

Shooting Script		Name: Maddie Hughes			Date:	Production Title: The Babysitter	
SCENE NO.	SHOT	CAMERA FRAMING/ MOVEMENT	LOCATION INT/EXT	DESCRIPTION (Any specifics on light, props, costume etc)	SOUND (only 'on-set' sound needed here)	DIALOG/BLOCKING Speech/Action/Movement,	
6	2	Long shot/Slow Zoom in	Upstairs Landing INT		NO		Camera is placed at the opposite end of the landing showing Ellie's full body at the top of the stairs. She is about to pick up the toy. Camera Zooms slightly.
6	4	Long Shot/Slow pan Left to right	Upstairs Landing INT		NO		Camera pans slowly from left to right. Full body shot of Ellie walking down the stairs with the toy car in her hand. Camera stays upstairs while she walks.
6	1	Close up/Slow Zoom in	Upstairs Landing INT	Toy car needed	NO		Camera zooms in slowly to show a toy hitting the wall. Camera is from the POV of the wall, it is driving toward the camera.
6	3	Extreme close up/Slow Zoom out	Upstairs Landing INT		NO		Toy car is in the center frame and Ellie's hand is shown picking it up.
8	1	Close up/Hand held/Quick zoom	Upstairs Landing INT		NO		Handheld shot of Ellie's hand on the door handle. Action of Ellie moving the handle to open the door. Camera pushes in.
8	5	Close up/Door handle/Hand held	Upstairs Landing INT		NO		Camera holds still on a close up of Ellie's hand hesitantly closing the door.

8	6	Long shot/Slow Zoom in	Upstairs Landing		NO		Camera is placed at the opposite end of the landing showing Ellie's full body closing the door to the room. Camera Zooms slightly.
8	2	Close up/Pan left to right/ Track foot left to right	Baby's Room INT		NO		Camera tracks Ellie's feet as the floor creaks beneath her and she walks into the baby's room.
8	3	Close up/Baby monitor/Zoom in	Baby's Room INT		NO		Camera quickly cuts to show a close up of the baby monitor in Ellie's hand. Quickly zooming in on the blank image.
8	4	Close up/Ellie's face/Slow zoom in	Baby's Room INT		NO		Camera quickly shows a close up of Ellie's surprised reaction to the blank baby monitor. Light reflects on her face from the monitor she's holding.
5	1	Mid shot/Forward Tracking Shot/Dutch angle	STAIRS INT		NO		Camera follows behind Ellie as she walks up the stairs. Gimbal to ensure shot is not too unstable. Camera pauses and slowly pushes in as she reaches the top of the stairs.
9	1	Long shot/static.	landing upstairs from across the hall. INT		NO		Long shot from the other side of the landing shows that she's stopped outside of the door.
9	2	Over the shoulder shot/stars as over the shoulder pans forward till shoulder is out of	Landing of the hallway. Next to the table in front of the		NO		The shot focuses on a notepad on a table.When the camera pans forwards to the notepad on the table we want it to focus on and emphasis on her name. When it turns to her we want her to look confused and we suggest a dutch angle.

		frame. The camera then turns back to her face./ starts high angle then finishes on a low angle of Ellie looking down on the camera.	baby's room. INT				
9	3	Start off with a close up of the phone taken from your pocket. Within time of this action camera has tracked the phone and now has become a medium shot from top of stairs. /Tracking shot following phone. Starts with panning up and then pans backwards./Low angle to eye level. Shot becomes static as a medium shot when she is speaking dialogue.	Landing to the top of the stairs. INT		YES DIALOGUE		We move to the top of the stairs to get a more clear view of her reaction from the landing. Shot tracks her phone coming from the pocket to her ear. Ellie says all of her dialogue in this scene. Drop phone when convo ends..

9	4	Close up/ Static / eye level.	Landing to the top of the stairs INT		YES DIALOGUE		Ellie has her phone to her eye to embody the voice of the mother. The mothers dialogue is spoken through the phone. Eliie's speaks all the dialogue as well. Drop phone convo ends.
9	5	Shot starts as a close up of her face. Then the camera pans left and and then backwards across the landing keeping her centre frame revealing an open door. Become a long shot then pans forward to become a medium shot. Slowly zooms in to follow her.	Landing to the top of the stairs INT		NO		Ellie turns her head to the left. She has a panicked distressed look on her face. She walks into the room becoming consumed by the darkness.
10	1	Medium shot of her walking into the bedroom. Camera pans around revealing the rest of the	Baby's Room INT		NO		Ellie enters the room and is scared but calms herself when she looks around the room and sees that she is all alone. She walks over to the crib.

		room. The crib is in the centre frame. Actor walks over. Camera static.					
10	2	Low angle shot/static.	Baby's Room INT		NO		Ellie puts the baby monitor down onto the bed and leans over the cot. She then pulls the blanket of the doll over the camera.
10	3	Long shot/static.	Baby's Room INT		NO		Ellie lifts the baby from the cot and her face is in disgust. There's a sudden pause. She drops the baby down into the cot.
10	4	Over the shoulder shot/ high angle/ static. V	Baby's Room INT		NO		Over the shoulder reveals a china doll led in the cot and next to it is the baby monitor. It takes her a second to realize somebody stood behind her in the monitor. Ellie picks up the monitor and movies towards the camera for a better look.
10	5	Close up of face. Follows her around as it pans she turns the shot ends on a side profile shot leaving negative space for where the monster would have been. The camera slowly pans forward to create extreme close up. She then	Baby's Room INT		NO		Ellie is in shock and slowly turns around to reveal no one there. She turns back around in fear and then the creature appears and goes to grab her with its hand.

		turns back around camera pans around right ending with a close up.					
10	6	Close up actor on the floor. Static shot. Depth of field with Ellie in focus and the devil out of focus.	Baby's Room INT		NO		Ellie is on the ground after she has been scratched by the creature along the face. She is in absolute fear and panic as it lures behind ready to kill its prey. Her hands stretched out in front of her ready to crawl away. She then gets grabbed and pulled away from the camera into the darkness.
10	7	Extreme high angle from the corner of the room in the baby camera.	Baby's Room INT		NO		Ellie is on the ground and the creature is standing over her eating her. CREDITS ROLL
1	1	Medium Wide static shot	Outside street NIGHT		NO		Shot of the street lamps
1	2	Medium Wide static shot	Outside street NIGHT		NO		Shot of the street with a few parked cars that are lining the streets
1	3	Wide static shot	Outside street NIGHT		NO		Shot of a lamppost in the center of the frame with a missing poster in the middle. Ellie walks past the lamppost, only her body being seen before she walks off-screen.
11	1	Extreme high angle of the room in the top corner	Baby's Room INT				The baby's bedroom has a cot in the center of the room and baby decor on the walls. This shot nothing happens and is used when she generally

		static.					looks at the baby monitor. This shot starts like the last shot with nothing happening for the first 10 seconds but then the creature runs from one side of the room to the other. The camera also glitches while this happens.
11	2	Extreme high angle of the room in the top corner static.	Baby's Room INT				The next shot shows Ellie enter through the door and she looks around. She then looks over at the crib and then shuts the door closed. The final shot starts with the door already open as she walks into the bedroom and then she looks around the room. She looks over at the cot and then walks to it. She looks down at the baby pulling the blanket back and lifting it up. She drops the baby down into the cot. She then lifts the baby monitor up and looks down at it. There was somebody standing behind her. She then turns around. The next shot is of Ellie led on the ground next to the crib and the creature is over her eating her and pulling the flesh from her. The screen starts glitching and the camera then switches off after all the credits have rolled.