starting cash is required. <u>1 by 1 means one at a time.</u>
Early Waves	<ul style="list-style-type: none"> P2 Is afk (did not placed cowboys / upgraded)
Wave 10	<ul style="list-style-type: none"> P1 Did not get Military Bases lvl 2 in time
Wave 19	<ul style="list-style-type: none"> P1 Did not Set Military Base to Strongest P2 Did not Placed 2nd Electro / Upgraded
Wave 25	<ul style="list-style-type: none"> P1 Did not Used Military Base's Ability on Triple Shadows

Wave 36	<ul style="list-style-type: none">• P2 Did not Upgraded Cowboys correctly
Wave 45	<ul style="list-style-type: none">• P1 Did not chained Commanders• P2 Did not placed 4 Electros lvl 4
Wave 50	<ul style="list-style-type: none">• P1 Did not chained Commander.

More Strategies

 **TDSCommando's Strategy Land...**