






– Libra of the Vampire Princess –

Installation & Troubleshooting Guide

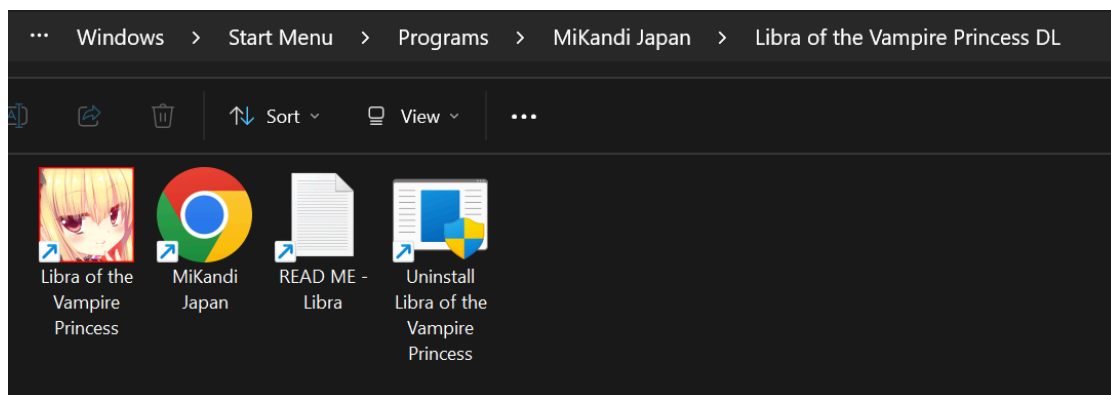
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Installation (Windows)

1. After downloading the game’s zip file, extract it to the directory of your choice.
2. Inside the extracted folder, double click “**SETUP.exe**”.

	rioinisetting.js	9/17/2024 7:07 PM	JSFile	5 KB
	SETUP.BMP	9/17/2024 7:07 PM	BMP File	433 KB
	SETUP.exe	9/17/2024 7:07 PM	Application	126 KB
	SETUP.INI	9/17/2024 7:07 PM	Configuration settings	1 KB
	UNINST.exe	9/17/2024 7:07 PM	Application	90 KB

3. If Microsoft Defender SmartScreen message appears, click “**Run Anyway**”.
4. Go through the setup wizard, choosing your preference for such things as the game’s install location, save data location, and so on.
5. After setup is complete, the game will install.
6. If you are not automatically taken there after the install completes, navigate inside the game’s folder. You may check out the “**READ ME - Libra**” file, or if you wish, start the game by clicking on “**Libra of the Vampire Princess**” (Iris’ portrait).



