

Crusades RP

~Master Document~

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List of Factions and Jobs

Knights Templar: *The famous Knights Templar (or Templar Knights) first started out as caravan guards that later helped with trade by helping create the use of paper currency, and became holy soldiers for the catholic church. This is part of the European group and will be where the majority of the server populace will be. If you are interested in how the ranking and structure system for the Knights Templar would work, here is a link: <http://getasword.com/blog/608-knights-templars-ranks-and-organization/>*

Below is a list of all of the ranks/jobs that will be available from lowest rank to highest rank:

- **(Lay) Servants:** They do work for anyone within the Knights Templar be it masons or officers. This will be the starting group*
- **Squires:** People who's duty it was to serve a Knight in anyway possible, +be it from shining his sword to feeding his horse. These people at first were hired and later became what we know them know as men who went through trials in order to become knights*

- **Footmen:** Not as trained or skilled as the Knights Templar, but were necessary as training and arming knights was expensive and time consuming. These men are often of low social status and aren't given much in protection besides chainmail and leather armor.

- **Sargent:** People of lower birth or social status than nobles, but were still officers in the calvary. They are generally observed to be wearing black/brown cloth with the red cross on it.

- **Knight:** The back bone of the army for the Knights Templar. It is said that the only way to get in was to be in a lineage of knights, be of noble birth, or to pass the trials of being a squire.

- **Standard Bearer:** One who is in charge of all the squires. His duties were to keep the squires in line and to make sure they did their jobs properly. To much surprise, these men did not actually carry the flag into battle, but marched in front of the flag.

- **Under Marshal:** Is in charge of supply lines as well as carrying the flag so that men do not get lost in battle.

- **Marshal:** The Marshal was in charge of all arms, as well as all horses. He was very much a military man, and a Master would usually consult with him, as well as the Seneschal and the Turcopolier, before making any final decisions on tactics.

- **Commander:** *Third highest rank in the military, he was in charge of all light cavalry and sergeants.*

- **Grand Commander:** *The local commander in charge of local Templar "cities" and strongholds. Held complete command over the battlefield.*

- **Grand Master:** *A position that was granted for life. This man was in charge of the entire order of the Knights Templar world wide. The only way to leave this position is to die, or rarely, be pardoned by the Pope.*

- **Chaplain Brother:** *While not being a rank within the Order, it is one of the most important positions within a Templars. The job came with many delicate layers of meaning. He was sort of the internal priest for the Order. He had the power to hear confessions and to give absolution for sins. In fact, Templars were forbidden to say their confession to anyone else without a papal dispensation, which simply means special permission from the pope. This is a very important point, because in effect, what the pope did was to make the Templars spiritually, as well as politically, independent from the rest of the Church. They were not answerable to local clerics or bishops, but only to the pope.*

- **Pope:** *The leader of Roman Catholic Church, and thus, the leader of the Knights Templar. While the Templars and the Church were not directly linked together, the Knights Templar was a Holy Catholic Army, and thus followed the Pope.*

Other Jobs in the Knights Templar

Commanders of the Lands

These Templar officers operated much like a Baillie and operated under the Masters. Commanders were responsible for all Templar houses, castles and farms in their jurisdiction.

Provincial Masters

Provincial Masters, who governed the western districts, were similar to the Commanders of Lands, but seem to have largely been responsible for managing revenue and recruiting new men to the Order.

For game makers there will be barbarians. They are smart, they siege cities in weeks, and they are mobile. Do not underestimate them.

The job's will include as following:

- Chieftan: The leader of all barbarians.*
- War Chief: Assists with leading the army.*
- Barbarian: The backbone for the horde.*

For those that don't wish to be stuck inside the Knights Templar: there will also be a small group of civilian jobs.

- **Civilian:** Your average peasant. Wanders the streets living their everyday lives.
- **Merchant:** Provides goods to the local populace. This also includes being able to run Taverns, Pubs, Brothels, Blacksmith Shops, and Horse Coursers.
- **Priest/Nun:** A local who has dedicated themselves to their faith. While not strictly tied to the Knights Templar, they are to work with the Chaplain Brothers of the Order of the Knights Templar.

Rules for the Knights Templar

Becoming a Knight Templar also comes with its rules and regulations in order to maintain a healthy and respectable order.

***Edict 1:** We speak firstly to all those who secretly despise their own will and desire with a pure heart to serve the sovereign king as a knight and with studious care desire to wear, and wear permanently, the very noble armour of obedience. Only those who despise their own will and wish with pure of heart to serve the sovereign king as a knight and to wear permanently, the nobly armor of obedience.*

***Edict 2:** All of which that takes place during the council of the Knights Templar shall not be mentioned or be told to those that are not members of the council. Doing so is an act of betrayal towards your brothers and the Order of the Knights Templar.*

***Edict 3:** Men and squires who are deem themselves of worth to join the Order of the Knights Templar must first be read the Tenants of The Order. They are to then recite these tenants until they are etched into their minds.*

Tenants of The Order

1. *Inciting violence between brothers is forbidden as it is seen as an attempt to incur god's wrath.*
2. *Harboring ex-communicated knights, or stealing their possessions will result in excommunication.*
3. *All brothers of the Knights Templar are to be clad in white robes to show their allegiance. This robe is not to be decorated or used in a means to show off pride, as this will warrant discipline by the Draper.*
4. *The Master is allowed to give horse and armor to whomever he pleases, and may take the belongings of a brother to give to another. Anger or vexation is an act against god.*
5. *Only those deemed wise enough by the Master shall be allowed to come to the council. The Master may choose to talk to the entire Chapter if it is to greatly change how they operate.*
6. *If an order is given by the Master, all brothers given that order are to act immediately without hesitation as if it was god's word.*
7. *Brothers are allowed to go about in pairs, but are not allowed to enter the lodgings of another brother if they are to stop at an inn.*
8. *Only Masters and Commanders of House and Provenances may be allowed to place locks on their belongings.*
9. *Brothers who have sinned or caused fault within the Order are to be punished. Light faults will warrant isolation from his brothers when dining until the brother absolves himself. For serious faults, the brother is to be first sent to the chaplain, if continued he shall be struck before his brothers, and as the final act if they do not better themselves, is to be ex-communicated from the Order.*

How to Join Specific Jobs

Chaplain Brother: *Those that wish to serve as a priest for the Knights Templar must first either be in the Order itself or must be a man of the cloth. First the applicant must meet with the Master, upon which he will be asked a series of questions. Upon satisfactory completion, the Master shall send the brother to the Pope to finalize his training.*

Priest (Civilian): *Any civilian who wishes to become a man of the cloth must seek out either another Priest, a Chaplain Brother, or in some rare cases, the Pope.*

Templar Knight: *In order for one to become a Knight Templar, they must first serve a knight as a squire. There the Knight they are assigned to, as well as the Standard Bearer are in to make sure that the squires are properly taught the Tenets of the Order. Those born of noble birth or of a lineage of knights must only take lessons from the Standard Bearer until they are deemed worthy.*