



YEAR 13 Art Design

COURSE OUTLINE 2026

Year 13 Art Design is University entrance approved subject and is skill based. Students will increase their art vocabulary and techniques and will make their own works of art using a range of media and techniques including, illustration, and computing. Students explore, refine, and communicate their own artistic ideas by responding to how art expresses identity, culture, ethnicity, ideas, feelings, moods, beliefs, political viewpoints, personal perspectives and environmental concerns.

Students undertaking Level 2 Art Design will complete standards covering the creation of original art, studies of art history and visual artists, development of technical skills, developing practical applications of art technology, and producing significant artwork related to artist model studies.

Entry criteria: Preferably studied art in Year 9 & 10 & 11. Students must have a good record of satisfactory attendance and progress.

Willingness and readiness to participate in all aspects of the course, and to develop leadership.

All students must pay course costs before admittance to this course

Entry criteria: Level 1 Art or Level 1 Computing or Level 1 Design and Visual Communication

NEW ZEALAND CURRICULUM

Curriculum Learning Area: (Visual) Art

Curriculum Level: 7

Achievement Objectives: Developing Practical Knowledge, Developing Ideas, Creating and Interpreting.

STAFF

Teacher in charge: Mrs Clifford

Teachers: Mrs Clifford

ASSESSMENT

1. Drawing using media (3.2 – 3.3)	Term 1 – 10 Weeks
2. Extending ideas using media and techniques (3.2- 3.3) (3.4)	Term 2 –(3)-(7) Weeks
3. Systematic body of work (3.4)	Term 2/3 –10(17) Weeks
4. Research (3.1) begin Term 1 -	Term 4 – 2 Weeks

PROGRAMME / CALENDAR

Term 1: (3.2, 3.3)

Vocab and techniques using media including design, photography (painting/collage/sculpture)
Visual communication techniques using a range of media including design, photography/collage-photomontage

Term 2: (3.2, 3.3 – 3.4)

Techniques in Photoshop – (board 1 finished 3.2, 3.3) building a systematic body of work (3.4)starts

Term 3: (3.4)

Techniques in Interpreting and developing a systematic body of work (3.4 finished)

Term 4: (3.1) Research (optional)

Demonstrate an understanding of methods and ideas from established practice in Design

ASSESSMENT PROCEDURES

Resubmission: One resubmission opportunity will be offered for all internal standards to students who have met the original assessment deadline, or if minor adjustments need to be made to improve grade result.

Reassessment: 1 Reassessment for the resubmission opportunity

Extensions: Extensions are to be requested in advance of the assessment date. Extensions are not guaranteed and will be provided at the discretion of the Curriculum Leader.

FEES AND MATERIAL REQUIREMENTS

Fees and Materials: \$70.00

Compulsory Field Trips/Activities: Top Art

ASSESSMENT STATEMENT



Dept: Visual Art

SNR Assessment Statement 2026

Course is endorsable: Yes/No

Year: 13 Level: 3

Course: Art Design

Total Credits: 22

Total Internal Credits: 8

Total External Credits: 14

Year 13 Art Design is University entrance approved subject and is skill based. Students/Akonga will increase their art vocabulary and techniques and will make their own works of art using a range of media and techniques including, photography, printmaking, painting, and computing.

Entry criteria: Level 2 Art or Level2 Computing or Level 2 Design and Visual Communication

No	Standard Number	Version	Level	Credits	Lit/Num Y/N	Full Title	Method of Assessment	Assessment Opportunities Offered	Approximate Date (Term, Wk)	Internal	External
1	91445	2	3	4		Use drawing to demonstrate	Assignment	1	Term 3 Week 8	1	

					understanding of conventions appropriate to design				
2	91450	2	3	4	Systematically clarify ideas using drawing informed by established design practice	Assignment	1	Term 3 Week 8	I
3	91455	2	3	14	Produce a systematic body of work that integrates conventions and regenerates ideas within design practice	Portfolio	1	Term 3 Week 8	E
4	91440	2	3	4	Analyse methods and ideas from established design practice	Assignment	1	Term 4 Week 2	