

# Welcome to Arcane Dice Wars Game Theories! ^^

*For anyone who somehow opened this document, i should put a spoiler warning because i will talk about 3 ADW games at the same time. I also tried to organize my thoughts by adding titles to them based on what i focused on while writing. So you can simply read what piques your interest. Hope that my writing is not too messy and sorry for grammar and vocabulary faults ^^;*

*little note: this writing was supposed to be a comment for 9th update first so there are comments on 9th quest along with my theories too! In new updates i may upload this page for new theories!*

## -Start of 9th Quest Start (Crown side)

Firstly i went to the Crown side and talked with the queen. well i guess its first time that i managed to see how she masks her emotions to look cool and strong. This gave me a few more ideas for her actually which i will talk about later :3.

generally nothing much happened (thankfully XD) and kraken mission has started

after seeing her i checked Ashur and his acts were... tense? i guess he was on edge due to those mafia South diversion. It was sad to watch him still trying to convince me for Eve but Jonas stopped him. its actually really scary how brutal things he can say while also being super calm XD.

## -Kraken Quest and afterwards

In the kraken mission i noticed that actually on both sides someone told kraken was "playing" with us. and for some reason it wasn't super strong unlike the Hydra boss (or maybe i just have strong units now) so that gave me an interesting thought!

in gacha game, when i clicked the plushies of Eve and Jonas, my character felt Eve plushie is friendly yet sinister and Jonas plushie is kind and destructive and it seems like corrupted monsters somehow follow this suit?

Hydra boss was very difficult as it was having amazingly big numbers on dices and also attacked my team with elements. while kraken was more likely to try to kill the boat by "playing around". Except that it wasn't super duper strong. I was also surprised how there was no information about its elements or factions. I'm not sure if it was because its elements were hard to trace since it was attacking under the sea or something was going on there. Unfortunately i can't remember anything that can relate to this ^^;

and on both sides the talks were actually very fun too! In crown side jeth technically didn't stop asking things and tried to provoke Lor (which he also gave good answer haha ^^) -in other side it was more like Jonas was trying to answer the question rain while Ashur was being impatient

After managing to get the jewel on the crown side we just returned back and gave it to queen Miyetta and... well i was thinking like "wait no interruptions?? weird.." until Jonas suddenly

appeared through Miyetta's fire magic.. wut 0-0.

After not so long the phone appeared and Gods' texted very fast as if they were "panicked" it really felt serious to me haha. The distribution in the communication by Jonas was also a very cool scene! perfect moment for super strong "villain" appearance (lol XD i can't really call him villain but scene gave that feeling)

Of course i didn't know at that time but after finishing the god's unfavored side i learned that Jonas actually cannot talk with them. Though it seems like he can track the communication and take it down easily with his powers. For a while i usually imagined that black space was either a dream-like place or the place that developers used to transfer us to their world... i guess Jonas' appearance gives a second option confirmation?

I was also surprised how suddenly Jonas became more friendly as he got the soul stone haha i wasn't expecting him suddenly deciding to talk with Eve and planning for "surprise" but i guess i can't know what does he think... ^^;; is this how gacha date came to their mind no matter which side we are in? XD i also remember Ashur saying "Who cares who won?" but i'm not sure if i should sow such meaning from it.

In crown side Eve comes to the room as "convinced" while Ashur looks stressed somehow. and they decide to give us advantage in the fight in the name of "game" but they also do that in god's unfavored side too so i guess to them this "war" is more like playing around.. thankfully XD if they would take this serious i don't think other side would be able to stay alive ^^;

I'm also happy to learn that they don't have much against developers of the world... to be honest the word "war" made me feel as if they decided to break out the rules because they didn't want this fate. But both Eve and Jonas seem to be ok with the idea of developers trying to help the world get better but want to take a break from it too. The whole war thing happens not because they wanted it but they simply had no choice as developers don't want them to exist in their old forms since their existence shallows the world's energy... actually Eve and Jonas take things pretty calmly even with their life experiences... I have a huge respect for them on this topic.

