Build up stuff and own your island

Brief Explanation of the game

Contents:

- 18 island tiles
- 40 production tokens (10 each of lagoon, cliffs, forest, quarry)
- 5 mercenaries
- 10 pigs
- 20 stone
- 10 wood
- 5 skulls
- 3 explorer cubes
- 1 vote cube
- 1 chieftain token
- 2 sets of 5 turn order tokens
- 6 explorer tokens
- 100 money shells
- 6 color coordinated sets of the following:
- 8 large statues
- 16 small statues
- 6 canoes
- 5 huts
- 7 leadership tokens
- 6 explorer trail tokens
- 1 explorer end token

Setup:

- Using 3 tiles plus 3 tiles per player playing the game, build the board.
 - Use the colored circles to line up the tiles. They do in fact tessellate.
 - Must place each new tile in a place where it is touching as many tiles as possible.
 - Island must looks sort of like a turtle.
- Each player starts with:
 - o 3 workers
 - 1 village
- Deal out one set of turn order tokens.

Playing the game:

End of Game: