

Item Descriptions: The game these items are for is a medieval fantasy RPG. The item descriptions are written from the perspective of a general narrator meant to both explain the purposes of each item and give some flavor for how they are seen in-universe.

Glimmering Key	A tiny key made of sparkling metal. Its use is unknown, but keeping it on hand at all times is paramount.
Soothing Salve	A transparent, green liquid that looks tastier than it is. Restores a minor amount of health.
Smoke Bomb	First you light the fuse, then you throw it. Simple instructions anyone can follow to get out of a jam in a cinch!
Tournament Flier	A piece of parchment that has been lovingly drawn on to advertise a tournament that will take place outside the kingdom's castle.
Magic Draught	A small bottle filled with a thick, golden elixir that is high in value. Restores a moderate amount of magic.
Salted Meat	Cured meat that can last a long time on the road. Restores a moderate amount of health, and tastes good, to boot!
Empty Envelope	An envelope you found on your table. It was ripped open before you could find it, but though the letter is gone, the seal of the kingdom is prominent on the front.
Torch	A thick branch with an oil-dipped rag tied around one end. It can be lit on fire to produce light.
Pouch of Gold	A small pouch filled with gold coins. Though it has a fair heft to it, it only holds around fifty coins.
Antidote	A bitter medicinal powder that cures poison. The horrible taste beats the body being ravaged by poison.
Mystical Curative	A strange, rare potion that can cure any status that ails you.
Thunder Rune Parchment	A piece of parchment with a rune to invoke a thunder spell. By crumpling the paper, even someone without magical abilities can fire a bolt of lightning at their foes.
Holy Water	Water blessed by a man of the cloth. While it can cause searing pain to all manners of undead and unholy creatures, to the average, living person it is little more than an annoyance.
Barbed Netting	Primarily used by hunters, this snare both slows and injures those caught in its grasp.
Berserker's Potion	A bright red liquid that temporarily heightens the user's adrenaline in order to increase their strength and endurance in battle.

Queen's Missive	A note from the queen granting permission to explore the northern caves.
Fishing Pole	A simple wooden rod affixed with twine and a hook. If you add some bait, you can enjoy all the fruits of the sea you can imagine. It is a little tougher than just casting and reeling in, though.
Small Fish	It isn't a good idea to eat one of these raw, but it's delicious if you roast this over an open fire.
Bounty Hunter's List	A list of names plucked off a dead bounty hunter. It includes a number of nobles and officials, but most of them are either crossed out or unknown to you.
Whetstone	Used to sharpen bladed weapons. Proper weapon maintenance is important if you want to be a good fighter or adventurer!

Weapon Descriptions:

Grand Scimitar	A sword said to be wielded by an ancient king. Despite how large it is, the ornate, golden handle feels at home in your hands.
Sunlit Spear	An orange spear that seems to glow during the daytime. Though not at all subtle, it's eye-catching and makes a bold statement.
Golden Blade	Awarded for placing first place in a tournament to find the best fighter in the kingdom. Meant to be more of an ornate, decorative piece than anything else.
Bright Circle	A chakram made of iridescent crystal. It requires a delicate touch, but is quite powerful in the right hands.
Stone Zweihander	A powerful, two-handed sword that most couldn't fathom wielding. Its simple appearance belies the impressive craftsmanship.
Crude Sword	A rough approximation of a sword made by a desperate person. It's more likely to give you splinters just from holding it than to stop an opponent.
Silver Saber	Despite its name, only the tip and the handle are made of silver.
Twin Dirks	These two are best used as a pair: one to parry an enemy's attack, and the other to strike after closing the distance.
Staff of Omen	The great power this staff holds can bring about salvation just as easily as it can corrupt.
Deepwood Cudgel	A basic weapon that is able to accomplish its main goal of bludgeoning with ease.
Royal Rapier	Although its main purpose remains for fencing, this weapon can easily fend off foes in a pinch.
Rusted Shiv	This shiv has seen many years of use, and even as worn down as it is, can still see a few more.
Battle Buckler	Even with as small as it is, with a razor sharp edge and a spike on the front, this shield can
Steel Katana	Crafted with the utmost care, this weapon needs a gentle but firm hand to guide it to victory.
Starlight Staff	A translucent crystal shines starkly against the pitch black staff, frequently used for astrological rituals.
Knight's Sword	A basic, one-handed sword given to all knights in the kingdom. Basic, well-crafted equipment that can last for a knight's whole tenure.

Bloodied Halberd	A halberd that has seen its blade worn down after hundreds of battles without being maintained properly.
Redwood Greatbow	Standing as tall as a grown adult, it requires great strength to steady and shoot it effectively, but the force of its shots can pierce any hide.
Blighted Axe	Sharp as its blade may be, even holding this axe can have one feeling their life force sapped away.
Dual Longswords	Although these are a struggle to wield for a novice, an expert can wield these two just as easily as a single sword.