## **-Difference between two sides(Crown side vs Old One's side)**

While entering both sides i was actually a bit nervous about what I would find because of the "war" talks.

In God's favor, things are a bit close to the villain's heart game except now everyone is focusing on one goal.

Even though i will talk about their backstory I also want to add here that I can't help but think that all jeth, mikaylis and queen Miyetta has some sort of stern perspective of looking into things.

For Miyetta i feel like she tends to think about me like some other noble she has to align with

for Mikaylis, it's obvious that he has some "certain" ideas and he just gets annoyed whenever you try

to challenge such thoughts...

Well, although I still can't understand Jeth clearly I feel like he is one of the most realistic and pragmatic people in this trio yet he also looks like someone who lives inside of their head... at least the way he refers to me feels like it.

In old one's side Jonas was strangely equal and kind towards my guild (equal about punishments too ^^; ) and he was very calm in crown's side too.. no matter how brutal he sounded. Well I guess him being a dinosaur coming to the surface after long years explains his situation??

It's also surprising not only how fast they accept the terms they are in but also be honest about everything haha

It was very fun when Jonas told "well its good to follow the gods actually since they are here to help this world" while we were all doing opposite of it at that moment XD though he was also the one who threatened me... probably not because I chose to follow gods but more because of my way was getting on his way. so It's more like he is fighting for his goals instead because of some resentment. At least this is how I think XD

Also, he seems to not care about either his or someone else's pain as long as there is some purpose? Like how he keeps burning poor Ashur to "save time" :'). I don't know much about Eve but I guess she will be equally kind enough towards my guild though idk if I ever see her "manipulative" side like how Ashur described her. Though he also said deep down she cares. Well I'm excited to meet her ^^ !

I am very glad to try the old one's side since it gave me many opposite turns of events. For example in crown side once you return from kraken quest you will be forced to meet with queen

and sad part is my guild wasn't invited at all and I do remember Katnir and Ruwin were visibly sad because of that (others are probably upset too but they don't show it much). But in Old one's side both my team came to pier and Ashur invited all guild members for celebrating.

Of course it feels like small details but for some reason the crown's side feels "right" since in this route you follow the developers that are trying to make the world better while on the other side.... Well it's not like you support a complete disaster but it will probably have a bad impact on the world ^^;.

in the other hand, Old one's side actually feels "relatable" with how Jonas and Eve living among others like normal people and despite being so strong and old they are still patient towards everyone and accepts spending time with guild members (well I know Jonas find my guild members' invite cute so I guess that would same for Eve too).

Although how kind they can be I shouldn't forget how brutal and dangerous they also can be...no matter how "relatable" their acts might look. Even with their "not taking serious" version in war they will probably still be super strong while fighting.

as about being "relatable" crown feels distant about this topic. Though I know they probably do that

due to hardships they have endured too. Which is sad because I know Miyetta was happy to gain my guild's support in crown's side but hid it under the mask of "queen"

with all that rambling.. I think both sides have their own beautiful sides and flaws that make them normal and choosable.

Its sad that there isn't much chance to find some middle way since its matter of gods but im glad that Old ones somehow made things lighter and less serious so I have a little hope... well at least I feel im not alone in this matter since in crown's side Ashur looked like wanted me to accept this "game" more than anyone XD.

## **-How it feels different from villain's heart (Main game vs side game :D)**

Despite this new update's story about choosing your side in "war" it felt a lot less tense than the villain's heart game. And I think the reason of that is no matter what I did choose my guild supported me regardless... which was something I was actually feeling skeptical in old one's route.. since for so long all my guild members believed in gods and saw me as "god's gift". And yet they still accepted me and simply thought im a Challenger for new ways and gods allow me to (well its true that developers did allow me to do it ^^; ). I was very happy how supportive and accepting they were to me no matter what ;w;

I also noticed how the crown side's bond conversations got very different in a happy way especially for Deita. I do remember her being on edge and alarmed every second while also hoping to talk with me. In this game she was happily expressing herself without fearing and I was happy for her ^^ and it seems like she at least watched my adventures while being held in prison. I was worried about her being dragged to the dungeon but I'm glad she doesn't focus on that part. Also I love how every answer was quiet opposite of what Jeth would like to hear in his bonding talk haha opposite side of villains' heart XD

## **-Crown side**

### **-Queen Miyetta**

While talking with each character in Crown's side I noticed how much details I actually missed about this throne story. although I believed I caught them all ;w; somehow in this whole drama story's details escaped from my eyes...

it's actually a very heart-breaking story of how Miyetta somehow managed to survive thanks to a servant... but thanks to the new bond talks I actually remembered the old details and hopefully this time I did a better job of understanding everything!

if I don't remember wrong, Jeth was from house Solunas? In his bond talking he says little information about political marriage, and how one assassin survived from house Solunas because

that assassin spared a life... I feel like that assassin was Jeth? It's also creepy how he knew that servant was the king's secret mistress when even Miyetta's uncle didn't know.

Despite knowing he also didn't kill the servant or her son... Though I pictured him as a pragmatist who only acts according to his goals, I guess Mikaylis' mother made some contract with him? Or he was uninterested with killing tasks so he simply let the servant switch kids and didn't kill her. Or he just had some other thoughts in his mind while doing that.

Also that political marriage... I guess this is a reference to Miyetta's parents? Since the timeline when her uncle kills everyone to claim the throne is the same timeline where people say the throne has switched to house Solunas. Which means her uncle is a man from house Solunas. (or I remember everything wrong :') )

With how their story goes, it's so irritating that how Miyetta's uncle simply tried to destroy his own family for power... though thanks to this information and how Miyetta tries to act cool a new sparkle of thought crossed my mind.

Mikaylis' bond talk reveals his return to the castle feels hollow, even though he looks forward to it when he's away. He says, "I don't know if it's my ambition or my mother's," which makes me think it's more about his mother's ambition. After escaping with the two children, she likely dreamed of reclaiming the throne with Miyetta for the man she loved, dedicating her life to this cause while also affecting two kids with her ambition. This also explains Miyetta's obsession with being queen—she was raised to believe it was her duty to reclaim her father's throne.

Plus Miyetta says she wants to make the kingdom in a way her father wants but if she was a baby when she survived murder then how can she know her father's sayings and ideals to the point of following them unless someone told her and encouraged her to follow them? (in portrait talk she says one of her father's sayings)

I think this theory can be also supported by Miyetta's comment, "What do you think about breathing? Being queen is the same for me—it just is," shows that becoming queen was ingrained in her from childhood. She likely doesn't seek power for her own sake, but because she was taught her entire life that she must take the throne. She also tries to gain power to protect her position so all those struggles to claim it won't go in vain.

Her whole life has been about living for someone else's ideals. While she may find some satisfaction in being queen, in Villain's Heart, her desperation to protect the throne, despite not being power hungry, made her seem unstable. This is especially clear when she talks about how her traits are either neutral or dominant against her vassals' traits and she uses them to keep them under her thumb.(or at least that's what she believes) while nobles continue to reject her. The stress of this caused her to seek foreign help, fearing her whole life-goal won't be reached.

If my thinking is true then I hope despite all those struggles and pain she still can be free from all these endless burdens somehow.

Though this theory of mine also reminds Jonas' words about survival mechanism I guess he said the more you get used to it the more you accept it. But in Miyetta's case even though she somehow got used to Mikaylis' mother's ideals and accepted it that doesn't really mean she is happy... or I am again reading too much into it haha ^^;

## **-Jeth**

As for jeth I also tried my best to understand his nature since he is a very interesting character to me.

his relationship with Miyetta is also very interesting if my "only assassin alive is jeth" is true. Even my "pragmatic man with only care about his own goals" words technically gives my all core opinion about him haha..

I guess it's easy to say that jeth stays with the crown because of his ambition. At first I thought if he wanted to climb to the highest status then why did he stop at being queen's right hand? Well in gacha date jeth says "I could find another puppet" and I guess this gives so many answers. Miyetta is kid of an old king so it's easier for her to claim the throne than him since the court seems to be wary of whoever tries to become king or queen. And he also had a chance to get other people's support to reach his goals under the mask of him also being among those people who support Miyetta and Mikaylis' mother. He eventually became successful either with being very capable and even betraying his own house.