7. Enjoy Libra!

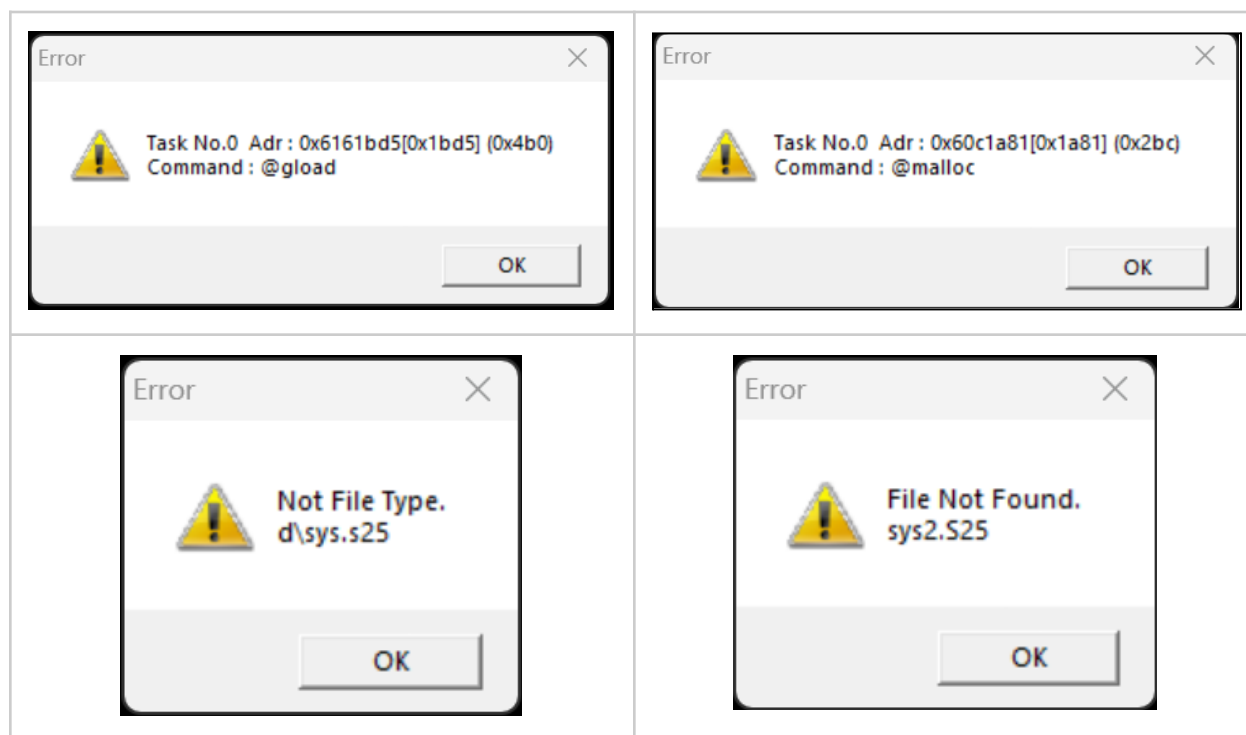
Common Issues and Solutions

1. Issue Identification Table

Issue Description	Platform	Possible Causes	Suggested Solutions
Issue #1: Game halts with error message.	Windows Steam	Memory fragmentation	<ul style="list-style-type: none">• Adjust memory fragmentation• Adjust video settings

Step-by-Step Troubleshooting Guides

Issue #1: Under certain computer environments where memory fragmentation can happen easily, issues with the game halting may occur. Such errors may include the following:



Solution: Please adjust Libra's memory management settings by doing the following:

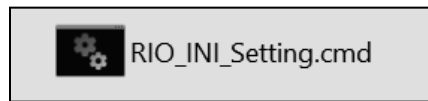
Step 1 - If the game is running, please shut it down.

Step 2 - [Steam only] Open Steam and go to your Library page.

Step 3 - [Steam only] From your list on the left side of the window, place your mouse cursor on “Libra of the Vampire Princess” and right click. Then select “Properties” from the context menu.

Step 4 - [Steam only] Open the LOCAL FILES tab from the property window, then click the top button “BROWSE LOCAL FILES...”. The folder where Libra is installed will open.

Step 5 - In the directory where you installed Libra, locate and double click the file “RIO_INI_Setting.cmd”. A command prompt will open.



Step 6 - Change game engine settings below:

6.1 Set type of reduce memory fragmentation option 1: "Type1".

```
*****
* rio.ini setthing *
*****

Select type of reduce memory fragmentation

1 Type1
2 Type2(default)
A abort setting

type number and press enter key.
>1

Choose "Type1".
```

6.2 Set Video format option 2: "force mpeg".

```
Select Video format

1 auto(default)
2 force mpeg
3 force wmv
A abort setting

type number and press enter key.
>2

Choose "force mpeg".
```

6.3 Set MPEG1 filter option 1: "auto(default)".

```
Select MPEG1 filter

1 auto(default)
2 OS original
A abort setting

type number and press enter key.
>1

Choose "auto".
```

6.4 Set video playback option to 1: "auto(default)".

```
Select video playback option

1 auto(default)
2 Use DirectShow(default)
3 Use SampleGrabber
4 disable playback
A abort setting

type number and press enter key.
>1
```

6.5 Follow the command prompt to Save changes and close out the program.

```
Saving changes?

1 Yes.
2 No. Quit without saving changes.

type number and press enter key.
>
```

Step 7 - Restart the game.

Please Note: If the movie causes the game to stop – for example, after Libra starts up, the Caution screen appears, and then the game suddenly halts – please go back to "Select Video format" (Step 6.2) and choose "3 force wmv". Alternatively, you may try adjusting the video playback options (Step 6.4), changing it to "4 disable playback". This may sometimes improve the issue. Libra uses these types of movies only on the title screen and for scene transitions, so even if you turn off these movies, it will *not* affect your ability to understand the story.

Thank you,

Libra Tech Support Team