

Javascript Game Developer (Remote contract)

Industry: Education

At Baamboozle we put smiles on kids' faces everyday! Literally! We are on a mission to make learning more fun and more effective. We want to unlock the full learning potential of every young learner. Our game-based learning platform makes it easy to make and discover fun learning games. Our users create questions and answers and our game engine does the rest. Users can make their own games or remix others to gamify any kind of classroom activity. Over 500k educators use Baamboozle to teach every month, including 2000+ educational orgs like NYC Department of Education, Victoria State Gov (Australia), UAE Ministry of Education, Singapore American School.

Do you have a passion for creating games that teach and keep learners engaged? Do you want to help us create the future of game-based learning? As a Game Developer you will have the chance to join a small, independent team and leave your mark in the rapidly growing game-based learning market.

Ready for the challenge? Read on and apply today with your resume to: recruiting@baamboozle.com

What you'll do:

- Setting up a greenfield Phaser.io project that will form a foundation for HTML5 game development. Should support multiplayer in the future.
- Rewrite our [existing jeopardy style game](#) under the new phaser project.
- Develop the right data structures and abstractions to support future game mode additions (ie. hangman, bingo)
- Iterate and adjust designs based on game metrics, team input, internal/external play tests and community feedback.

What you'll definitely need:

- A consistent track record of released games.
- Worked and experienced in Phaser.io or similar technology.
- Deep understanding of core mechanics-, game loop- and meta-game design in games.
- Proficiency in JavaScript (ideally with at least 3 years commercial experience).
- To hold an academic degree in the field of IT or game development, or to have successfully completed a comparable apprenticeship.
- To speak English (our company language) fluently.
- Minimum daily 2 work hour intersection with PT (Pacific) or MT (Mountain) time zones.

What we'd love you to have:

- Deep passion for card games, casual games, game-based learning!
- Experience with frontend stacks.
- An eye for delightful user experience and tasteful design choices.

Benefits:

- Work on technology that impacts the lives of young learners all over the world. This isn't yet another ad tech or finance venture.
- Work from the comfort of your home, office, coffee shop, library - anywhere in your city.
- Get the coveted startup experience. You will have feature ownership and learn a lot in a very short timespan.
- Mentorship from experienced founders with combined 10+ years of software engineering experience.
- Personal referrals to big tech (Microsoft, Google, etc.) to jumpstart your career.

Additional information:

To find out more about Baamboozle follow us on social media [@baamboozle](https://twitter.com/baamboozle), [fb.com/baamboozle](https://www.facebook.com/baamboozle)