While acting like he is under queen's control he slowly gains Miyetta's trust. Sadly Miyetta believes jeth is loyal to her for various reasons and yet this seems exactly what jeth wants her to think. He also simply supports her because her being queen means he will stay in his strong position. He probably won't do anything to her either unless she becomes an obstacle to his goals... which is probably why he killed her without much hesitation in his villain's heart ending.

I guess him putting us to the highest place on his "power pyramid" and wanting to be with us somehow clashed with Miyetta's acts or ideals. oh and to be honest although I know jeth becomes loyal to us in his villain's heart ending to be honest I don't think he respects us or listens to us... at least that was the vibe he gave me so far because when I was looking at options while talking to him there was one thought my mind always asked "do my words even matter?".

This makes me think Jeth operates largely within his own fixed perspective of the world, assuming everything based on his unique and often warped logic though he can also be good at observing so he can be also very realistic at the same time.

His initial interest in the Transient One likely stemmed from his curiosity about transient one's power and the freedom the main character represented. Though the story does imply he bonds with the main character, it feels like his first attraction was purely to the idea of new power. The rest of his actions in the side game—where he tries to force the main character into a relationship—feel like his ideals dictating that either Transient One or himself is a "great match" for the other party, whether the transient one agrees or not. haha ^^;.

## **-Mikaylis**

I don't have too many thoughts on Mikaylis, but I've noticed he has a very rigid perspective on everything. When I told him that, although he's an elite Earth Knight, he's also a unique individual, he

just got frustrated???? At that moment, I just wanted to say, "Okay, okay, I get that you're a normal elite Earth soldier and very straightforward, but why do you reduce your entire existence to your elemental and faction traits? If you're so insistent on this, should we start calling every elite Earth Knight a half-brother of Queen Miyetta?"

Maybe I just need more time to think about him. He seems emotional but tries to act cool, much like Miyetta, though his anger can be pretty intimidating XD.

## **-Eve, Jonas and Ashur**

In one of his bond talks Jonas said "you can get any ending you want as long as you pay the price" and well there was an option to say im ready to give everything... that option actually reminded me Ashur alot haha ^^;

Once i learned this guy literally got help from a mafia just to find his friends and ended with tons of debt that seems he might not be able to pay at all... even with all these and him finding out his friends are actually ancient beings he kept tried his best to be friends with them (well i guess he sees Jonas as his friend too im not sure... ^^; ) He was even trying to hide them knowing that the mafia will try to harm them for "power".

I dont think i can be ever like him in this point... its like wow ^^; even though in gacha date he was saying "im not the most selfless guy" but at the same time he literally spent years to fulfill his one promise... I don't know if this is not being selfless.

I also think the little kid Ashur was very sweet for Eve since he did his very best to support his friend and made an honest promise to her. The reason how he found her is pretty heart-breaking too if that ghost rumor has some truth in it...

if she really died due to water on the island that sadly means the place that was once her safe home became a prison causing her death. In that matter im happy that Ashur managed to find her! ^^ In my opinion all these acts make him a good person.

well its also true that Ashur does some ridiculous bad acts but he also seems to be aware of it either since he even hopes for us to be forgiven by gods for joining in hands with him... i guess he really does give "tragic villain" vibes but i guess thanks to his goofiness and determination he somehow manages to survive from all these tragedy.

It was also very touching moment when Eve thanked him and called him best friend ever and he got emotional for this. After all those suffering it was a happy reunion yay ^^.

as an answer to Ashur's struggle and friendship, Its wholesome how Eve and Jonas also sees Ashur as their friend and support him in their way ( well even though Ashur seems unhappy about Jonas' helps haha)

I was also happy how Deita thought the same thoughts with me even though she knows old ones are like gods' enemies. I agree with her opinion about them too. With being super old they treasure their time with Ashur and want to be with him. It is very sweet ^^. And i guess they are also curious about others and watch over them like elderly? I'm not so sure haha but i feel like they at least have

a little “parently love” against others since they are very old and technically sacrificed themselves for other creatures. Well on either side the transient one chooses, I'm glad they reunite all together ^^.

## **-The Bigger Picture**

well I feel like this update actually made this whole dive into a very different direction and brought a larger Picture in the game. I was very happy when Jonas let me ask many questions.

My first question was of course is there any way to save the world haha XD. And well Jonas said it's not possible to save it from annihilations permanently. It's true that old ones even sacrificed themselves to challenge such fate but if even they couldn't become successful then there is nothing much others can do... well I guess the developers still fight to prevent the world's end which seems... not going well in my opinion.. as for the reason:

While talking with Deita she says no matter how hard she tries, the only fates she can see in the future are either some horrific or bitter ends.

Also the time when she said she was able to watch all my adventures I just realized some new thoughts!

Transient one's existence was because developers wanted to gain data from watching over them. And also what if all those future scenarios Deita sees are actually collected data from the developers who watches over the world?

If I don't remember wrong Jonas once said gods resets the world whenever bad signs starts to appear. That means not only they watch over the world but to determine wherever world is going in good state or not they also save all those events for becoming better at fixing the world. They also bring outsiders to see other different possibilities to determine how to move later. For now there are 3 official transient one in these universe

1- The one who came before us and then returned back to their world ( if im correct, in returning back home ending we managed to find something similar to our experience on the internet)

2- Lor who also came before us but wanted to stay due to “forgiveness and asking for second chance because of the failure” (to be honest im not sure what happened to him ;w; )

3- us

and one possible other transient one as 4th in this line who appears in the villain's heart staying in the world as a different individual. And of course there might many other transient ones in the past came

before us. And our existence was important for more data since all those scenes that were already collected by developers and they were mainly horrific. Now they are looking for new possibilities to see if they can get better results.

plus with knowing there were at least 2 transient ones that existed before us I guess their data was also the reason we managed to go this far too.

To back my theory I think Samuel's advice for getting more members to my guild for mission 4 is



good enough.

He both suggested Katnir, Ruwin and even told me how to convince them 0-0. At first I was confused by how did he knew these but maybe its because of Katnir and Ruwin helped past transient ones in the old experiments which made developers choose them as good allies for future transient ones.

Deita also helps us by making Lor save and guide us while asking for Samuel to help is a good example too!

In villain's heart game she says "if you wouldn't stay here you would first be dragged to dungeons but then you would gain support and vassals who are loyal to you" so I guess she was also aware of these old datas of past transient ones?

While thinking about these visions may be the old collected data from developers I also remembered one dream in a villain's heart game that we see the hydra boss and then see the whole brookhaven is in a horrible state.

I wonder if that was actually a data of one transient one's experiences... I wonder if the reason was Jonas or simply some annihilations that caused disturbance though I guess in the dream there were ashes everywhere so it's probably Jonas... or some sort of war caused by some nobles.

I also have one more question in my head... To my understandings if developers can reset the world then old ones can do this too but even though they could reset the world, their existence would kill it anyway so they sacrificed themselves and created developers to watch over the world. (well unless I understood whole resetting concept wrong lol XD)

There was one time when Jonas said his true form was big and magnificent but now after so many resets and regressions his true form has weakened. Does that mean developers actually use old ones' left powers to reset the world and try to fix it? If the answer is yes then once the old ones' power wither away this world will die regardless... It seems like a very far future but it's still bad news for anyone who lives in this world ;w; . well at least there is still some time... I hope so.

## **-End**

***The reason I wrote all these writing is while I was playing the new 9th update I was like "why not challenging myself to understand this world with this much knowledge?" and started to write... and these 9 pages are the result haha XD. I guess as new updates come now I have a huge chance to compare and make my theories even better which will allow me to understand this game! So if you have any ideas or theories you can share in the comments too! I will also look at them :3.***

and for anyone who reached this far I salute you ( ^ ^ ) ♫ thank you for reading all these ^^